



## **COMPLEXITY THEORY**

**Lecture 8: NP-Complete Problems** 

Sergei Obiedkov Knowledge-Based Systems

TU Dresden, 4 Nov 2025

word recent versions of ints side deck night be available. For the most current version of this course, see https://iccl.inf.tu-dresden.de/web/Complexity\_Theory/@

## The First NP-Complete Problem

- The problem of deciding if a propositional formula is satisfiable is NP-complete.
  - See the Cook–Levin theorem from the previous lecture.

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- The problem of deciding if a propositional formula is satisfiable is NP-complete.
  - See the Cook–Levin theorem from the previous lecture.
- SAT is a special case: the formula must be in CNF.
  - It is also NP-complete, but to show that, we need to modify our proof of the theorem.

## Towards More NP-Complete Problems

Starting with **S**<sub>AT</sub>, one can show other problems **P** to be NP-complete, each time performing two steps:

- (1) Show that  $P \in NP$
- (2) Find a known NP-complete problem  $\mathbf{P}'$  and reduce  $\mathbf{P}' \leq_p \mathbf{P}$

Thousands of problems have now been shown to be NP-complete. (See Garey and Johnson for an early survey)

#### In this course:

## NP-Completeness of **CLIQUE**

#### **Theorem 8.1: CLIQUE** is NP-complete.

**CLIQUE:** Given G, k, does G contain a clique of size k?

#### **Proof:**

(1) CLIQUE  $\in NP$ 

Take the vertex set of a clique of size k as a certificate.

(2) CLIQUE is NP-hard

We show **SAT**  $\leq_p$  **CLIQUE** 

To every CNF-formula  $\varphi$ , assign a graph  $G_{\varphi}$  and a number  $k_{\varphi}$  such that

 $\varphi$  satisfiable  $\iff G_{\varphi}$  contains a clique of size  $k_{\varphi}$ 

To every CNF-formula  $\varphi$  assign a graph  $G_{\varphi}$  and a number  $k_{\varphi}$  such that

 $\varphi$  satisfiable if and only if  $G_{\varphi}$  contains a clique of size  $k_{\varphi}$ 

Given  $\varphi = C_1 \wedge \cdots \wedge C_k$ ,

- Set  $k_{\omega} := k$
- For each clause  $C_i$  and literal  $L \in C_i$ , add a vertex  $v_{L,i}$
- Add edge  $\{v_{L,j}, v_{K,i}\}$  if  $i \neq j$  and  $L \wedge K$  is satisfiable (that is: if  $L \neq \neg K$  and  $\neg L \neq K$ )

# Example 8.2: $\underbrace{(X \vee Y \vee \neg Z)}_{C_1} \wedge \underbrace{(X \vee \neg Y)}_{C_2} \wedge \underbrace{(\neg X \vee Z)}_{C_3}$

$$v_{X,1}$$
  $v_{Y,1}$   $v_{-Z,1}$ 

$$v_{X,2} \bullet \qquad \qquad v_{-X,3}$$

$$v_{-Y,2} \bullet \qquad \qquad v_{Z,3}$$

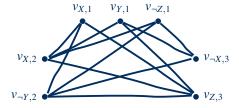
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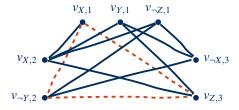
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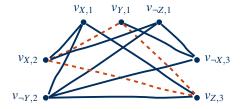
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To every CNF-formula  $\varphi$  assign a graph  $G_{\varphi}$  and a number  $k_{\varphi}$  such that

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Given  $\varphi = C_1 \wedge \cdots \wedge C_k$ :

- Set  $k_{\varphi} := k$
- For each clause  $C_i$  and literal  $L \in C_i$  add a vertex  $v_{L,i}$
- Add edge  $\{v_{L,j}, v_{K,i}\}$  if  $i \neq j$  and  $L \wedge K$  is satisfiable (that is: if  $L \neq \neg K$  and  $\neg L \neq K$ )

#### Correctness:

 $G_{\varphi}$  has a clique of order k iff  $\varphi$  is satisfiable.

### Complexity:

The reduction is clearly computable in polynomial time.

## NP-Completeness of Independent Set

#### INDEPENDENT SET

Input: An undirected graph G and a natural number k

Problem: Does G contain k vertices that share no edges (in-

dependent set)?

Theorem 8.3: INDEPENDENT SET is NP-complete.

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**Theorem 8.3: INDEPENDENT SET** is NP-complete.

**Proof:** Hardness by reduction CLIQUE  $\leq_p$  INDEPENDENT SET:

• Given G := (V, E) construct  $\overline{G} := (V, \{\{u, v\} \mid \{u, v\} \notin E \text{ and } u \neq v\})$ 

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#### **Proof:** Hardness by reduction CLIQUE $\leq_p$ INDEPENDENT SET:

- Given G := (V, E) construct  $\overline{G} := (V, \{\{u, v\} \mid \{u, v\} \notin E \text{ and } u \neq v\})$
- A set  $X \subseteq V$  induces a clique in G iff X induces an independent set in  $\overline{G}$ .
- Reduction: G has a clique of order k iff  $\overline{G}$  has an independent set of order k.

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# NP-Completeness of 3-SAT

**3-Sat**: Satisfiability of formulae in CNF with  $\leq 3$  literals per clause

Theorem 8.4: 3-SAT is NP-complete.

**Proof:** Hardness by reduction **Sat**  $\leq_p$  **3-Sat**:

- Given:  $\varphi$  in CNF
- Construct  $\varphi'$  by replacing clauses  $C_i = (L_1 \vee \cdots \vee L_k)$  with k > 3 by

$$C'_i := (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge \dots \wedge (\neg Y_{k-1} \vee L_k)$$

Here, the  $Y_i$  are fresh variables for each clause.

• Claim:  $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable.

### Example

Let 
$$\varphi:=(X_1\vee X_2\vee \neg X_3\vee X_4)$$
  $\wedge$   $(\neg X_4\vee \neg X_2\vee X_5\vee \neg X_1)$   
Then  $\varphi':=(X_1\vee Y_1)\wedge$   $(\neg Y_1\vee X_2\vee Y_2)\wedge$   $(\neg Y_2\vee \neg X_3\vee Y_3)\wedge$   $(\neg Y_3\vee X_4)\wedge$   $(\neg X_4\vee Z_1)\wedge$   $(\neg Z_1\vee \neg X_2\vee Z_2)\wedge$   $(\neg Z_2\vee X_5\vee Z_3)\wedge$   $(\neg Z_3\vee \neg X_1)$ 

## Proving NP-Completeness of 3-SAT

" $\Rightarrow$ " Given  $\varphi := \bigwedge_{i=1}^m C_i$  with clauses  $C_i$ , show that, if  $\varphi$  is satisfiable, then  $\varphi'$  is satisfiable.

For a satisfying assignment  $\beta$  for  $\varphi$ , define an assignment  $\beta'$  for  $\varphi'$  as follows.

For each  $C := (L_1 \vee \cdots \vee L_k)$  with k > 3, the formula  $\varphi$  contains

$$C' = (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge ... \wedge (\neg Y_{k-1} \vee L_k) \text{ in } \varphi'$$

As  $\beta$  satisfies  $\varphi$ , there is  $i \le k$  such that  $\beta(L_i) = 1$ , i.e.,  $\beta(X) = 1$  if  $L_i = X$   $\beta(X) = 0$  if  $L_i = \neg X$ 

Set 
$$\beta'(Y_j) = 0$$
 for  $j \ge i$   
 $\beta'(X) = \beta(X)$  for all variables in  $\varphi$ 

This is a satisfying assignment for  $\varphi'$ .

 $\beta'(Y_i) = 1$  for j < i

## Proving NP-Completeness of 3-SAT

" $\Leftarrow$ " Show that, if  $\varphi'$  is satisfiable, then so is  $\varphi$ .

Suppose  $\beta$  is a satisfying assignment for  $\varphi'$ —then  $\beta$  satisfies  $\varphi$ :

Let  $C := (L_1 \vee \cdots \vee L_k)$  be a clause of  $\varphi$ 

- (1) If  $k \le 3$ , then *C* is a clause of  $\varphi'$ .
- (2) If k > 3, then

$$C' = (L_1 \vee Y_1) \wedge (\neg Y_1 \vee L_2 \vee Y_2) \wedge ... \wedge (\neg Y_{k-1} \vee L_k) \text{ in } \varphi'$$

 $\beta$  must satisfy at least one  $L_i$ ,  $1 \le i \le k$ 

Case (2) follows since, if  $\beta(L_i) = 0$  for all  $i \le k$ , then C' can be reduced to

$$C' = (Y_1) \land (\neg Y_1 \lor Y_2) \land \dots \land (\neg Y_{k-1})$$

$$\equiv Y_1 \land (Y_1 \to Y_2) \land \dots \land (Y_{k-2} \to Y_{k-1}) \land \neg Y_{k-1}$$

which is not satisfiable.

#### DIRECTED HAMILTONIAN PATH

Input: A directed graph *G*.

Problem: Is there a directed path in *G* containing every ver-

tex exactly once?

Theorem 8.5: DIRECTED HAMILTONIAN PATH is NP-complete.

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Theorem 8.5: Directed Hamiltonian Path is NP-complete.

#### **Proof:**

(1) Directed Hamiltonian Path  $\in NP$ :

Take the path to be the certificate.

# Digression: How to design reductions

Task: Show that problem **P** (**Directed Hamiltonian Path**) is NP-hard.

Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH**?

## Digression: How to design reductions

Task: Show that problem **P** (**Directed Hamiltonian Path**) is NP-hard.

Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH?** 

- Considerations:
  - Is there an NP-complete problem similar to P? (for example, CLIQUE and INDEPENDENT SET)
  - It is not always beneficial to choose a problem of the same type (for example, reducing a graph problem to a graph problem)
    - For instance, CLIQUE and INDEPENDENT SET are "local" problems (is there a set of vertices inducing some structure?)
    - Hamiltonian Path is a global problem (find a structure—the Hamiltonian path—containing all vertices)

## Digression: How to design reductions

Task: Show that problem P (DIRECTED HAMILTONIAN PATH) is NP-hard.

Arguably, the most important part is to decide where to start from.

That is, which problem to reduce to **DIRECTED HAMILTONIAN PATH?** 

- Considerations:
  - Is there an NP-complete problem similar to P? (for example, CLIQUE and INDEPENDENT SET)
  - It is not always beneficial to choose a problem of the same type (for example, reducing a graph problem to a graph problem)
    - For instance, CLIQUE and INDEPENDENT SET are "local" problems (is there a set of vertices inducing some structure?)
    - Hamiltonian Path is a global problem (find a structure—the Hamiltonian path—containing all vertices)
- How to design the reduction:
  - Does your problem come from an optimisation problem?
     If so: a maximisation problem? a minimisation problem?
  - Learn from examples, have good ideas.

#### DIRECTED HAMILTONIAN PATH

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#### **Proof:**

 DIRECTED HAMILTONIAN PATH ∈ NP: Take the path to be the certificate.

(2) DIRECTED HAMILTONIAN PATH is NP-hard: 3-Sat  $\leq_p$  Directed Hamiltonian Path

#### Proof (Proof idea): (see blackboard for details)

Let 
$$\varphi := \bigwedge_{i=1}^k C_i$$
 and  $C_i := (L_{i,1} \vee L_{i,2} \vee L_{i,3})$ 

- For each variable X occurring in  $\varphi$ , we construct a directed graph ("gadget") that allows only two Hamiltonian paths: "true" and "false"
- Gadgets for each variable are "chained" in a directed fashion, so that all variables must be assigned one value
- Clauses are represented by vertices that are connected to the gadgets in such a
  way that they can only be visited on a Hamiltonian path that corresponds to an
  assignment where they are true

Details are also given in [Sipser, Theorem 7.46].

**Example 8.6:** 
$$\varphi := C_1 \wedge C_2$$
 where  $C_1 := (X \vee \neg Y \vee Z)$  and  $C_2 := (\neg X \vee Y \vee \neg Z)$  (see blackboard)

## Towards More NP-Complete Problems

Starting with **SAT**, one can show other problems **P** to be NP-complete, each time performing two steps:

- (1) Show that  $P \in NP$
- (2) Find a known NP-complete problem  $\mathbf{P}'$  and reduce  $\mathbf{P}' \leq_p \mathbf{P}$

Thousands of problems have now been shown to be NP-complete. (See Garey and Johnson for an early survey)

#### In this course:

## NP-Completeness of Subset Sum

#### SUBSET SUM

Input: A collection<sup>1</sup> of positive integers

 $S = \{a_1, \ldots, a_k\}$  and a target integer t.

Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

**Theorem 8.7: Subset Sum** is NP-complete.

#### **Proof:**

(1) Subset Sum  $\in$  NP: Take T to be the certificate.

(2) Subset Sum is NP-hard: 3-Sat  $\leq_p$  Subset Sum

<sup>&</sup>lt;sup>1</sup>) This "collection" is supposed to be a multi-set, i.e., we allow the same number to occur several times. The solution "subset" can likewise use numbers multiple times, but not more often than they occured in the given collection.

## Example

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# $\mathsf{Sat} \leq_p \mathsf{Subset} \; \mathsf{Sum}$

**Given:**  $\varphi := C_1 \wedge \cdots \wedge C_k$  in 3-CNF

Let  $X_1, \ldots, X_n$  be the variables in  $\varphi$ . For each  $X_i$  let

$$t_i := a_1 \dots a_n c_1 \dots c_k$$
, where  $a_j := \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$  and  $c_j := \begin{cases} 1 & X_i \text{ occurs in } C_j \\ 0 & \text{otherwise} \end{cases}$ 

$$f_i := a_1 \dots a_n c_1 \dots c_k$$
, where  $a_j := \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$  and  $c_j := \begin{cases} 1 & \neg X_i \text{ occurs in } C_j \\ 0 & \text{otherwise} \end{cases}$ 

## Example

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3

# $\mathsf{Sat} \leq_p \mathsf{Subset} \; \mathsf{Sum}$

Further, for each clause  $C_i$ , take two integers  $m_{i,1} = m_{i,2} = 10^{k-i}$ .

Definition of S: Let

$$S := \{t_i, f_i \mid 1 \le i \le n\} \cup \{m_{i,1}, m_{i,2} \mid 1 \le i \le k\}$$

Target: Finally, choose as target

$$t := a_1 \dots a_n c_1 \dots c_k$$
 where  $a_i := 1$  and  $c_i := 3$ 

Claim: There is  $T \subseteq S$  with  $\sum_{a_i \in T} a_i = t$  iff  $\varphi$  is satisfiable.

## Example

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3

# NP-Completeness of Subset Sum

Let 
$$\varphi := \bigwedge C_i$$
  $C_i$ : clauses

Show: If  $\varphi$  is satisfiable, then there is  $T \subseteq S$  with  $\sum_{s \in T} s = t$ .

Let  $\beta$  be a satisfying assignment for  $\varphi$ .

Set 
$$T_1 := \{t_i \mid \beta(X_i) = 1, 1 \le i \le m\} \cup \{f_i \mid \beta(X_i) = 0, 1 \le i \le m\}$$

Further, for each clause  $C_i$  let  $r_i$  be the number of satisfied literals in  $C_i$  (w.r.t.  $\beta$ ).

Set 
$$T_2 := \{m_{i,j} \mid 1 \le i \le k, \quad 1 \le j \le 3 - r_i\},\$$

and define  $T := T_1 \cup T_2$ .

It follows that  $\sum_{s \in T} s = t$ .

# NP-Completeness of Subset Sum

Show: If there is  $T \subseteq S$  with  $\sum_{s \in T} s = t$ , then  $\varphi$  is satisfiable.

Suppose  $\sum_{s \in T} s = t$  for some  $T \subseteq S$ .

Define 
$$\beta(X_i) = \begin{cases} 1 & \text{if } t_i \in T \\ 0 & \text{if } f_i \in T \end{cases}$$

This is well defined as, for all i, we have  $t_i \in T$  or  $f_i \in T$  but not both.

Further, for each clause, there must be one literal set to 1, as, for all i,

$$m_{i,1} + m_{i,2} = 2 \neq 3$$
.

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## NP-completeness of KNAPSACK

#### KNAPSACK

Input: A set  $I := \{1, ..., n\}$  of items

each of value  $v_i$  and weight  $w_i$  for  $1 \le i \le n$ ,

target value t and weight limit  $\ell$ 

Problem: Is there  $T \subseteq I$  such that

 $\sum_{i \in T} v_i \ge t$  and  $\sum_{i \in T} w_i \le \ell$ ?

Theorem 8.8: KNAPSACK is NP-complete.

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**Theorem 8.8:** KNAPSACK is NP-complete.

#### **Proof:**

(1) **KNAPSACK**  $\in$  NP: Take T to be the certificate.

(2) Knapsack is NP-hard: Subset Sum  $\leq_p$  Knapsack

## Subset Sum $\leq_p$ Knapsack

Given:  $S := \{a_1, \dots, a_n\}$  collection of positive integers

Subset Sum: t target integer

Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

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Problem: Is there a subset  $T \subseteq S$  such that  $\sum_{a_i \in T} a_i = t$ ?

#### Reduction: From this input to Subset Sum construct

• set of items  $I := \{1, \ldots, n\}$ 

• weights and values  $v_i = w_i = a_i$  for all  $1 \le i \le n$ 

• target value t' := t and weight limit  $\ell := t$ 

# Subset Sum $\leq_p$ Knapsack

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Clearly: For every  $T \subseteq S$ 

$$\sum_{a_i \in T} a_i = t \qquad \text{iff} \qquad \qquad \sum_{a_i \in T} v_i \ge t' = t$$

$$\sum_{a_i \in T} w_i \le \ell = t$$

Hence: The reduction is correct and polynomial-time.

### A Polynomial-Time Algorithm for KNAPSACK

**KNAPSACK** can be solved in time  $O(n\ell)$  using dynamic programming Initialisation:

- Create an  $(\ell + 1) \times (n + 1)$  matrix M
- Set M(w,0) := 0 for all  $1 \le w \le \ell$  and M(0,i) := 0 for all  $1 \le i \le n$

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Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

Weight limit:  $\ell = 5$  Target value: t = 7

weight	max. total value from first <i>i</i> items				
limit w	i = 0	i = 1	i = 2	i = 3	i = 4
0					
1					
2					
3					
4					
5					

Set M(w,0) := 0 for all  $1 \le w \le \ell$  and M(0,i) := 0 for all  $1 \le i \le n$ 

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1	0				
2	0				
3	0				
4	0				
5	0				

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#### Initialisation:

- Create an  $(\ell + 1) \times (n + 1)$  matrix M
- Set M(w,0) := 0 for all  $1 \le w \le \ell$  and M(0,i) := 0 for all  $1 \le i \le n$

Computation: Assign further M(w, i) to be the largest total value obtainable by selecting from the first i items with weight limit w:

For 
$$i = 0, 1, ..., n - 1$$
 set  $M(w, i + 1)$  as

$$M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}\$$

Here, if  $w - w_{i+1} < 0$  we always take M(w, i).

Acceptance: If M contains an entry  $\geq t$ , accept. Otherwise reject.

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first $i$ items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0				
2	0				
3	0				
4	0				
5	0				

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first <i>i</i> items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0	1			
2	0	1			
3	0	1			
4	0	1			
5	0	1			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first <i>i</i> items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0	1	3		
2	0	1			
3	0	1			
4	0	1			
5	0	1			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first $i$ items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0	1	3		
2	0	1	4		
3	0	1			
4	0	1			
5	0	1			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first <i>i</i> items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	i = 4
0	0	0	0	0	0
1	0	1	3		
2	0	1	4		
3	0	1	4		
4	0	1			
5	0	1			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first $i$ items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	<i>i</i> = 4
0	0	0	0	0	0
1	0	1	3		
2	0	1	4		
3	0	1	4		
4	0	1	4		
5	0	1			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

Weight limit:  $\ell = 5$  Target value: t = 7

weight	max.	max. total value from first $i$ items				
limit w	i = 0	i = 1	i = 2	<i>i</i> = 3	<i>i</i> = 4	
0	0	0	0	0	0	
1	0	1	3			
2	0	1	4			
3	0	1	4			
4	0	1	4			
5	0	1	4			

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

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Input  $I = \{1, 2, 3, 4\}$  with

Values:  $v_1 = 1$   $v_2 = 3$   $v_3 = 4$   $v_4 = 2$ 

Weight:  $w_1 = 1$   $w_2 = 1$   $w_3 = 3$   $w_4 = 2$ 

weight	max. total value from first <i>i</i> items				
limit w	i = 0	i = 1	i = 2	i = 3	<i>i</i> = 4
0	0	0	0	0	0
1	0	1	3	3	3
2	0	1	4	4	4
3	0	1	4	4	5
4	0	1	4	7	7
5	0	1	4	8	8

For 
$$i = 0, 1, ..., n-1$$
 set  $M(w, i + 1) := \max \{M(w, i), M(w - w_{i+1}, i) + v_{i+1}\}$ 

#### Did we prove P = NP?

#### Summary:

- Theorem 8.8: KNAPSACK is NP-complete
- Knapsack can be solved in time  $O(n\ell)$  using dynamic programming

#### What went wrong?

#### KNAPSACK

Input: A set  $I := \{1, \dots, n\}$  of items

each of value  $v_i$  and weight  $w_i$  for  $1 \le i \le n$ ,

target value t and weight limit  $\ell$ 

Problem: Is there  $T \subseteq I$  such that

 $\sum_{i \in T} v_i \ge t$  and  $\sum_{i \in T} w_i \le \ell$ ?

#### Pseudo-Polynomial Time

The previous algorithm is not sufficient to show that KNAPSACK is in P

- The algorithm fills a  $(\ell + 1) \times (n + 1)$  matrix M
- The size of the input to **Knapsack** is  $O(n \log \ell)$
- $\rightarrow$  the size of M is not bounded by a polynomial in the length of the input!

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#### Pseudo-Polynomial Time

The previous algorithm is not sufficient to show that KNAPSACK is in P

- The algorithm fills a  $(\ell + 1) \times (n + 1)$  matrix M
- The size of the input to **Knapsack** is  $O(n \log \ell)$
- $\rightarrow$  the size of M is not bounded by a polynomial in the length of the input!

**Definition 8.9 (Pseudo-Polynomial Time):** Problems decidable in time polynomial in the sum of the input length and the value of numbers occurring in the input.

Equivalently: Problems decidable in polynomial time when using unary encoding for all numbers in the input.

- If **Knapsack** is restricted to instances with  $\ell \le p(n)$  for a polynomial p, then we obtain a problem in P.
- KNAPSACK is in polynomial time for unary encoding of numbers.

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### Strong NP-completeness

Pseudo-Polynomial Time: Algorithms polynomial in the maximum of the input length and the value of numbers occurring in the input.

#### Examples:

- KNAPSACK
- SUBSET SUM

Strong NP-completeness: Problems which remain NP-complete even if all numbers are bounded by a polynomial in the input length (equivalently: even for unary encoding of numbers).

#### Examples:

- CLIQUE
- SAT
- Hamiltonian Cycle
- •

Note: Showing **Sat**  $\leq_p$  **Subset Sum** required exponentially large numbers.

# Beyond NP

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#### The Class coNP

Recall that coNP is the complement class of NP.

#### **Definition 8.10:**

- For a language  $L \subseteq \Sigma^*$  let  $\overline{L} := \Sigma^* \setminus L$  be its complement
- For a complexity class C, we define  $coC := \{L \mid \overline{L} \in C\}$
- In particular coNP =  $\{L \mid \overline{L} \in NP\}$

A problem belongs to coNP, if no-instances have short certificates.

#### Examples:

- No Hamiltonian Path: Does the graph *G* not have a Hamiltonian path?
- **TautoLogy**: Is the propositional logic formula  $\varphi$  a tautology (true under all assignments)?
- ...

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#### coNP-completeness

**Definition 8.11:** A language  $\mathbf{C} \in \text{coNP}$  is coNP-complete, if  $\mathbf{L} \leq_p \mathbf{C}$  for all  $\mathbf{L} \in \text{coNP}$ .

#### Theorem 8.12:

- (1) P = coP
- (2) Hence,  $P \subseteq NP \cap coNP$

#### Open questions:

• NP = coNP?

Most people do not think so.

•  $P = NP \cap coNP$ ?

Again, most people do not think so.

### Summary and Outlook

CLIQUE, INDEPENDENT SET, 3-SAT, and HAMILTONIAN PATH are also NP-complete.

So are **SubSet Sum** and **Knapsack**, but only if numbers are encoded efficitly (pseudo-polynomial time).

There do not seem to be polynomial certificates for coNP instances; and for some problems there seem to be certificates neither for instances nor for non-instances.

#### What's next?

- Space
- Games
- Relating complexity classes

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