

# DATABASE THEORY

## Lecture 9: Query Optimisation

David Carral  
Knowledge-Based Systems

TU Dresden, 8th May 2019

### Static Query Optimisation

Can we optimise query execution without looking at the database?

Queries are logical formulae, so some things might follow . . .

**Query equivalence:**

Will the queries  $Q_1$  and  $Q_2$  return the same answers over any database?

- In symbols:  $Q_1 \equiv Q_2$
- We have seen many examples of equivalent transformations in exercises
- Several uses for optimisation:
  - ↪ DBMS could run the “nicer” of two equivalent queries
  - ↪ DBMS could use cached results of one query for the other
  - ↪ Also applicable to equivalent subqueries

### Review

We have studied FO queries and the simpler conjunctive queries

Our focus was on query answering complexity:

	Combined complexity	Query complexity	Data complexity
FO queries	PSpace-comp.	PSpace-comp.	in $AC^0$
Conjunctive queries	NP-comp.	NP-comp.	in $AC^0$
Tree CQs	in P	in P	in $AC^0$
Bounded Treewidth CQs	in P	in P	in $AC^0$
Bounded Hypertree width CQs	in P	in P	in $AC^0$

### Static Query Optimisation (2)

Other things that could be useful:

- **Query emptiness:** Will query  $Q$  never have any results?
  - ↪ Special equivalence with an “empty query”  
(e.g.,  $x \neq x$  or  $R(x) \wedge \neg R(x)$ )
  - ↪ Empty (sub)queries could be answered immediately
- **Query containment:** Will the query  $Q_1$  return a subset of the results of query  $Q_2$ ?  
(in symbols:  $Q_1 \sqsubseteq Q_2$ )
  - ↪ Generalisation of equivalence:  
 $Q_1 \equiv Q_2$  if and only if  $Q_1 \sqsubseteq Q_2$  and  $Q_2 \sqsubseteq Q_1$
- **Query minimisation:** Given a query  $Q$ , can we find an equivalent query  $Q'$  that is “as simple as possible.”

## First-order logic: Decidable or not?

We have seen in recent lectures:

- FO queries can be answered in PSpace (combined complexity) and  $AC^0$  (data complexity)
- FO queries correspond to relational algebra, so every relational DBMS answers FO queries in practice

In foundational courses on logic, you should have learned

- Reasoning in first-order logic is undecidable

Indeed, Wikipedia says it too (so it must be true . . .):

- “Unlike propositional logic, first-order logic is undecidable (although semidecidable)” [Wikipedia article [First-order logic](#)]

Is the first-order logic we use different from the first-order logic used elsewhere?  
Is mathematics inconsistent?

## Solving the Mystery

All of the above are true for first-order logic  
but people are studying different decision problems:

### Problem 1: Model Checking

- Given: a logical sentence  $\varphi$  and a finite model  $\mathcal{I}$
- Question: is  $\mathcal{I}$  a model for  $\varphi$ , i.e., is  $\varphi$  satisfied in  $\mathcal{I}$ ?
- Corresponds to Boolean query entailment
- PSpace-complete for first-order sentences

### Problem 2: Satisfiability Checking

- Given: a logical sentence  $\varphi$
- Question: does  $\varphi$  have any model?
- (Turing-)equivalent to many reasoning problems (entailment, tautology, unsatisfiability, etc.)
- Undecidable for first-order sentences

## Back to Query Optimisation

What do these results mean for query optimisation?

### Two similar questions:

- (1) Are the Boolean FO queries  $\varphi_1$  and  $\varphi_2$  equivalent?
  - (2) Are the FO sentences  $\varphi_1$  and  $\varphi_2$  equivalent?
- ~> So FO query equivalence is undecidable?

**However**, (1) is not equivalent to (2) but to the following:

- (2') Are the FO sentences  $\varphi_1$  and  $\varphi_2$  equivalent in all finite interpretations?
- ~> finite-model reasoning for FO logic

## Finite-Model Reasoning

Does it really make a difference?

Yes. Example formula  $\varphi$ :

$$\begin{aligned} & (\forall x. \exists y. R(x, y)) \wedge \\ & (\forall x, y_1, y_2. R(x, y_1) \wedge R(x, y_2) \rightarrow y_1 \approx y_2) \wedge \\ & (\forall x_1, x_2, y. R(x_1, y) \wedge R(x_2, y) \rightarrow x_1 \approx x_2) \wedge \\ & (\exists y. \forall x. \neg R(x, y)) \end{aligned}$$

$R$  is a function . . .  
. . . and injective . . .  
. . . but not surjective

Such a function  $R$  can only exist over an infinite domain.

- ~> over finite models,  $\varphi$  is unsatisfiable
- ~>  $\varphi$  is finitely equivalent to  $\forall x. R(x, x) \wedge \neg R(x, x)$
- ~> this equivalence does not hold on arbitrary models

# Trakhtenbrot's Theorem

Is finite-model reasoning easier than FO reasoning in general?

Unfortunately no:

**Theorem 9.1 (Boris Trakhtenbrot, 1950):** Finite-model reasoning of first-order logic is undecidable.

Interesting observation:

- The set of all true sentences (tautologies) of FO is recursively enumerable ("FO entailment is semi-decidable")
- but the set of all FO tautologies under finite models is not.

~> finite model reasoning is harder than FO reasoning in this case!

# Let's Prove Trakhtenbrot's Theorem

**Proof idea:** reduce the Halting Problem to finite satisfiability

- Input of the reduction: a deterministic Turing Machine (DTM)  $\mathcal{M}$  and an input string  $w$
- Output of the reduction: a first-order formula  $\varphi_{\mathcal{M},w}$
- Such that  $\mathcal{M}$  halts on  $w$  if and only if  $\varphi_{\mathcal{M},w}$  has a finite model

Ok, this would do, because Halting of DTMs is undecidable, but how should we achieve this?

- Capture the computation of the DTM in a finite model
- The model contains the whole run: the tape and state for every computation step
- A finite part of the tape is enough if the DTM halts

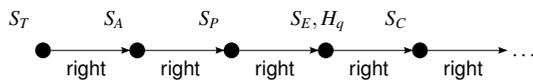
# TM Runs as Finite Models

**Recall:** Turing Machine is given as  $\mathcal{M} = \langle Q, q_{start}, q_{acc}, \Sigma, \Delta \rangle$   
 (state set  $Q$ , tape alphabet  $\Sigma$  with blank  $\sqcup$ , transitions  $\Delta \subseteq (Q \times \Sigma) \times (Q \times \Sigma \times \{l, r, s\})$ )

A configuration is a (finite piece of) tape + a position + a state:



Here is how we want part of our model (database) to look:



# Encoding TM Runs as Relational Structures

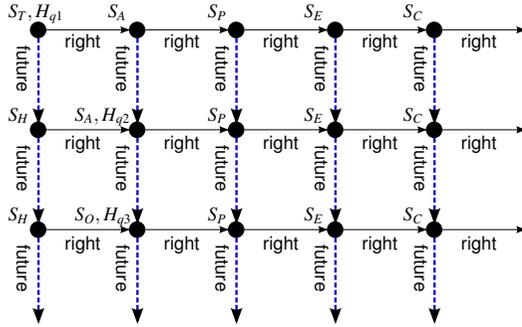
We use several unary predicate symbols to mark tape cells:

- $S_\sigma(\cdot)$  for each  $\sigma \in \Sigma$ : tape cell contains symbol  $\sigma$
- $H_q(\cdot)$  for each  $q \in Q$ : head is at tape cell, and TM is in state  $q$

We use two binary predicate symbols to connect tape positions:

- $right(\cdot, \cdot)$ : neighbouring tape cells at same step
- $right^+(\cdot, \cdot)$ : transitive super-relation of right
- $future(\cdot, \cdot)$ : tape cells at same position in consecutive steps

## Intended Database



(right<sup>+</sup> is not shown)

We now need to specify formulae to enforce this intended structure (or something that is close enough to it).

## Defining the Initial Configuration

Require that right<sup>+</sup> is a transitive super-relation of right:

$$\begin{aligned} \varphi_{\text{right}^+} = & \forall x, y. (\text{right}(x, y) \rightarrow \text{right}^+(x, y)) \wedge \\ & \forall x, y, z. (\text{right}(x, y) \wedge \text{right}^+(y, z) \rightarrow \text{right}^+(x, z)) \end{aligned}$$

Define start configuration for an input word  $w = \sigma_1 \sigma_2 \dots \sigma_n$ :

$$\begin{aligned} \varphi_w = & \exists x_1, \dots, x_n. H_{q_{\text{start}}}(x_1) \wedge \neg \exists z. \text{right}(z, x_1) \wedge \\ & S_{\sigma_1}(x_1) \wedge \neg \exists z. \text{future}(z, x_1) \wedge \text{right}(x_1, x_2) \wedge \\ & S_{\sigma_2}(x_2) \wedge \neg \exists z. \text{future}(z, x_2) \wedge \text{right}(x_2, x_3) \wedge \\ & \dots \\ & S_{\sigma_n}(x_n) \wedge \neg \exists z. \text{future}(z, x_n) \wedge \\ & \forall y. (\text{right}^+(x_n, y) \rightarrow (S_{\sigma}(y) \wedge \neg \exists z. \text{future}(z, y))) \end{aligned}$$

→ there can be any number of cells right of the input, but they must contain  $\perp$ .

## Consistent Tape Contents, Head, and State

A cell can only contain one symbol:

$$\varphi_S = \bigwedge_{\sigma, \sigma' \in \Sigma, \sigma \neq \sigma'} \forall x. (\neg S_{\sigma}(x) \vee \neg S_{\sigma'}(x))$$

The TM is never at more than one position:

$$\varphi_H = \bigwedge_{q \in Q} \forall x, y. \left( H_q(x) \wedge \text{right}^+(x, y) \rightarrow \bigwedge_{q' \in Q} \neg H_{q'}(y) \right)$$

The TM can only be in one state:

$$\varphi_Q = \bigwedge_{q, q' \in Q, q \neq q'} \forall x. (\neg H_q(x) \vee \neg H_{q'}(x))$$

## Transitions

For every non-moving transition  $\delta = \langle q, \sigma, q', \sigma', s \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \wedge S_{\sigma}(x) \rightarrow \exists y. \text{future}(x, y) \wedge S_{\sigma'}(y) \wedge H_{q'}(y)$$

For every right-moving transition  $\delta = \langle q, \sigma, q', \sigma', r \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \wedge S_{\sigma}(x) \rightarrow \exists y. \text{future}(x, y) \wedge S_{\sigma'}(y) \wedge \exists z. \text{right}(y, z) \wedge H_{q'}(z)$$

For every left-moving transition  $\delta = \langle q, \sigma, q', \sigma', l \rangle \in \Delta$ :

$$\varphi_{\delta} = \forall x. H_q(x) \wedge S_{\sigma}(x) \wedge (\exists v. \text{right}(v, x)) \rightarrow \exists y. \text{future}(x, y) \wedge S_{\sigma'}(y) \wedge \exists z. \text{right}(z, y) \wedge H_{q'}(z)$$

Summing all up:

$$\varphi_{\Delta} = \bigwedge_{\delta \in \Delta} \varphi_{\delta}$$

## Preserve Tape if not Changed by Transition

Contents of tape cells that are not under the head are kept:

$$\varphi_{\text{mem}} = \forall x, y. \bigwedge_{\sigma \in \Sigma} \left( S_{\sigma}(x) \wedge \left( \bigwedge_{q \in Q} \neg H_q(x) \right) \wedge \text{future}(x, y) \rightarrow S_{\sigma}(y) \right)$$

## Building the Configuration Grid

If one cell has a future ( $\rightarrow$ ) or past ( $\leftarrow$ ), respectively, all cells of the tape do:

$$\varphi_{fp1} = \forall x_2, y_1. (\exists x_1. \text{right}(x_1, y_1) \wedge \text{future}(x_1, x_2)) \leftrightarrow (\exists y_2. \text{future}(y_1, y_2) \wedge \text{right}(x_2, y_2))$$

$$\varphi_{fp2} = \forall x_1, y_2. (\exists y_1. \text{right}(x_1, y_1) \wedge \text{future}(y_1, y_2)) \leftrightarrow (\exists x_2. \text{future}(x_1, x_2) \wedge \text{right}(x_2, y_2))$$

Left ( $l$ ) and right ( $r$ ) neighbours, and future ( $f$ ) and past ( $p$ ) are unique:

$$\varphi_r = \forall x, y, y'. \text{right}(x, y) \wedge \text{right}(x, y') \rightarrow y \approx y'$$

$$\varphi_l = \forall x, x', y. \text{right}(x, y) \wedge \text{right}(x', y) \rightarrow x \approx x'$$

$$\varphi_f = \forall x, y, y'. \text{future}(x, y) \wedge \text{future}(x, y') \rightarrow y \approx y'$$

$$\varphi_p = \forall x, x', y. \text{future}(x, y) \wedge \text{future}(x', y) \rightarrow x \approx x'$$

## Finishing the Proof of Trakhtenbrot's Theorem

We obtain a final FO formula

$$\varphi_{\mathcal{M}, w} = \varphi_{\text{right}^*} \wedge \varphi_w \wedge \varphi_S \wedge \varphi_H \wedge \varphi_Q \wedge \varphi_{\Delta} \wedge \varphi_{\text{mem}} \wedge \varphi_{fp1} \wedge \varphi_{fp2} \wedge \varphi_r \wedge \varphi_l \wedge \varphi_f \wedge \varphi_p$$

Then  $\varphi_{\mathcal{M}, w}$  is finitely satisfiable if and only if  $\mathcal{M}$  halts on  $w$ :

- If  $\mathcal{M}$  has a finite run when started on  $w$ , then  $\varphi_{\mathcal{M}, w}$  has a finite model that encodes this run.
- If  $\varphi_{\mathcal{M}, w}$  has a finite model, then we can extract from this model a finite run of  $\mathcal{M}$  on  $w$ .

Note: the proof can be made to work using only one binary relation symbol and no equality (not too hard, but less readable)

## The Impossibility of FO Query Optimisation

Trakhtenbrot's Theorem has severe consequences for static FO query optimisation

**Theorem 9.2 (Exercise):** All of the following decision problems are undecidable:

- Query equivalence
- Query emptiness
- Query containment

↪ "perfect" FO query optimisation is impossible

Other important questions about FO queries are also undecidable, for example:

- Is a given FO query domain independent?

## Is Query Optimisation Futile?

Not quite: things are simpler for conjunctive queries

**Example 9.3:** Conjunctive query containment:

$$Q_1 : \quad \exists x, y, z. R(x, y) \wedge R(y, y) \wedge R(y, z)$$

$$Q_2 : \quad \exists u, v, w, t. R(u, v) \wedge R(v, w) \wedge R(w, t)$$

$Q_1$  find  $R$ -paths of length two with a loop in the middle

$Q_2$  find  $R$ -paths of length three

$\leadsto$  in a loop one can find paths of any length

$\leadsto Q_1 \sqsubseteq Q_2$

## Summary and Outlook

There are many well-defined static optimisation tasks that are independent of the database

$\leadsto$  query equivalence, containment, emptiness

Unfortunately, all of them are undecidable for FO queries

$\leadsto$  Slogan: "all interesting questions about FO queries are undecidable"

### Open questions:

- More positive results for conjunctive queries
- Measure expressivity rather than just complexity
- Look at query languages beyond first-order logic