

Exercise Sheet 8: Alternation

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Exercise 1

Describe a polynomial-time ATM solving **EXACT INDEPENDENT SET**.

$$\mathbf{ExactIS} = \{(G, k) \mid |S| = k \text{ for some independent set } S \text{ in } G \text{ and} \\ |S'| \leq k \text{ for every independent set } S' \text{ in } G\}$$

Find a level of the polynomial hierarchy where this problem is contained in.

Solution.

boolean *Exact-Independent-Set*(graph $G = (V, E)$, integer k)

```
if ( $|V| < k$ ) return FALSE;  
if ( $|V| = k$  and  $|E| = \emptyset$ ) return TRUE;  
if ( $|V| = k$  and  $|E| \neq \emptyset$ ) return FALSE;  
existentially choose  $W \subseteq V$  of size  $k$ ;  
universally choose  $U \subseteq V$  of size  $k + 1$ ;  
if ( $W$  is not independent in  $G$ ) return FALSE;  
if ( $U$  is independent in  $G$ ) return FALSE;  
return TRUE;
```

Is the algorithm correct?

Does it run in polynomial time?

Is **EXACT INDEPENDENT SET** in $\Sigma_2^P = \Sigma_2^P = \text{NP}^{\text{NP}}$?

Exercise 2

Consider the Japanese game *go-moku* that is played by two players X and O on a 19×19 board. Players alternately place markers on the board, and the first one to have five of its markers in a row, column, or diagonal wins. Consider the generalised version of *go-moku* on an $n \times n$ board. Say that a *position* of *go-moku* is a placement of markers on such a board as it could occur during the game.

Let

$$\mathbf{GM} = \{ \langle \mathbf{B} \rangle \mid B \text{ is a position of go-moku where } X \text{ has a winning strategy} \}.$$

Describe a polynomial-time ATM that solves \mathbf{GM} .

Exercise 2

Let $\mathbf{GM} = \{\langle B \rangle \mid B \text{ is a position of go-moku where } X \text{ has a winning strategy}\}$. Describe a polynomial-time ATM that solves \mathbf{GM} .

Solution.

```
boolean xHasWinningStr(position B) {  
  if(isXWinPos(B)) return TRUE;  
  if(isOWinPos(B) or FullBoard(B)) return FALSE;  
  if(isXTurn(B))  
    existentially choose  $B' \in \text{next}(B)$   
    return xHasWinningStr( $B'$ );  
  if(isOTurn(B))  
    universally choose  $B' \in \text{next}(B)$   
    return xHasWinningStr( $B'$ ); }  
}
```

Is the algorithm correct?

Does it run in polynomial time?

Is \mathbf{GM} in any level of the polynomial hierarchy?

Exercise 3

Show $\text{NP}^{\text{SAT}} \subseteq \Sigma_2\text{P}$.

Solution.

1. Let \mathbf{L} be a language in NP^{SAT} and let \mathcal{M}^{SAT} be a poly-time NTM that decides \mathbf{L} .
2. Let \mathcal{N} be the ATM that, on input w , performs the following computation.
 - ▶ Start using existential states.
 - ▶ Guess an accepting computation path $p = c_1, \dots, c_n$ of \mathcal{M}^{SAT} on w (note that this path is polynomial in w). Let y_1, \dots, y_m and z_1, \dots, z_ℓ be all of the oracle queries executed in p that are answered positively and negatively, respectively.
 - ▶ For all $i = 2, \dots, n$, check that c_i is a possible successor configuration of c_{i-1} .
 - ▶ For every $i = 1, \dots, m$, check that $y_i \in \mathbf{SAT}$. To do so, guess an assignment α_i for y_i and check that α_i is a satisfying assignment for y_i .
 - ▶ Switch to universal states.
 - ▶ For every $i = 1, \dots, \ell$, check that $z_i \notin \mathbf{SAT}$. To do so, guess an assignment α_i for z_i and check that α_i is not a satisfying assignment for z_i .
 - ▶ The ATM \mathcal{N} accepts if and only if all of the above checks pass.
3. Discuss: \mathcal{N} is a poly-time ATM that decides \mathbf{L} .
4. Since we only alternate the type of states once and we start with existential states, we have that $\mathbf{L} \in \Sigma_2\text{P}$.

Exercise 4

Show the following implication:

If there is any k with $\Sigma_k^P = \Sigma_{k+1}^P$, then $\Sigma_k^P = \Sigma_j^P = \Pi_j^P$ for all $j > k$ and $\text{PH} = \Sigma_k^P$.

Solution.

1. Assume that $\Sigma_k^P = \Sigma_{k+1}^P$ for some $k \geq 1$ such that.
2. We show via induction that $\Sigma_j^P = \Sigma_{j+1}^P$ for all $j \geq k$.
 - ▶ The base case (i.e., $\Sigma_k^P = \Sigma_{k+1}^P$) follows from (1).
 - ▶ Induction step: we show that, for any $j > k$, we have that $\Sigma_j^P = \Sigma_{j+1}^P$.
 - ▶ $\Sigma_{j-1}^P = \Sigma_j^P$ by induction hypothesis.
 - ▶ $\Sigma_j^P = \text{NP}^{\Sigma_{j-1}^P}$ and $\Sigma_{j+1}^P = \text{NP}^{\Sigma_j^P}$ by definition.
 - ▶ Therefore, $\Sigma_j^P = \Sigma_{j+1}^P$.
3. By (2): $\Sigma_k^P = \Sigma_j^P$ for all $j \geq k$.
4. By definition, $\Pi_{i+1}^P = \text{coNP}^{\Sigma_i^P}$ for all $i \geq 1$.
5. For any $j > k$, we have that $\Pi_j^P \subseteq \Sigma_{j+1}^P$ and $\Sigma_k^P \subseteq \Pi_{k+1}^P \subseteq \Pi_j^P$ by definition.
Therefore, $\Pi_j^P = \Sigma_k^P$.

Exercise 4

Show the following implication:

If there is any k with $\Sigma_k^P = \Sigma_{k+1}^P$, then $\Sigma_j^P = \Pi_j^P = \Sigma_k^P$ for all $j > k$ and $\text{PH} = \Sigma_k^P$.

Solution. We show that $\text{PH} = \Sigma_k^P$.

1. $\text{PH} = \bigcup_{i \geq 1} \Sigma_i^P$ by definition.
2. By (1): $\Sigma_k^P \subseteq \text{PH}$.
3. $\Sigma_j^P \subseteq \Sigma_k^P$ for all $j \leq k$ by definition.
4. By (3) from the previous slide: $\Sigma_j^P \subseteq \Sigma_k^P$ for all $j \geq k$.
5. By (3) and (4): $\bigcup_{i \geq 1} \Sigma_i^P = \Sigma_k^P$

Exercise 5

Show that $\text{PH} \subseteq \text{PSPACE}$.

Solution.

1. Let $\mathbf{L} \in \text{PH} = \bigcup_{i \geq 1} \Sigma_i \text{P}$.
2. By (1), $\mathbf{L} \in \Sigma_k \text{P}$ for some $k \geq 1$.
3. By (2), \mathbf{L} can be solved by a poly-time bounded Σ_k ATM \mathcal{M} .
4. We simulate the ATM \mathcal{M} using a space bounded TM \mathcal{S} :
 - ▶ \mathcal{S} performs a depth-first search of the configuration tree of \mathcal{M}
 - ▶ The acceptance status of each node is computed recursively (similar to typical PSPACE algorithms we have seen before).
 - ▶ \mathcal{M} accepts exactly if the root of the configuration tree is accepting
5. By (4), \mathcal{S} decides \mathbf{L} (discuss).
6. By (4), \mathcal{S} is poly-space bounded (discuss).
7. By (5) and (6), $\mathbf{L} \in \text{PSPACE}$.

Exercise 6

Let \mathbf{A} be a language and let \mathbf{F} be a finite set such that $\mathbf{A} \cap \mathbf{F} = \emptyset$.
Show that

$$P^{\mathbf{A}} = P^{\mathbf{A} \cup \mathbf{F}} \quad \text{and} \quad NP^{\mathbf{A}} = NP^{\mathbf{A} \cup \mathbf{F}}.$$

Infer that there exist infinitely many oracles A and B such that

$$P^{\mathbf{A}} = NP^{\mathbf{A}} \quad \text{and} \quad P^{\mathbf{B}} \neq NP^{\mathbf{B}}.$$

Exercise 6s

Let \mathbf{A} be a language and let \mathbf{F} be a finite set with $\mathbf{A} \cap \mathbf{F} = \emptyset$.
Show that $P^{\mathbf{A}} = P^{\mathbf{A} \cup \mathbf{F}}$ and $NP^{\mathbf{A}} = NP^{\mathbf{A} \cup \mathbf{F}}$.

Solution. We first show that $P^{\mathbf{A}} \subseteq P^{\mathbf{A} \cup \mathbf{F}}$.

1. Let $\mathbf{L} \in P^{\mathbf{A}}$ and let \mathcal{M} be a poly-time OTM such that $\mathcal{M}^{\mathbf{A}}$ accepts \mathbf{L} .
2. Let \mathcal{N} be the OTM that is obtained by modifying \mathcal{M} in the following manner:
 - ▶ Whenever \mathcal{M} enters the query state, the machine \mathcal{N} first checks if the content of its oracle tape is an element of \mathbf{F} (e.g., by running a finite automaton on the content). If so, then \mathcal{N} deletes the content of the oracle tape and then enters the query-rejection state; otherwise, \mathcal{N} enters the query state.
 - ▶ In all other configurations, \mathcal{N} behaves exactly like \mathcal{M} .
3. By (2): $\mathcal{N}^{\mathbf{A}}$ accepts \mathbf{L} , $\mathcal{N}^{\mathbf{A}}$ and $\mathcal{N}^{\mathbf{A} \cup \mathbf{F}}$ accept the same language, and \mathcal{N} runs in polynomial time (discuss).
4. By (3): $\mathbf{L} \in P^{\mathbf{A} \cup \mathbf{F}}$.

Note that we can use the same argument to show that $NP^{\mathbf{A}} \subseteq NP^{\mathbf{A} \cup \mathbf{F}}$.

Exercise 6

Let \mathbf{A} be a language and let \mathbf{F} be a finite set with $\mathbf{A} \cap \mathbf{F} = \emptyset$.
Show that $P^{\mathbf{A}} = P^{\mathbf{A}\cup\mathbf{F}}$ and $NP^{\mathbf{A}} = NP^{\mathbf{A}\cup\mathbf{F}}$.

Solution. Then, we show that $P^{\mathbf{A}\cup\mathbf{F}} \subseteq P^{\mathbf{A}}$.

1. Let $L \in P^{\mathbf{A}\cup\mathbf{F}}$ and let \mathcal{M} be a poly-time OTM such that $\mathcal{M}^{\mathbf{A}\cup\mathbf{F}}$ accepts L .
2. Let \mathcal{N} be the OTM that is obtained by modifying \mathcal{M} in the following manner:
 - ▶ Whenever \mathcal{M} enters the query state, the machine \mathcal{N} first checks if the content of its oracle tape is an element of \mathbf{F} (e.g., by running a finite automaton on the content). If so, then \mathcal{N} deletes the content of the oracle tape and then enters the *query-accepting* state; otherwise, \mathcal{N} enters the query state.
 - ▶ In all other configurations, \mathcal{N} behaves exactly like \mathcal{M} .
3. By (2): $\mathcal{N}^{\mathbf{A}}$ accepts L , $\mathcal{N}^{\mathbf{A}\cup\mathbf{F}}$ and $\mathcal{N}^{\mathbf{A}}$ accept the same language, and \mathcal{N} runs in polynomial time (discuss).
4. By (3): $L \in P^{\mathbf{A}}$.

Note that we can use the same argument to show that $NP^{\mathbf{A}\cup\mathbf{F}} \subseteq NP^{\mathbf{A}}$.

Exercise 5

Let \mathbf{A} be a language and let \mathbf{F} be a finite set with $\mathbf{A} \cap \mathbf{F} = \emptyset$.

Show that $P^{\mathbf{A}} = P^{\mathbf{A} \cup \mathbf{F}}$ and $NP^{\mathbf{A}} = NP^{\mathbf{A} \cup \mathbf{F}}$.

Show that there are infinitely many oracles \mathbf{A} and \mathbf{B} with $P^{\mathbf{A}} = NP^{\mathbf{A}}$ and $P^{\mathbf{B}} \neq NP^{\mathbf{B}}$.

1. By the Baker-Gill-Solovay Theorem, we have that there are oracles \mathbf{A} and \mathbf{B} such that $P^{\mathbf{A}} = NP^{\mathbf{A}}$ and $P^{\mathbf{B}} \neq NP^{\mathbf{B}}$.
2. Applying the argument from the previous slides, we can modify the oracles \mathbf{A} and \mathbf{B} in a finite manner preserving the relationships among the classes.
3. Since there are infinitely many such modifications, we obtain that there exist infinitely many such oracles \mathbf{A} and \mathbf{B} .