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Fakultät Informatik, Institut Künstliche Intelligenz, Professur Computational Logic

Deduction Systems

Sebastian Rudolph
Computational Logic



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About this Lecture

- Thursdays, 13:00 – 14:30, INF E005
(exceptions will be announced)
- content: algorithmic aspects of practically deployed deduction systems
 - tableau and hypertableau systems for reasoning in description logics
 - reasoning algorithms in answer set programming
- lecture and tutorial sessions (will be announced)
- webpage with material, schedule, and announcements:
https://ddll.inf.tu-dresden.de/web/Deduction_Systems_%28SS2015%29

About the Lecturer

Sebastian Rudolph



- from 04/2013 Full Professor for Computational Logic
Computer Science Department, TU Dresden
- 2006 – 2013 Research Assistant → Project Leader → Privatdozent
Chair of Knowledge Management, Institute AIFB
University of Karlsruhe → Karlsruhe Institute of Technology
- 2003 – 2005 Research Assistant
Chair of Psychology of Teaching and Learning, TU Dresden
- 2000 – 2003 PhD Scholarship Holder Graduate School, TU Dresden
- 1995 – 2000 Studies for high-school teaching (Math, Physics, CS), TU Dresden

scientific interests:

semantic technologies – logic-based knowledge representation – decidability and complexity analysis of logic formalisms – ontological modeling – formal concept analysis – theory of databases – computational linguistics



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Foundations of Description Logics

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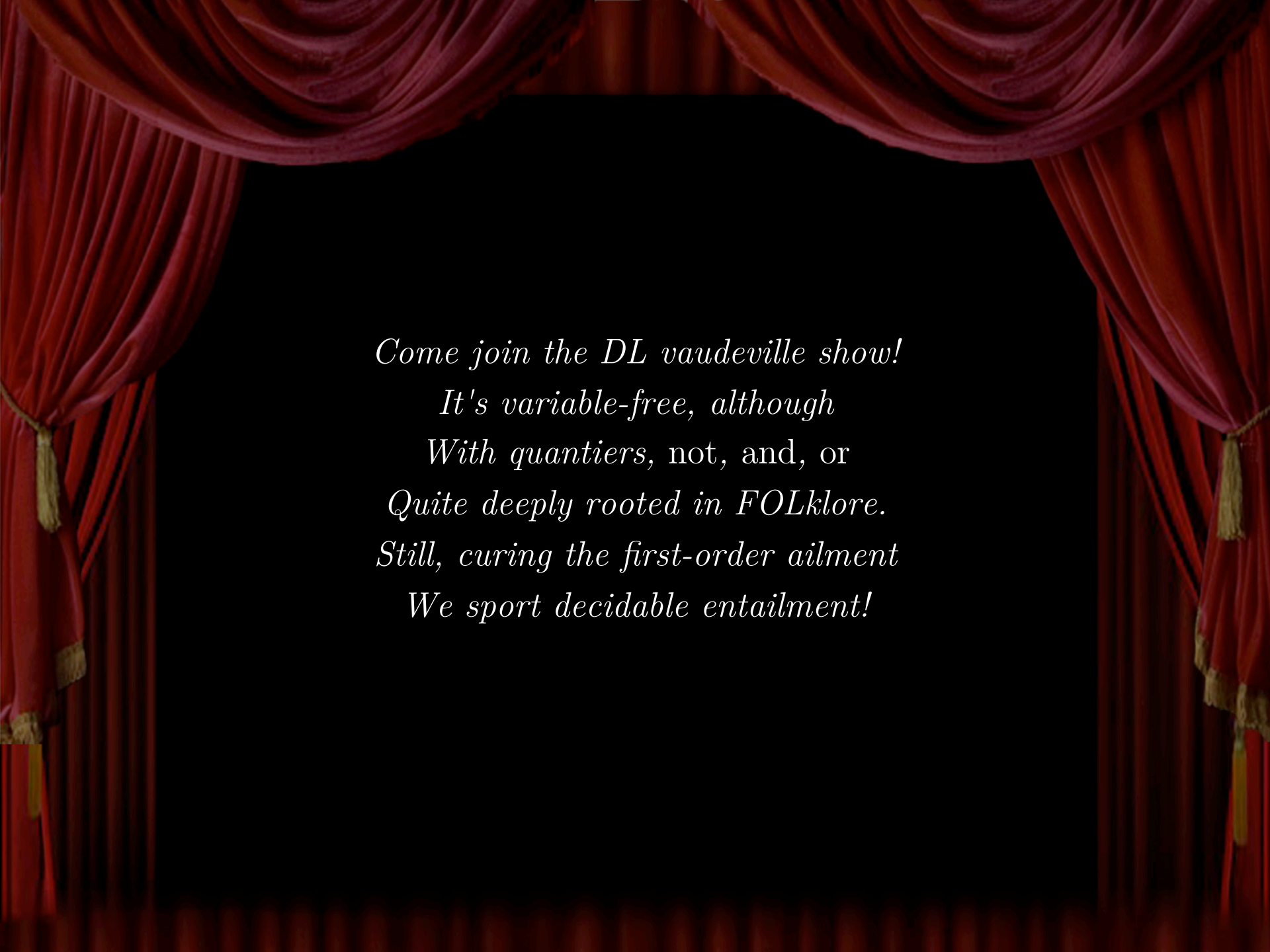


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Outline

- Introduction: about DLs and the Semantic Web
- Syntax of Description Logics
- Semantics of Description Logics
- Description Logic Nomenclature
- Equivalences, Normalization, Emulation
- Modeling Power of DLs
- DL Reasoning Tasks



The image features a black stage area framed by heavy, draped red velvet curtains. The curtains have gold tassels at the bottom. Centered on the stage is a poem written in a white, italicized serif font.

*Come join the DL vaudeville show!
It's variable-free, although
With quantiers, not, and, or
Quite deeply rooted in FOLklore.
Still, curing the first-order ailment
We sport decidable entailment!*

Description Logics

- Description Logics (DLs) one of today's main KR paradigms
- influenced standardization of Semantic Web languages, in particular the web ontology language OWL

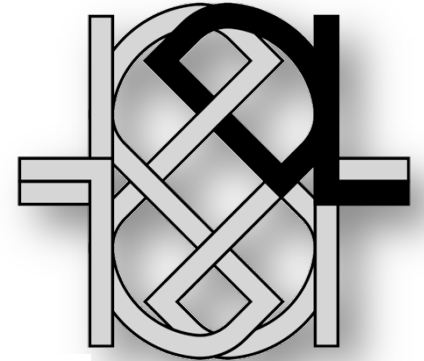


- comprehensive tool support available

Fact++

Pellet

HermiT



Description Logics

- origin of DLs: **semantic networks** and **frame-based systems**
- downside of the former: only intuitive semantics – diverging interpretations
- DLs provide a **formal semantics** on logical grounds
- can be seen as **decidable** fragments of first-order logic (FOL), closely related to modal logics
- significant portion of DL-related research devoted to clarifying the computational effort of reasoning tasks in terms of their worst-case **complexity**
- despite high complexities, even for expressive DLs exist optimized reasoning algorithms with good average case behaviour

Syntax of Description Logics

Deluxe DL delivery

Will come in boxes (number: three),

Precisely marked with \mathcal{A} , \mathcal{T} , \mathcal{R} .

The first exhibits solid grounding,

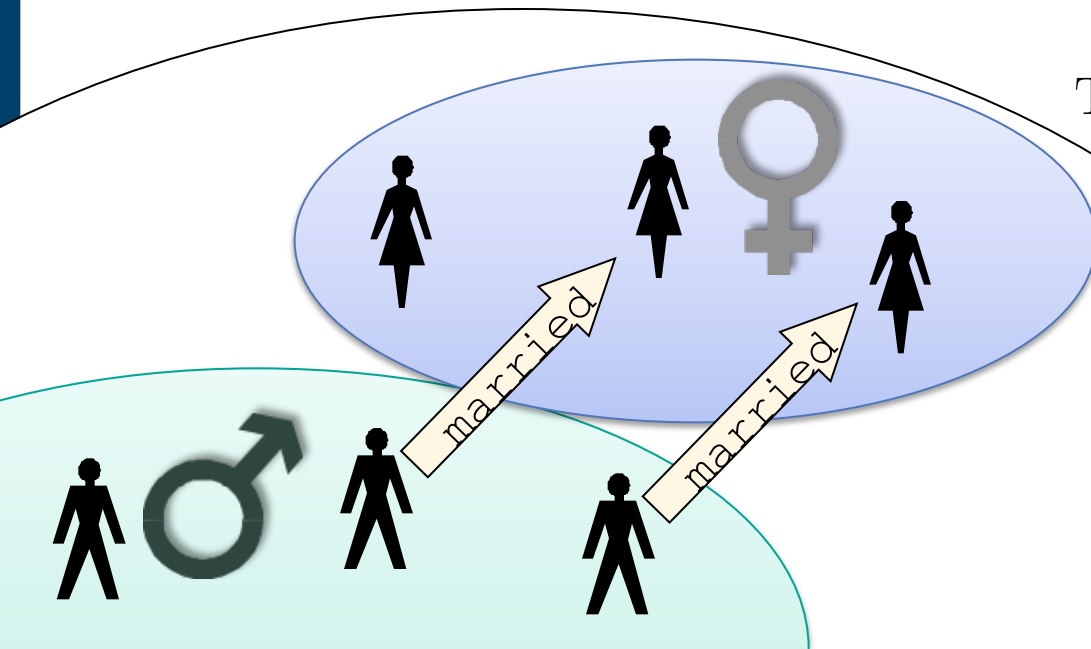
The next allows for simple counting,

The third one's strictly regular.



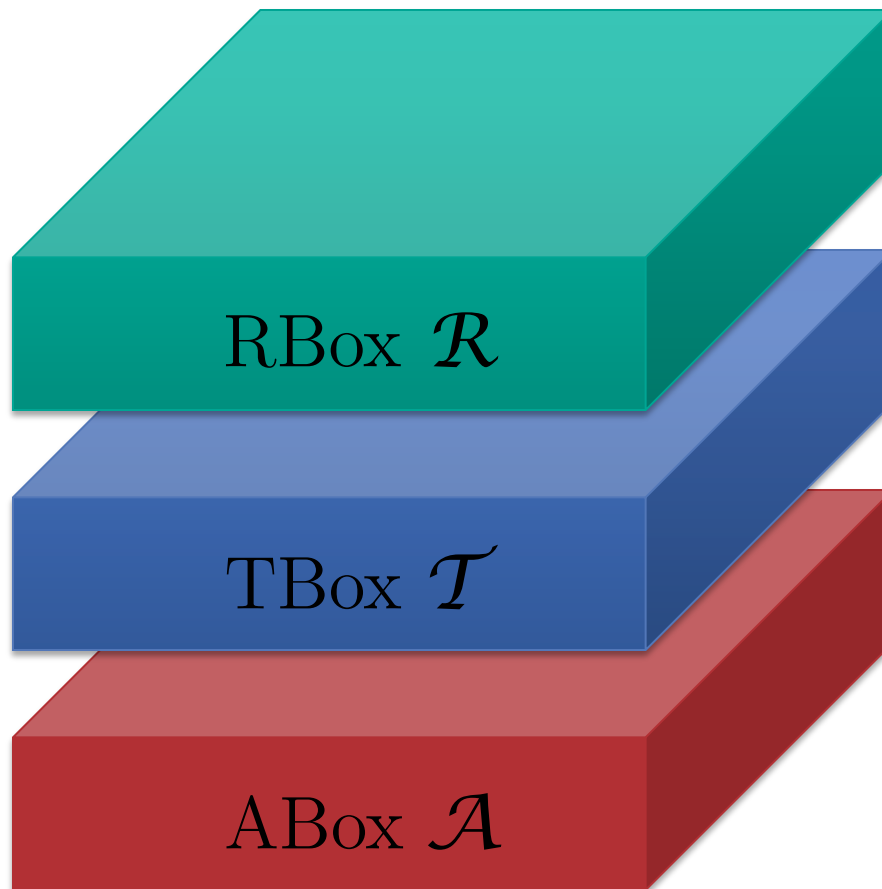
DL Building Blocks

- **individual names:** markus, rhine, sun, excalibur
 - aka: constants (FOL), resources (RDF)
- **concept names:** Female, Mammal, Country
 - aka: unary predicates (FOL), classes (RDFS)
- **role names:** married, fatherOf, locatedIn
 - aka: binary predicates (FOL), properties (RDFS)



The set of all individual, concept and role names is commonly referred to as signature or vocabulary.

Constituents of a DL Knowledge Base



information about roles and their dependencies

information about concepts and their taxonomic dependencies

information about individuals and their concept and role memberships

Roles and Role Inclusion Axioms

- A *role* can be
 - a role name \mathbf{r} or
 - an inverted role name \mathbf{r}^- or
 - the universal role \mathbf{u} .

- A *role inclusion axiom* (RIA) is a statement of the form

$$r_1 \circ \dots \circ r_n \sqsubseteq r$$

where r_1, \dots, r_n, r are roles.

Role Simplicity

- Given a set of RIAs, roles are divided into *simple* and *non-simple* roles.
- Roughly, roles are non-simple if they may occur on the rhs of a complex RIA.
- More precisely,
 - for any RIA $r_1 \circ r_2 \circ \dots \circ r_n \sqsubseteq r$ with $n > 1$, r is non-simple,
 - for any RIA $s \sqsubseteq r$ with s non-simple, r is non-simple, and
 - all other properties are simple.
- Example:

$q \circ p \sqsubseteq r \quad r \circ p \sqsubseteq r \quad r \sqsubseteq s \quad p \sqsubseteq r \quad q \sqsubseteq s$
 non-simple: r, s simple: p, q

The Regularity Condition on RIA sets

- For technical reasons, the set of all RIAs of a knowledge base is required to be *regular*.
- regularity restriction:
 - there must be a strict linear order $<$ on the roles such that
 - every RIA has one of the following forms with $\mathbf{s}_i < \mathbf{r}$ for all $i=1,2,\dots,n$:

$$\mathbf{r} \circ \mathbf{r} \sqsubseteq \mathbf{r}$$

$$\mathbf{r}^- \sqsubseteq \mathbf{r}$$

$$\mathbf{s}_1 \circ \mathbf{s}_2 \circ \dots \circ \mathbf{s}_n \sqsubseteq \mathbf{r}$$

$$\mathbf{r} \circ \mathbf{s}_1 \circ \mathbf{s}_2 \circ \dots \circ \mathbf{s}_n \sqsubseteq \mathbf{r}$$

$$\mathbf{s}_1 \circ \mathbf{s}_2 \circ \dots \circ \mathbf{s}_n \circ \mathbf{r} \sqsubseteq \mathbf{r}$$

- Example 1: $\mathbf{r} \circ \mathbf{s} \sqsubseteq \mathbf{r}$ $\mathbf{s} \circ \mathbf{s} \sqsubseteq \mathbf{s}$ $\mathbf{r} \circ \mathbf{s} \circ \mathbf{r} \sqsubseteq \mathbf{t}$
 - regular with order $\mathbf{s} < \mathbf{r} < \mathbf{t}$
- Example 2: $\mathbf{r} \circ \mathbf{t} \circ \mathbf{s} \sqsubseteq \mathbf{t}$
 - not regular because form not admissible
- Example 3: $\mathbf{r} \circ \mathbf{s} \sqsubseteq \mathbf{s}$ $\mathbf{s} \circ \mathbf{r} \sqsubseteq \mathbf{r}$
 - not regular because no adequate order exists

RBox

- A *role disjointness* statement has the form

$$\text{Dis}(\mathbf{s}_1, \mathbf{s}_2)$$

where \mathbf{s}_1 and \mathbf{s}_2 are simple roles.

- An *RBox* consists of regular set of RIAs and a set of role disjointness statements.



Concept Expressions

- We define *concept expressions* inductively as follows:
 - every concept name is a concept expression,
 - \top and \perp are concept expressions,
 - for $\mathbf{a}_1, \dots, \mathbf{a}_n$ individual names, $\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$ is a concept expression,
 - for C and D concept expressions, $\neg C$ and $C \sqcap D$ and $C \sqcup D$ are concept expressions,
 - for r a role and C a concept expression, $\exists r.C$ and $\forall r.C$ are concept expressions,
 - for s a simple role, C a concept expression and n a natural number, $\exists s.\text{Self}$ and $\leq ns.C$ and $\geq ns.C$ are concept expressions.

TBox

- A *general concept inclusion* (GCI) has the form

$$C \sqsubseteq D$$

where C and D are concept expressions.

- A *TBox* consists of a set of GCIs.

N.B.: Definition of TBox
presumes already known
RBox due to role simplicity
constraints.



ABox

- An *individual assertion* can have any of the following forms
 - $C(\mathbf{a})$, called *concept assertion*,
 - $r(\mathbf{a}, \mathbf{b})$, called *role assertion*,
 - $\neg r(\mathbf{a}, \mathbf{b})$, called *negated role assertion*,
 - $\mathbf{a} \approx \mathbf{b}$, called *equality statement*, or
 - $\mathbf{a} \not\approx \mathbf{b}$, called *inequality statement*.
- An *ABox* consists of a set of individual assertions.



An Example Knowledge Base

RBox \mathcal{R}

$\text{owns} \sqsubseteq \text{caresFor}$

“If somebody owns something, they care for it.”

TBox \mathcal{T}

$\text{Healthy} \sqsubseteq \neg \text{Dead}$

“Healthy beings are not dead.”

$\text{Cat} \sqsubseteq \text{Dead} \sqcup \text{Alive}$

“Every cat is dead or alive.”

$\text{HappyCatOwner} \sqsubseteq \exists \text{owns.Cat} \sqcap \forall \text{caresFor.Healthy}$

“A happy cat owner owns a cat and all beings he cares for are healthy.”

ABox \mathcal{A}

$\text{HappyCatOwner}(\text{schrödinger})$

“Schrödinger is a happy cat owner.”

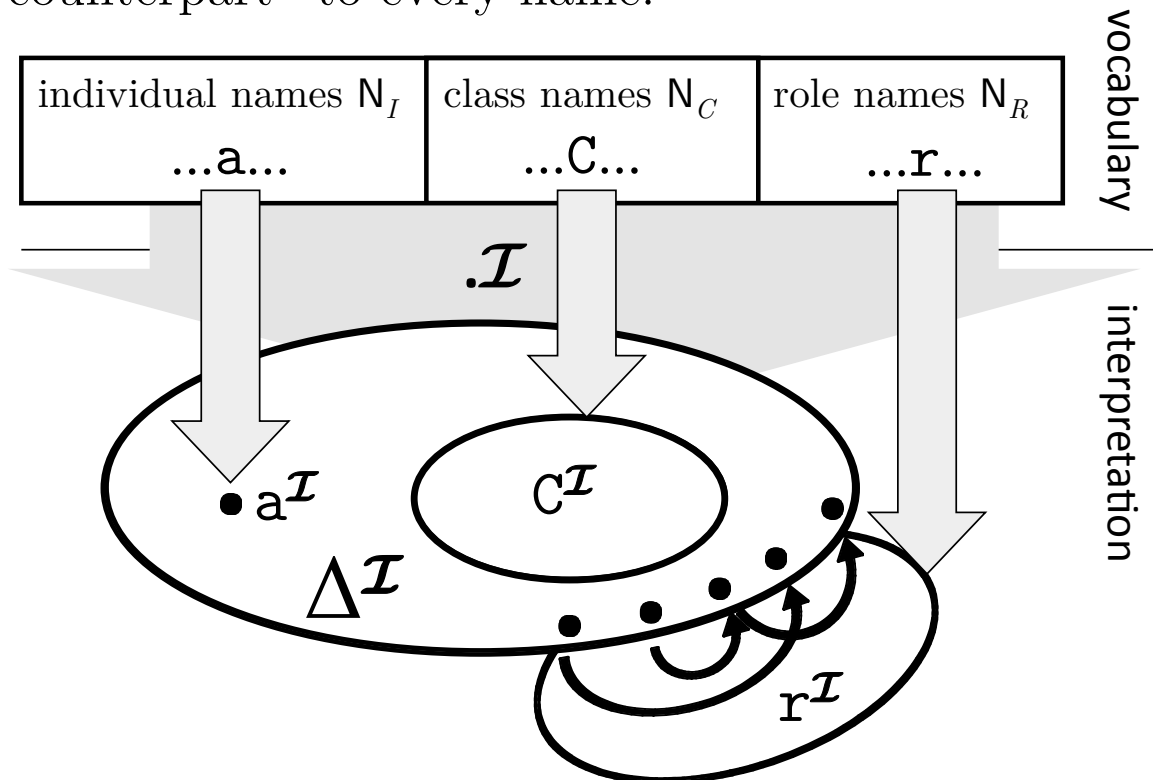
Semantics of Description Logics

*Semantics has wide applications
To relationship-based altercations,
For semantics unveils
What a statement entails
Depending on interpretations.*



Interpretations

- Semantics for DLs is defined in a **model theoretic** way, i.e. based on „abstract possible worlds“, called **interpretations**.
- A DL interpretation \mathcal{I} fixes a domain set $\Delta^{\mathcal{I}}$ and a mapping $\cdot^{\mathcal{I}}$ associating a „semantic counterpart“ to every name.



N.B.: Different names can be mapped to the same semantic counterpart: no unique name assumption.

N.B.: $\Delta^{\mathcal{I}}$ can be infinite.

$$N_R = \{\text{orbitsAround}, \text{shinesOn}\}.$$

$$\text{home}^{\mathcal{I}} = \circ$$

$$\text{shinesOn}^T = \{\langle \odot, \wp \rangle, \langle \odot, \wp \rangle, \langle \odot, \delta \rangle, \langle \odot, \mathbb{C} \rangle, \langle \odot, \sigma \rangle, \\ \langle \odot, \tau \rangle, \langle \odot, \mathfrak{h} \rangle, \langle \odot, \delta \rangle, \langle \odot, \Psi \rangle, \langle \odot, \mathbb{P} \rangle\}$$



Interpretation of Concept Expressions

- Given an interpretation, we can determine the semantic counterparts for concept expressions along the following inductive definitions:
- mapping is extended to complex class expressions:

$$\top^I = \Delta^I$$

$$\perp^I = \{ \}$$

$$\{ \mathbf{a}_1, \dots, \mathbf{a}_n \}^I = \{ \mathbf{a}_1^I, \dots, \mathbf{a}_n^I \}$$

$$(\neg C)^I = \Delta^I \setminus C^I$$

$$(C \sqcap D)^I = C^I \cap D^I$$

$$(C \sqcup D)^I = C^I \cup D^I$$

$$\exists r.C = \{ x \mid \exists y. (x,y) \in r^I \wedge y \in C^I \}$$

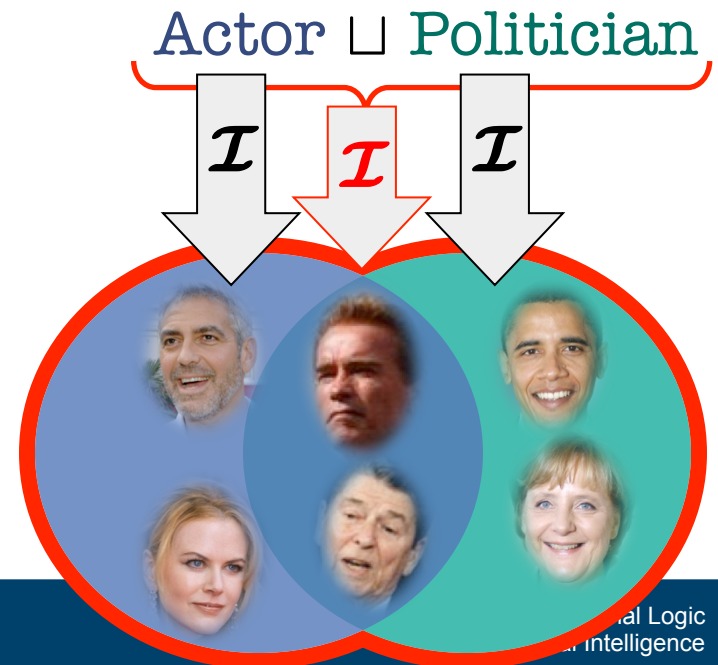
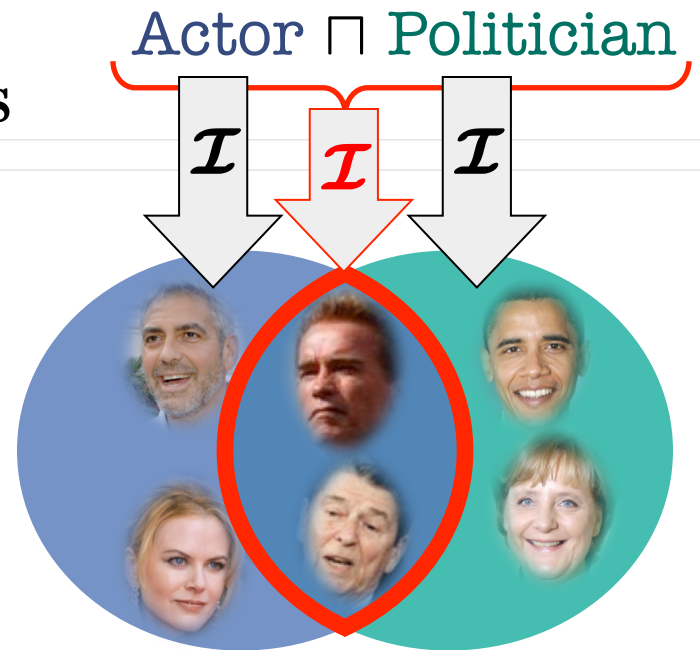
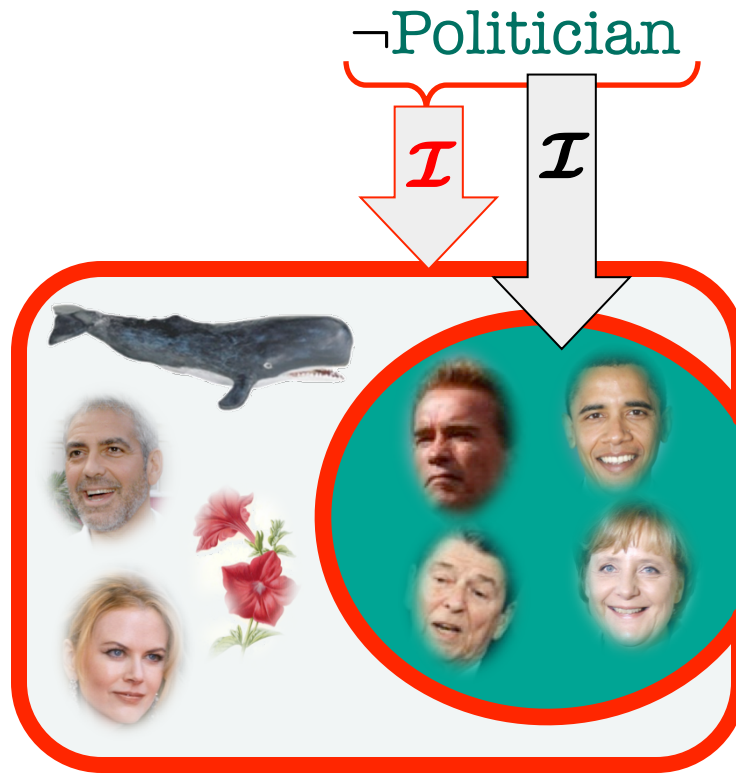
$$\forall r.C = \{ x \mid \forall y. (x,y) \in r^I \rightarrow y \in C^I \}$$

$$\exists s.\mathbf{Self} = \{ x \mid (x,x) \in s^I \}$$

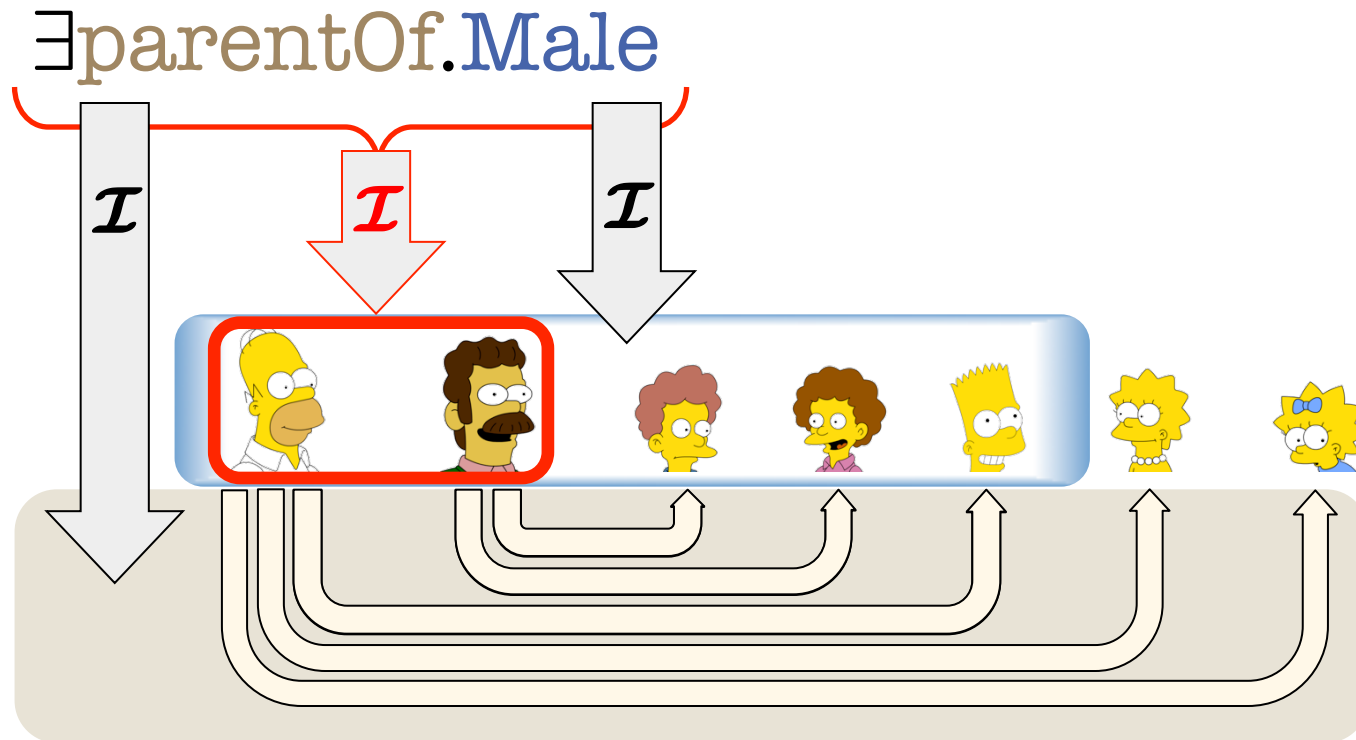
$$\geq ns.C = \{ x \mid \# \{ y \mid (x,y) \in s^I \wedge y \in C^I \} \geq n \}$$

$$\leq ns.C = \{ x \mid \# \{ y \mid (x,y) \in s^I \wedge y \in C^I \} \leq n \}$$

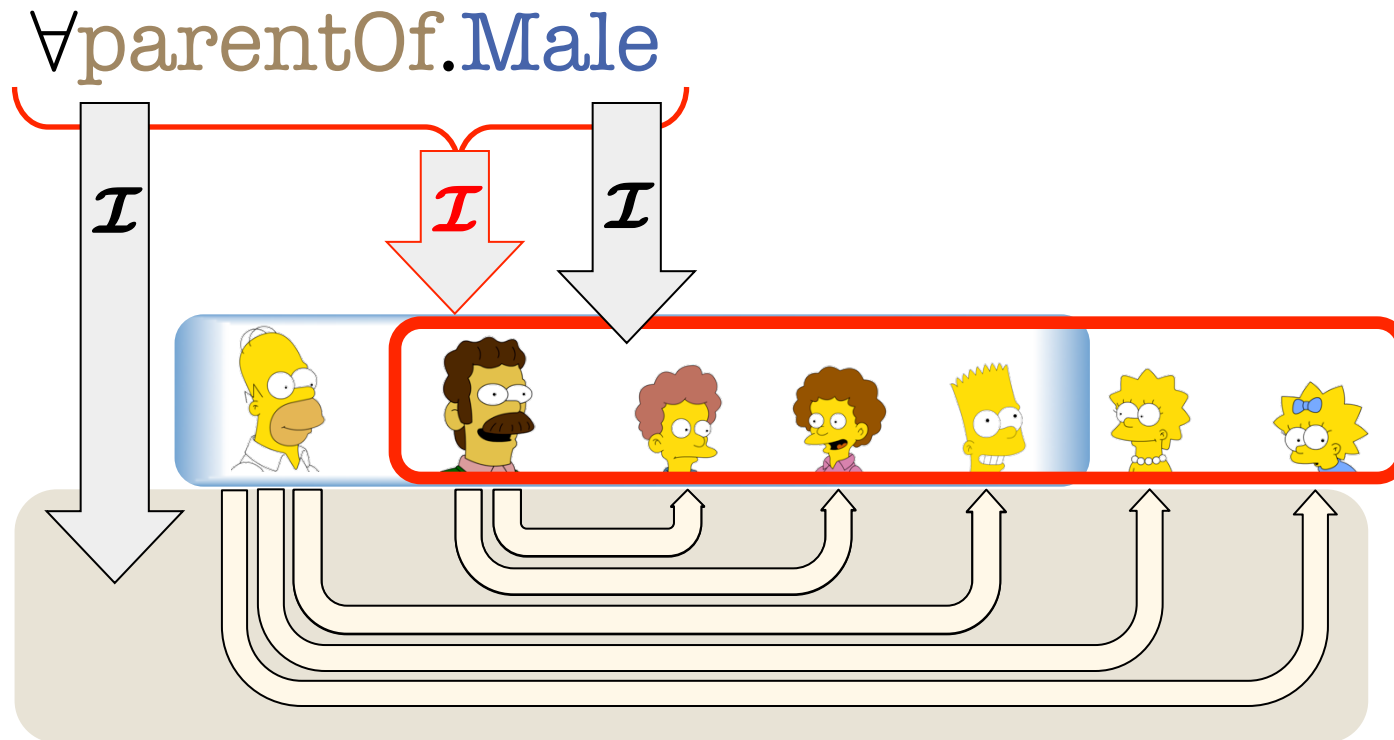
Boolean Concept Expressions



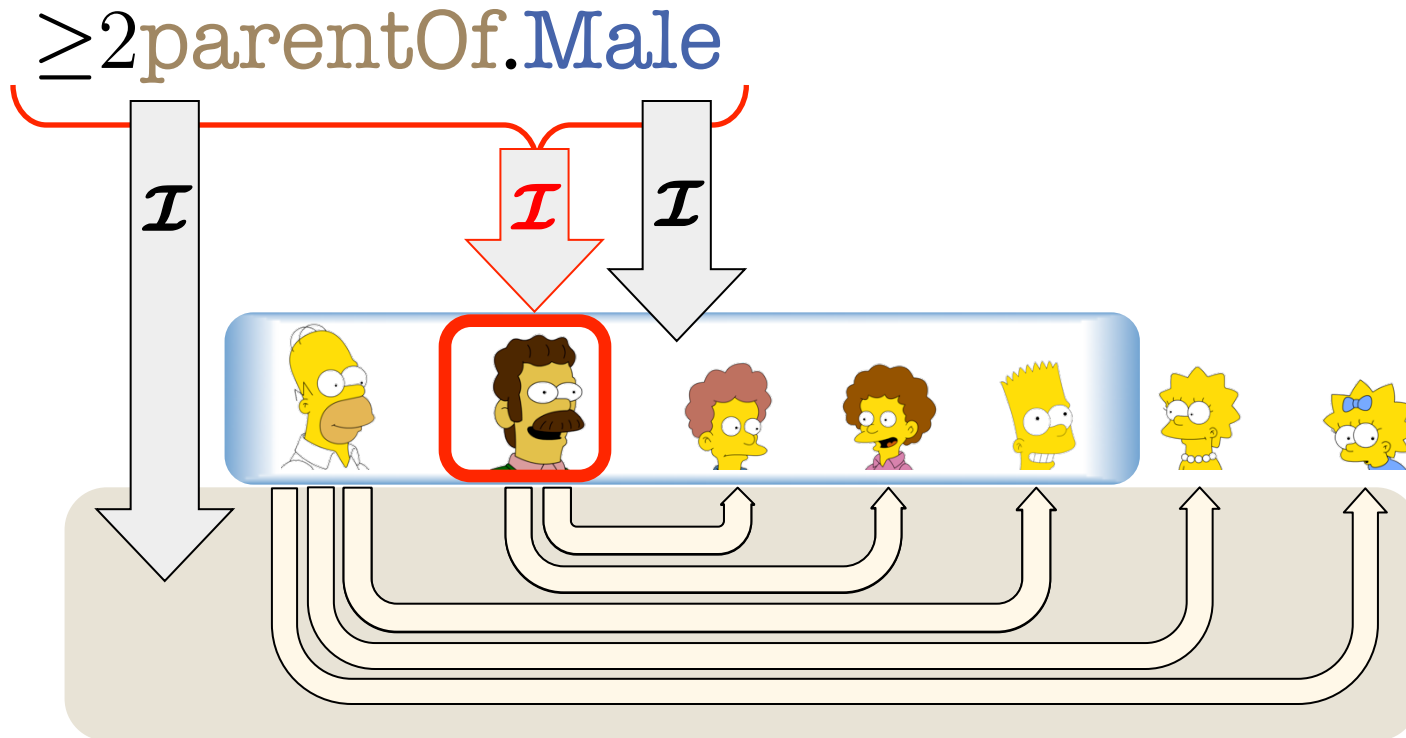
Existential Role Restrictions

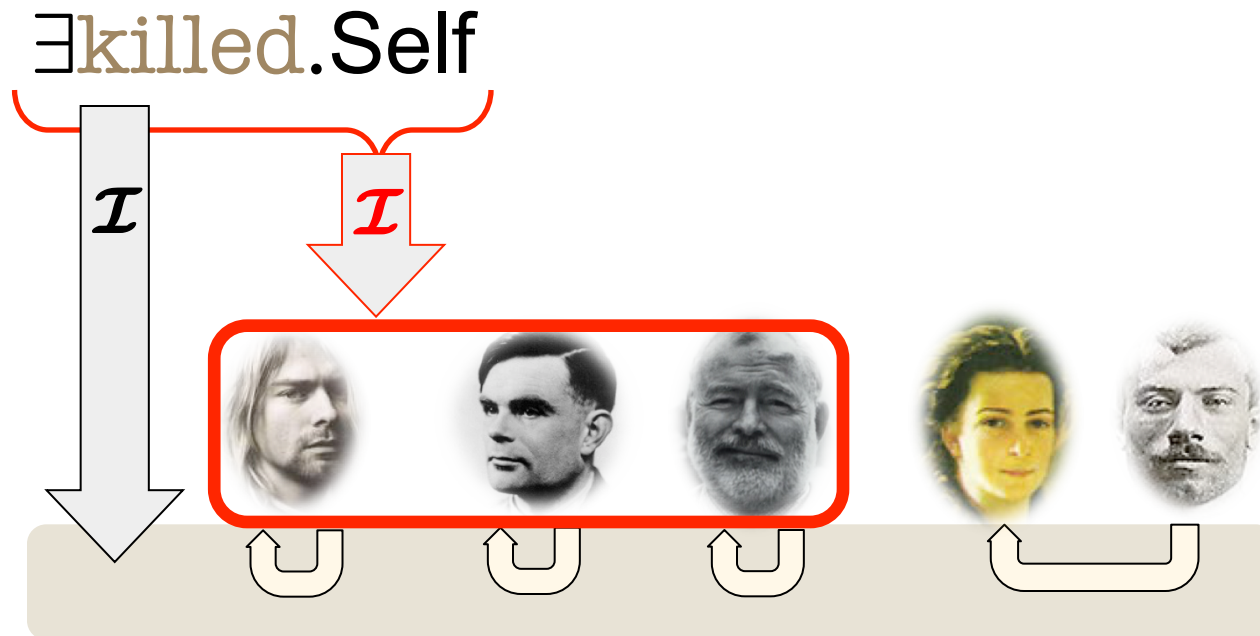


Universal Role Restrictions



Qualified Number Restrictions





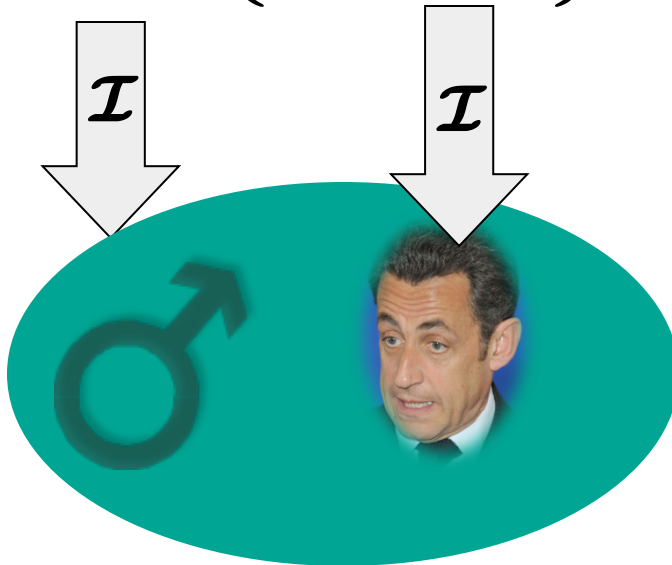
Semantics of Axioms

Given a way to determine a semantic counterpart for all expressions, we now define the criteria for checking if an interpretation \mathcal{I} satisfies an axiom alpha α (written: $\mathcal{I} \models \alpha$).

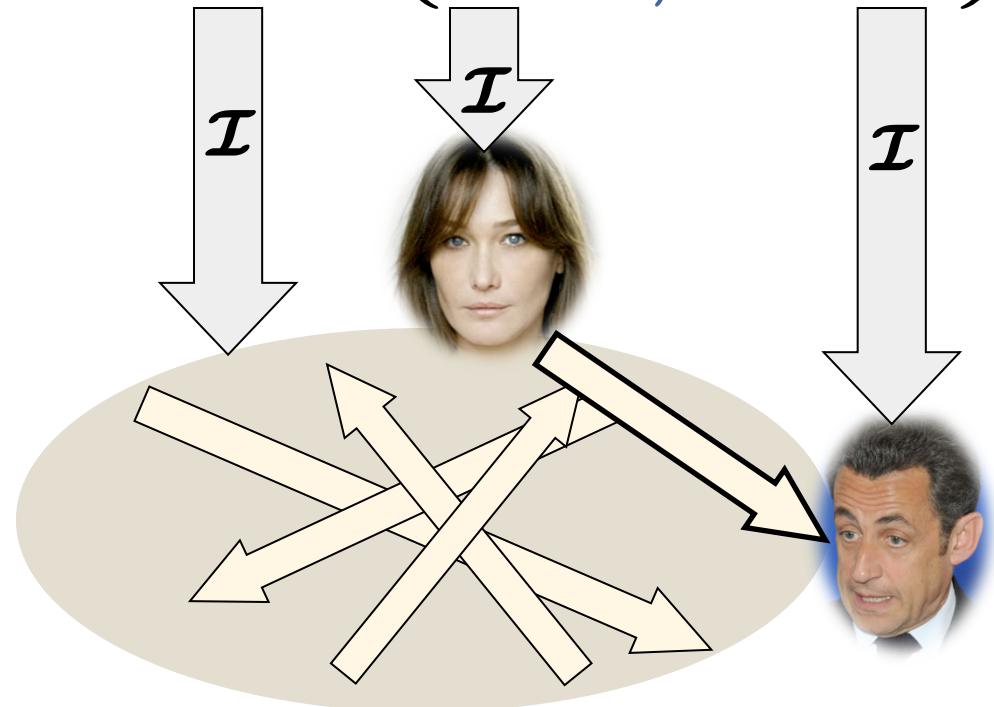
- $\mathcal{I} \models r_1 \circ \dots \circ r_n \sqsubseteq r$ if $r_1^{\mathcal{I}} \circ \dots \circ r_n^{\mathcal{I}} \subseteq r^{\mathcal{I}}$
- $\mathcal{I} \models \text{Dis}(\mathbf{s}_1, \mathbf{s}_2)$ if $\mathbf{s}_1^{\mathcal{I}} \cap \mathbf{s}_2^{\mathcal{I}} = \{\}$
- $\mathcal{I} \models C \sqsubseteq D$ if $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
- $\mathcal{I} \models C(\mathbf{a})$ if $\mathbf{a}^{\mathcal{I}} \in C^{\mathcal{I}}$
- $\mathcal{I} \models r(\mathbf{a}, \mathbf{b})$ if $(\mathbf{a}^{\mathcal{I}}, \mathbf{b}^{\mathcal{I}}) \in r^{\mathcal{I}}$
- $\mathcal{I} \models \neg_r(\mathbf{a}, \mathbf{b})$ if $(\mathbf{a}^{\mathcal{I}}, \mathbf{b}^{\mathcal{I}}) \notin r^{\mathcal{I}}$
- $\mathcal{I} \models \mathbf{a} \approx \mathbf{b}$ if $\mathbf{a}^{\mathcal{I}} = \mathbf{b}^{\mathcal{I}}$
- $\mathcal{I} \models \mathbf{a} \not\approx \mathbf{b}$ if $\mathbf{a}^{\mathcal{I}} \neq \mathbf{b}^{\mathcal{I}}$

Concept and Role Membership

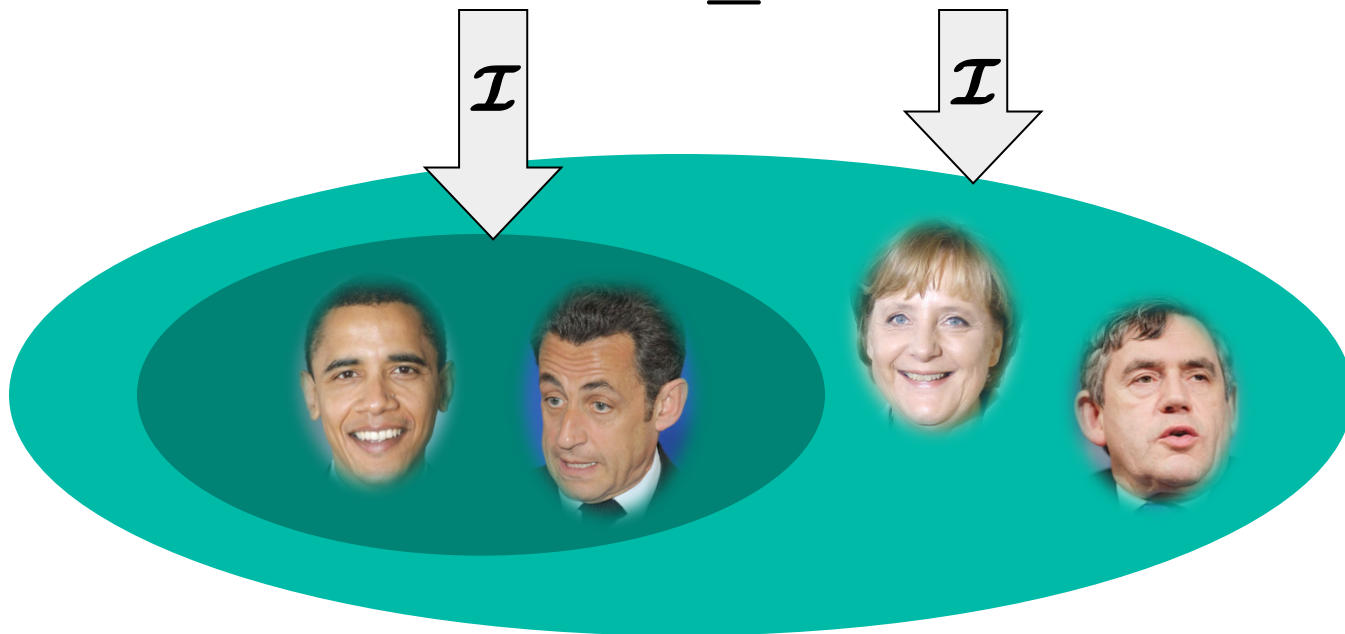
Male(nicolas)



married(carla,nicolas)

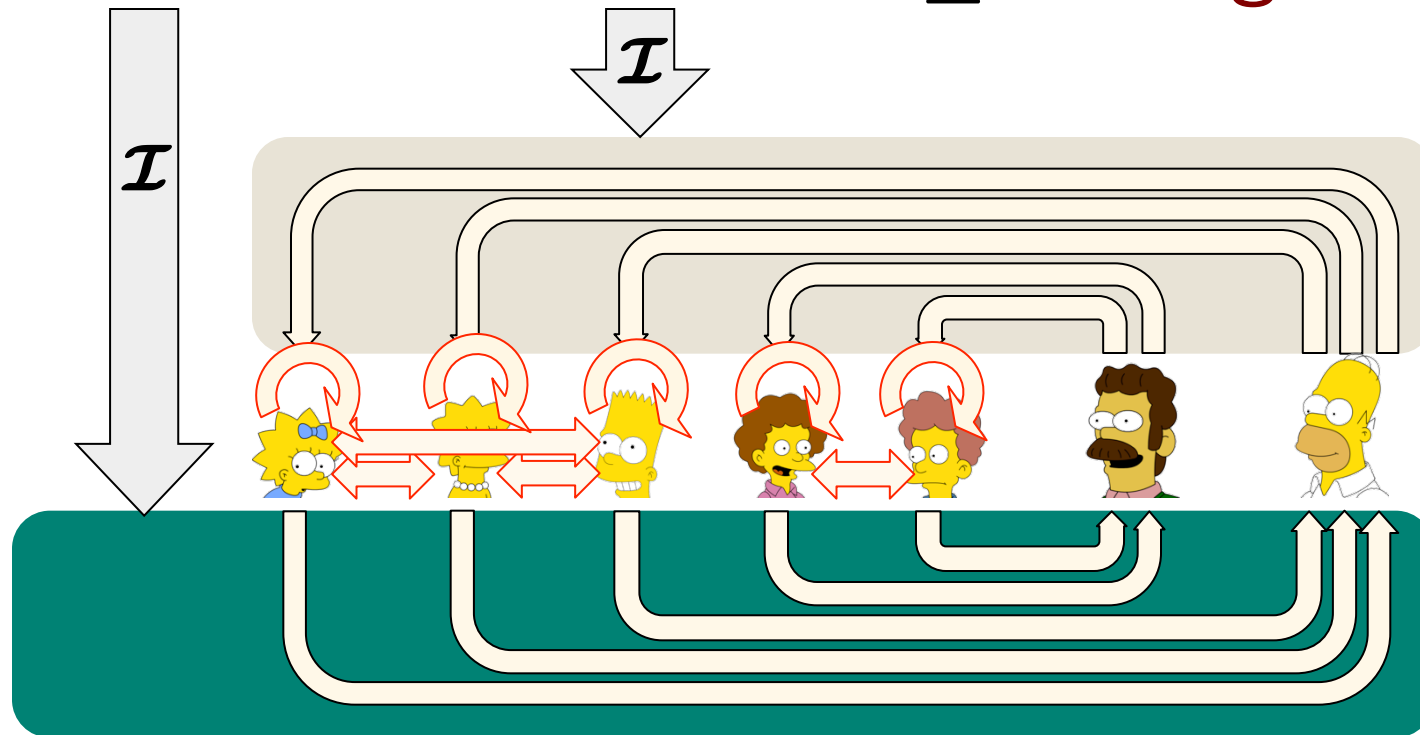


President \sqsubseteq Politician



Role Inclusion Axioms

$\text{hasParent} \circ \text{hasChild} \sqsubseteq \text{siblingOf}$



(Un)Satisfiability of Knowledge Bases

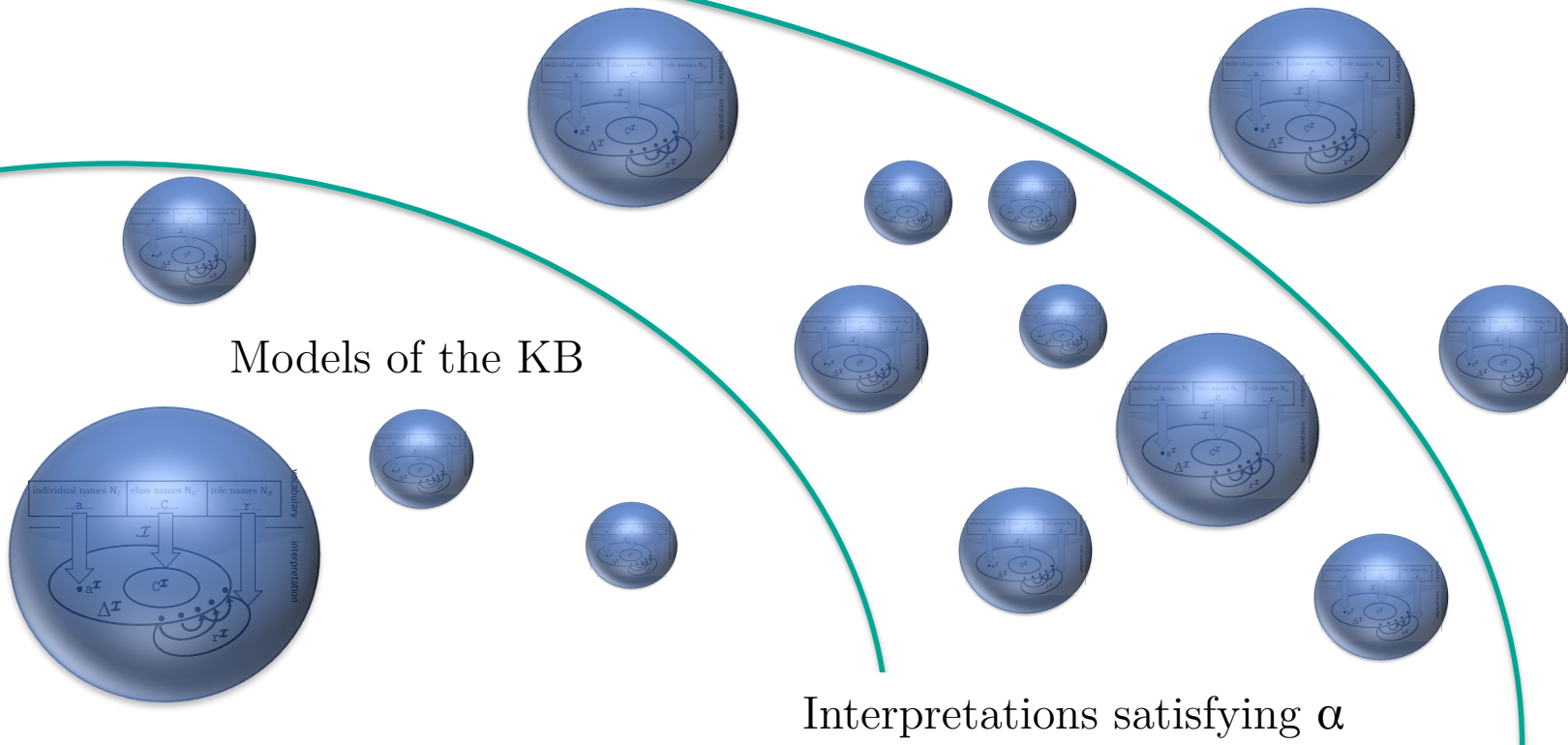
- A KB is *satisfiable* (also: *consistent*) if there exists an interpretation that satisfies all its axioms (a *model* of the KB). Otherwise it is *unsatisfiable* (also: *inconsistent* or *contradictory*).
- Is the following KB satisfiable?

<code>Reindeer \sqcap \existshasNose.Red(rudolph)</code>	<code>Reindeer \sqsubseteq Mammal</code>
<code>\forallworksFor.\neg(\negReindeer \sqcup Flies)(santa)</code>	<code>Mammal \sqcap Flies \sqsubseteq Bat</code>
<code>worksFor(rudolph, santa)</code>	<code>Bat \sqsubseteq \forallworksFor.{batman}</code>
<code>santa \neq batman</code>	



Entailment of Axioms

- A KB entails an axiom α if the axiom α is satisfied by every model of the knowledge base.



Decidability of DLs

DLs are *decidable*, i.e. there exists an algorithm that

- takes a knowledge base and an axiom as input,
- terminates after finite time,
- provides as output the correct answer to the question whether the KB entails the axiom.



Semantics via Translation into FOL

Since DLs can be seen as fragments of FOL, we can alternatively define the semantics by providing a translation of DL axioms into FOL formulae.

$$\begin{aligned}
 \tau(r_1 \circ \dots \circ r_n \sqsubseteq r) &= \forall x_0 \dots x_n (\bigwedge_{1 \leq i \leq n} \tau_{\mathbf{R}}(r_i, x_{i-1}, x_i)) \rightarrow \tau_{\mathbf{R}}(r, x_0, x_n) \\
 \tau(\text{Dis}(r, r')) &= \forall x_0 x_1 (\tau_{\mathbf{R}}(r, x_0, x_1) \rightarrow \neg \tau_{\mathbf{R}}(r', x_0, x_1)) \\
 \tau(C \sqsubseteq D) &= \forall x_0 (\tau_{\mathbf{C}}(C, x_0) \rightarrow \tau_{\mathbf{C}}(D, x_0)) \\
 \tau(C(\mathbf{a})) &= \tau_{\mathbf{C}}(C, x_0)[x_0/\mathbf{a}] \\
 \tau(r(\mathbf{a}, \mathbf{b})) &= \tau_{\mathbf{R}}(r, x_0, x_1)[x_0/\mathbf{a}][x_1/\mathbf{b}] \\
 \tau(\neg r(\mathbf{a}, \mathbf{b})) &= \neg \tau(r(\mathbf{a}, \mathbf{b})) \\
 \tau(a \approx b) &= a = b \\
 \tau(a \not\approx b) &= \neg(a = b)
 \end{aligned}$$

Semantics via Translation into FOL (ctd.)

Concept/role expressions are translated into formulae with one/two free variable(s).

$$\tau_{\mathbf{C}}(\mathbf{A}, x_i) = \mathbf{A}(x_i)$$

$$\tau_{\mathbf{C}}(\top, x_i) = \mathbf{true}$$

$$\tau_{\mathbf{C}}(\perp, x_i) = \mathbf{false}$$

$$\tau_{\mathbf{C}}(\{\mathbf{a}_1, \dots, \mathbf{a}_n\}, x_i) = \bigvee_{1 \leq j \leq n} x_i = \mathbf{a}_j$$

$$\tau_{\mathbf{C}}(\neg C, x_i) = \neg \tau_{\mathbf{C}}(C, x_i)$$

$$\tau_{\mathbf{C}}(C \sqcap D, x_i) = \tau_{\mathbf{C}}(C, x_i) \wedge \tau_{\mathbf{C}}(D, x_i)$$

$$\tau_{\mathbf{C}}(C \sqcup D, x_i) = \tau_{\mathbf{C}}(C, x_i) \vee \tau_{\mathbf{C}}(D, x_i)$$

$$\tau_{\mathbf{C}}(\exists r.C, x_i) = \exists x_{i+1}. (\tau_{\mathbf{R}}(r, x_i, x_{i+1}) \wedge \tau_{\mathbf{C}}(C, x_{i+1}))$$

$$\tau_{\mathbf{C}}(\forall r.C, x_i) = \forall x_{i+1}. (\tau_{\mathbf{R}}(r, x_i, x_{i+1}) \rightarrow \tau_{\mathbf{C}}(C, x_{i+1}))$$

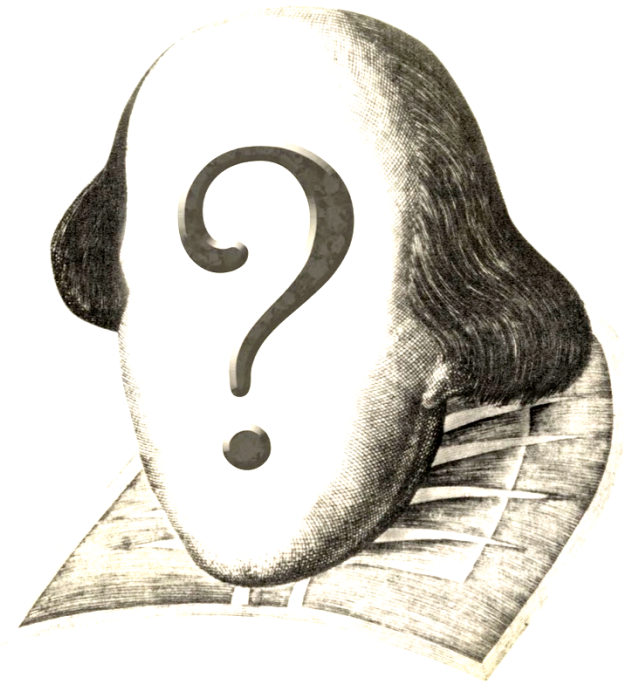
$$\tau_{\mathbf{C}}(\exists r.\mathbf{Self}, x_i) = \tau_{\mathbf{R}}(r, x_i, x_i)$$

$$\begin{aligned} \tau_{\mathbf{C}}(\geq nr.C, x_i) = & \exists x_{i+1} \dots x_{i+n}. \left(\bigwedge_{i+1 \leq j < k \leq i+n} (x_j \neq x_k) \right. \\ & \left. \wedge \bigwedge_{i+1 \leq j \leq i+n} (\tau_{\mathbf{R}}(r, x_i, x_j) \wedge \tau_{\mathbf{C}}(C, x_j)) \right) \end{aligned}$$

$$\tau_{\mathbf{C}}(\leq nr.C, x_i) = \neg \tau_{\mathbf{C}}(\geq (n+1)r.C, x_i)$$

Description Logics Nomenclature

*What's in a name? That which we call, say, \mathcal{SHIQ} ,
By any other name would do the trick.
While DL names might leave the novice \mathcal{SHOQ} ed,
Some principles of \mathcal{ALCH} emy unlocked
Enable understanding in a minute:
Though it be madness, yet there's method in it.*



Naming Scheme for Expressive DLs

$$((\mathcal{ALC} \mid \mathcal{S})[\mathcal{H}] \mid \mathcal{SR})[\mathcal{O}][\mathcal{I}][\mathcal{F} \mid \mathcal{N} \mid \mathcal{Q}]$$

- \mathcal{S} subsumes \mathcal{ALC}
- \mathcal{SR} subsumes \mathcal{S} , \mathcal{SH} , \mathcal{ALC} and \mathcal{ALCH}
- \mathcal{N} makes \mathcal{F} obsolete
- \mathcal{Q} makes \mathcal{N} (and \mathcal{F}) obsolete

We treat here the very expressive description logic \mathcal{SROIQ} which subsumes all the other ones in this scheme.

DL Syntax – Overview

Concepts		
\mathcal{ALC}	Atomic	A, B
	Not	$\neg C$
	And	$C \sqcap D$
	Or	$C \sqcup D$
	Exists	$\exists r.C$
	For all	$\forall r.C$
$\mathcal{Q}(\mathcal{N})$	At least	$\geq n \ r.C \ (\geq n \ r)$
	At most	$\leq n \ r.C \ (\leq n \ r)$
\mathcal{O}	Closed class	$\{i_1, \dots, i_n\}$
\mathcal{R}	Self	$\exists r.\text{Self}$

Roles		
\mathcal{I}	Atomic	r
	Inverse	r^-

Ontology (=Knowledge Base)

Concept Axioms (TBox)

Subclass	$C \sqsubseteq D$
Equivalent	$C \equiv D$

Role Axioms (RBox)

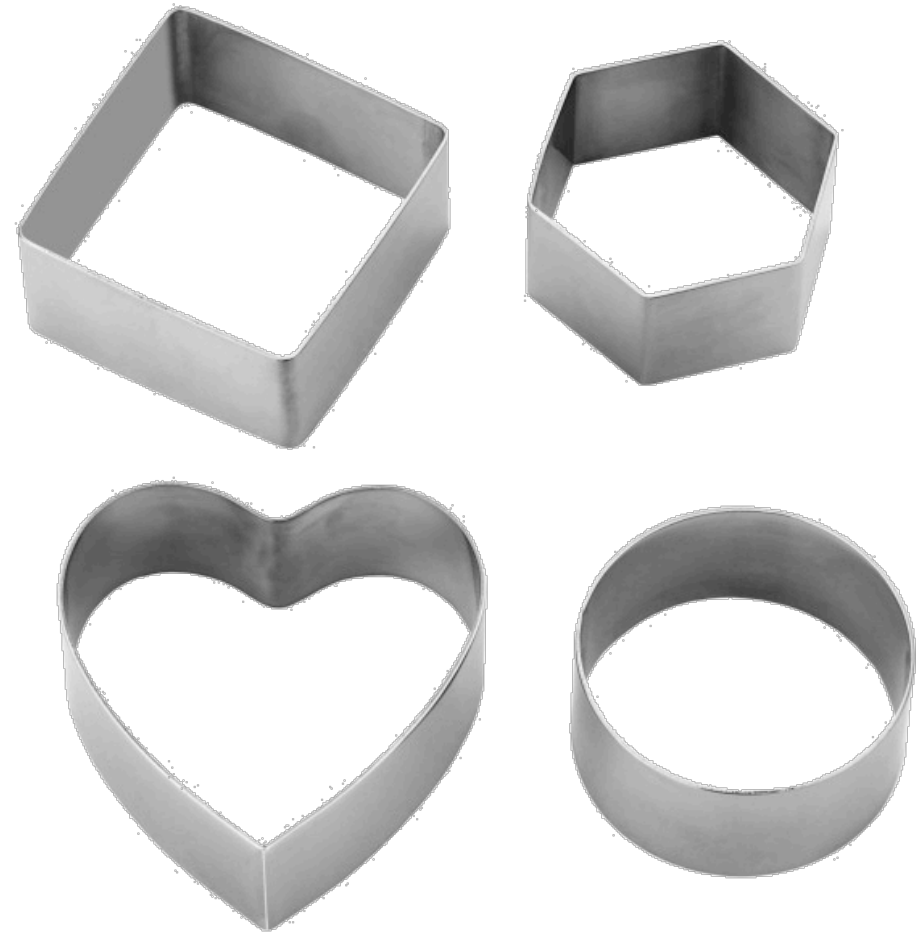
\mathcal{SH} \mathcal{SR}	Subrole	$r \sqsubseteq s$
	Transitivity	$\text{Trans}(r)$
	Role Chain	$r \circ r' \sqsubseteq s$
	R. Disjointness	$\text{Disj}(s, r)$

Assertional Axioms (ABox)

Instance	$C(a)$
Role	$r(a, b)$
Same	$a \approx b$
Different	$a \not\approx b$

Equivalences, Emulation, Normalization

*Don't give told consequences lip,
Nor 'bout equivalences quip,
'Cause often it's the formal norm
That statements be in normal form.*



Concept Equivalences

Two concept expressions C and D are called *equivalent* (written: $C \equiv D$), if for **every** interpretation \mathcal{I} holds $C^{\mathcal{I}} = D^{\mathcal{I}}$.

$$\begin{array}{ll} C \sqcap D \equiv D \sqcap C & C \sqcup D \equiv D \sqcup C \\ (C \sqcap D) \sqcap E \equiv C \sqcap (D \sqcap E) & (C \sqcup D) \sqcup E \equiv C \sqcup (D \sqcup E) \\ C \sqcap C \equiv C & C \sqcup C \equiv C \end{array}$$

$$\begin{array}{ll} (C \sqcup D) \sqcap E \equiv (C \sqcap E) \sqcup (D \sqcap E) & (C \sqcup D) \sqcap C \equiv C \\ (C \sqcap D) \sqcup E \equiv (C \sqcup E) \sqcap (D \sqcup E) & (C \sqcap D) \sqcup C \equiv C \end{array}$$

$$\begin{array}{lll} \neg\neg C \equiv C & \neg\exists r.C \equiv \forall r.\neg C & \geq 0r.C \equiv \top \\ \neg(C \sqcap D) \equiv \neg D \sqcup \neg C & \neg\forall r.C \equiv \exists r.\neg C & \geq 1r.C \equiv \exists r.C \\ \neg(C \sqcup D) \equiv \neg D \sqcap \neg C & \neg\leq nr.C \equiv \geq (n+1)r.C & \leq 0r.C \equiv \forall r.\neg C \\ & \neg\geq (n+1)r.C \equiv \leq nr.C & \end{array}$$

Negation Normal Form

- Iterated rewriting of concept expressions along the mentioned equivalences allows to convert every concept expression into one with negation only in front of concept names, nominal concepts and Self-restrictions.

$$\text{nnf}(C) := C \text{ if } C \in \{A, \neg A, \{a_1, \dots, a_n\}, \neg\{a_1, \dots, a_n\}, \exists r.\text{Self}, \neg\exists r.\text{Self}, \top, \perp\}$$

$$\text{nnf}(\neg\neg C) := \text{nnf}(C)$$

$$\text{nnf}(\neg\top) := \perp$$

$$\text{nnf}(\neg\perp) := \top$$

$$\text{nnf}(C \sqcap D) := \text{nnf}(C) \sqcap \text{nnf}(D) \quad \text{nnf}(\neg(C \sqcap D)) := \text{nnf}(\neg C) \sqcup \text{nnf}(\neg D)$$

$$\text{nnf}(C \sqcup D) := \text{nnf}(C) \sqcup \text{nnf}(D) \quad \text{nnf}(\neg(C \sqcup D)) := \text{nnf}(\neg C) \sqcap \text{nnf}(\neg D)$$

$$\text{nnf}(\forall r.C) := \forall r.\text{nnf}(C)$$

$$\text{nnf}(\neg\forall r.C) := \exists r.\text{nnf}(\neg C)$$

$$\text{nnf}(\exists r.C) := \exists r.\text{nnf}(C)$$

$$\text{nnf}(\neg\exists r.C) := \forall r.\text{nnf}(\neg C)$$

$$\text{nnf}(\leq n r.C) := \leq n r.\text{nnf}(C)$$

$$\text{nnf}(\neg\leq n r.C) := \geq (n+1) r.\text{nnf}(C)$$

$$\text{nnf}(\geq n r.C) := \geq n r.\text{nnf}(C)$$

$$\text{nnf}(\neg\geq n r.C) := \leq (n-1) r.\text{nnf}(C)$$

Axiom and KB Equivalences

- Lloyd-Topor equivalences

$$\begin{aligned} \{A \sqcup B \sqsubseteq C\} &\Longleftrightarrow \{A \sqsubseteq C, B \sqsubseteq C\} \\ \{A \sqsubseteq B \sqcap C\} &\Longleftrightarrow \{A \sqsubseteq B, A \sqsubseteq C\} \end{aligned}$$

- turning GCIs into universally valid concept descriptions

$$C \sqsubseteq D \Longleftrightarrow \top \sqsubseteq \neg C \sqcup D$$

- internalisation of ABox into TBox

$$\begin{aligned} C(a) &\Longleftrightarrow \{a\} \sqsubseteq C \\ r(a, b) &\Longleftrightarrow \{a\} \sqsubseteq \exists r. \{b\} \\ \neg r(a, b) &\Longleftrightarrow \{a\} \sqsubseteq \neg \exists r. \{b\} \\ a \approx b &\Longleftrightarrow \{a\} \sqsubseteq \{b\} \\ a \not\approx b &\Longleftrightarrow \{a\} \sqsubseteq \neg \{b\} \end{aligned}$$

Emulation

- Sometimes the knowledge base is required to be in some specific form which cannot be obtained by equivalent transformations alone. In that cases, one can try to obtain a KB that is equivalent “up to additional vocabulary” (called *fresh names*).

Example:

- ABox is *extensionally reduced* if all concept assertions contain concept names only.
- Any KB can be turned into one with extensionally reduced ABox by repeating the following procedure:
 - Pick a concept assertion $C(\mathbf{a})$ where C is not a concept name
 - remove $C(\mathbf{a})$ from the Abox and add $\mathbf{A}(\mathbf{a})$ instead, where \mathbf{A} is not used elsewhere in the KB
 - add $\mathbf{A} \sqsubseteq C$ to the TBox

Emulation

A knowledge base \mathcal{KB}' *emulates* a knowledge base \mathcal{KB} if two conditions are satisfied:

- Every model of \mathcal{KB}' is a model of \mathcal{KB} , formally: given an interpretation \mathcal{I} , we have that $\mathcal{I} \models \mathcal{KB}'$ implies $\mathcal{I} \models \mathcal{KB}$.
- For every model \mathcal{I} of \mathcal{KB} there is a model \mathcal{I}' of \mathcal{KB}' that has the same domain as \mathcal{I} , and coincides with \mathcal{I} on the vocabulary used in \mathcal{KB} .

Using emulation allows to model many things that are not directly expressible in the used DL.

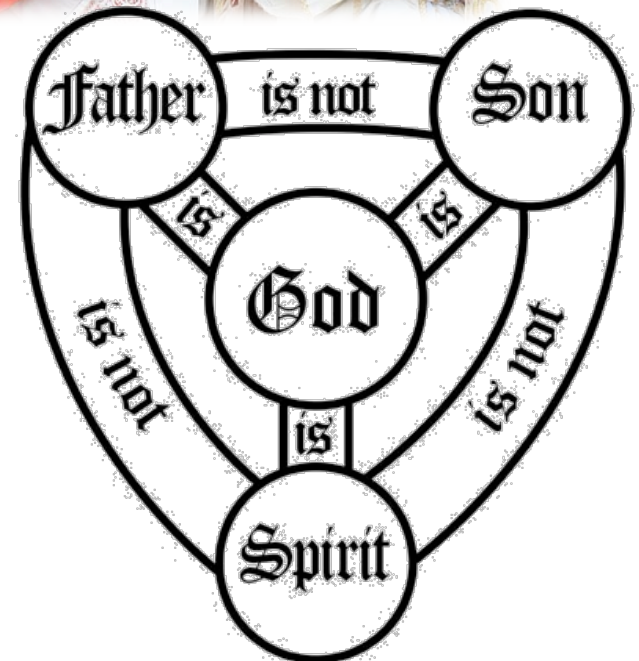
Example: “ $\mathbf{A} \sqsubseteq \mathbf{B}$ holds or $\mathbf{C} \sqsubseteq \mathbf{D}$ holds” can be emulated by

$$\top \sqsubseteq \exists \mathbf{r}. \{ \mathbf{o} \} \qquad \{ \mathbf{o} \} \sqsubseteq \forall \mathbf{r}^-. (\neg \mathbf{A} \sqcup \mathbf{B}) \sqcup \forall \mathbf{r}^-. (\neg \mathbf{C} \sqcup \mathbf{D})$$

where \mathbf{o} is a fresh individual name and \mathbf{r} a fresh role name.

Modeling with DLs

*While frowning on plurality,
The pope likes cardinality:
It can enforce infinity,
And hence endorse divinity.
But, theologically speaking,
The papal theory needs tweaking
For it demands divine assistance
to prove "the three are one"-consistence.*



Frequent Modeling Features

- domain: $\exists \text{authorOf}.\top \sqsubseteq \text{Person}$
- range:
or $\top \sqsubseteq \forall \text{authorOf}.\text{Publication}$
 $\exists \text{authorOf}^-. \top \sqsubseteq \text{Publication}$
- concept disjointness:
or $\text{Male} \sqcap \text{Female} \sqsubseteq \perp$
 $\text{Male} \sqsubseteq \neg \text{Female}$
- role symmetry: $\text{marriedWith}^- \sqsubseteq \text{marriedWith}$
- role transitivity: $\text{partOf} \circ \text{partOf} \sqsubseteq \text{partOf}$

Number Restrictions

- allow for defining that a role is functional:

$$\top \sqsubseteq \leq 1 \text{hasFather} . \top$$

- ...or inverse functional:

$$\top \sqsubseteq \leq 1 \text{fatherOf}^{-} . \top$$

- allow for enforcing an infinite domain:

$$(\forall \text{succ}^{-} . \perp)(\text{zero}) \qquad \top \sqsubseteq \exists \text{succ} . \top \qquad \top \sqsubseteq \leq 1 . \text{succ}^{-} . \top$$

- Consequently, DLs with number restrictions and inverses do not have the finite model property.

Nominal Concept and Universal Role

- allow to restrict the size of concepts:

$$\text{AtMostTwo} \sqsubseteq \{\text{one}, \text{two}\} \quad \top \sqsubseteq \leq 2u. \text{AtMostTwo}$$

- even allow to restrict the size of the domain:

$$\top \sqsubseteq \{\text{one}, \text{two}\} \quad \top \sqsubseteq \leq 2u. \top$$

Self-Restriction

- allows to define a role as reflexive
 $\top \sqsubseteq \exists \text{knows}.\text{Self}$
- allows to define a role as irreflexive
 $\exists \text{betterThan}.\text{Self} \sqsubseteq \perp$
- together with number restrictions, we can even axiomatize equality:
 $\top \sqsubseteq \exists \text{equals}.\text{Self} \qquad \top \sqsubseteq \leq 1 \text{equals}.\top$

Open vs. Closed World Assumption

■ CWA: Closed World Assumption

The knowledge base contains all information, non-derivable axioms are assumed to be false.

■ OWA: Open World Assumption

The knowledge base may be incomplete. The truth of non-derivable axioms is simply unknown.

■ With DLs, the OWA is applied (as for FOL in general), certain closed-world information can be axiomatized via number restrictions and nominals

Are all children of Bill male?

No idea, since we do not know all children of Bill.

If we assume that we know everything about Bill, then all of his children are male.

child(bill,bob)

Man(bob)

$\leq 1 \text{child}.\top(\text{Bill})$

? $\models \forall \text{child}.\text{Man}(\text{Bill})$

? $\models \forall \text{child}.\text{Man}(\text{Bill})$

DL answers

don't know

yes

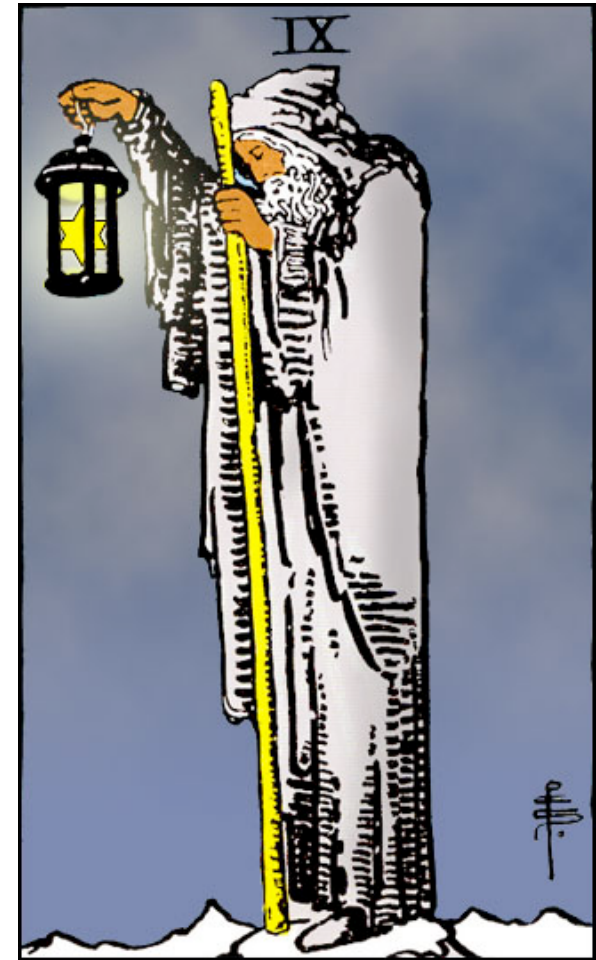
Prolog

yes

Now we know everything about Bill's children.

Reasoning Tasks and Their Reducibility

*A knowledge base with statements in it
Seeks a model sound and nice
No matter, finite or infinite,
It asks a hermit for advice.
Yet, shattering is the reaction:
“Inconsistency detection,
You can't get no satisfaction.”*



Standard DL Inference Problems

Given a knowledge base KB, we might want to know:

- whether the KB is consistent,
- whether the KB entails a certain axiom
(such as **Alive(schrödinger)**),
- whether a given concept is (un)satisfiable
(such as **Dead \sqcap Alive**),
- all the individuals known to be instances a certain concept
- the subsumption hierarchy of all atomic concepts

Knowledge Base Consistency

- basic inferencing task
- directly needed in the process of KB engineering in order to detect severe modelling errors
- other tasks can be reduced to checking KB (in)consistency

Entailment Checking

- used in the KB modelling process to check, whether the specified knowledge has the intended consequences
- used for querying the KB if certain propositions are necessarily true
- can be reduced to checking KB inconsistency (along the idea of indirect proof) by
 - negating the axiom the entailment of which is to be checked
 - adding the negated axiom to the knowledge base
 - checking for inconsistency of the KB
- if axiom cannot be negated directly, its negation can be emulated

Entailment Checking

α	\mathcal{A}_α
$r_1 \circ \dots \circ r_n \sqsubseteq r$	$\{\neg r(c_0, c_n), r_1(c_0, c_1), \dots, r_n(c_{n-1}, c_n)\}$
$\text{Dis}(r, r')$	$\{r(c_1, c_2), r'(c_1, c_2)\}$
$C \sqsubseteq D$	$\{(C \sqcap \neg D)(c)\}$ or: $\{\top \sqsubseteq \exists u(C \sqcap \neg D)\}$
$C(a)$	$\{\neg C(a)\}$
$r(a, b)$	$\{\neg r(a, b)\}$
$\neg r(a, b)$	$\{r(a, b)\}$
$a \approx b$	$\{a \not\approx b\}$
$a \not\approx b$	$\{a \approx b\}$

Table 1. Definition of axiom sets \mathcal{A}_α such that $\mathcal{KB} \models \alpha$ exactly if $\mathcal{KB} \cup \mathcal{A}_\alpha$ is unsatisfiable. Individual names c with possible subscripts are supposed to be fresh. For GCIs (third line), the first variant is normally employed, however, we also give a variant which is equivalent instead of just emulating.

Concept satisfiability

- A concept expression C is called *satisfiable* with respect to a knowledge base, if there is a model of this KB where $C^{\mathcal{I}}$ is not empty.
- Unsatisfiable atomic concepts normally indicate modeling errors in the KB.
- Checking concept satisfiability can be reduced to checking (non-)entailment: C is satisfiable wrt. a KB if the KB does **not** entail the axiom $C \sqsubseteq \perp$.

Instance Retrieval

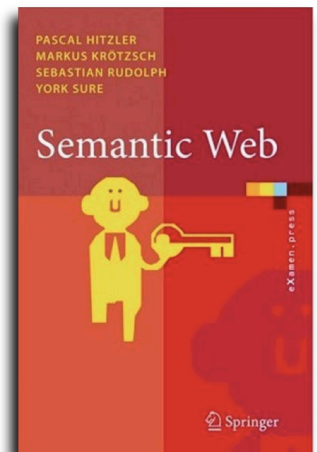
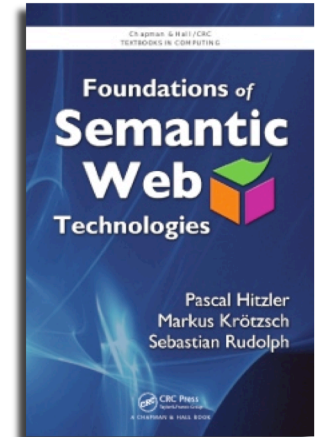
- Asking for all the named individuals known to be in a certain concept (role) is a typical querying or retrieval task.
- It can be reduced to checking entailment of as many individual assertions as there are named individuals in the knowledge base.
- Depending on the used system and inferencing algorithm, this can be done in a much more efficient way (e.g. by translation into a database query).

Classification

- Classification of a knowledge base aims at determining for any two concept names A , B , whether $A \sqsubseteq B$ is a consequence of the KB.
- This is useful at KB design time for checking the inferred concept hierarchy. Also, computing this hierarchy once and storing it can speed up further queries.
- Classification can be reduced to checking entailment of GCI.
- While this requires quadratically many checks, one can often do much better in practice by applying optimizations and exploiting that subsumption is a preorder.

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Thank You!

