

Computing Extensions of Abstract Argumentation Frameworks by Enumerating Closed Sets

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Closing the Argument

Abstract argumentation models arguments and conflicts as a directed graph.

An **extension** is a set of arguments that can jointly be accepted.

For an AF $\mathcal{F} = (A, R)$, an argument $a \in A$, and a semantics σ :

DC- σ (credulous acceptance): is a in *some* σ -extension?

SE- σ : find *one* σ -extension (if any) **EE- σ** : enumerate *all* σ -extensions

Intractable for most interesting semantics [Dunne, Wooldridge 2009; Kröll et al. 2017]

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This talk: compute extensions **directly**

- Main idea: extensions live inside a **closure system**.
- Enumerate closed sets until a desired extension is found.

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2. Show that complete, preferred, and stable extensions are contained inside these closure systems.
3. Design algorithms for efficiently exploring closure systems to obtain a required extension.
4. Exploit the component structure of the argumentation framework to improve the performance (for preferred semantics).

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Closure systems meet argumentation

- $AF \rightarrow$ context; stable extensions are among the concept intents [Obiedkov, Sertkaya 2023]
- $AF \rightarrow$ implications; closed sets = complements of self-defending sets [Elaroussi et al. 2023]

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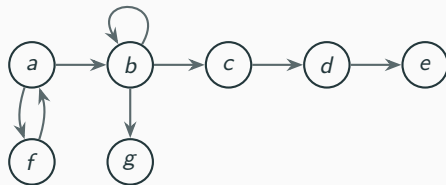
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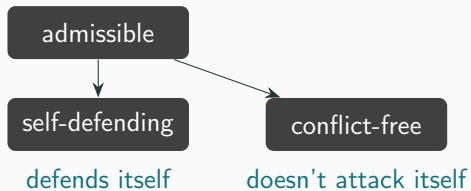
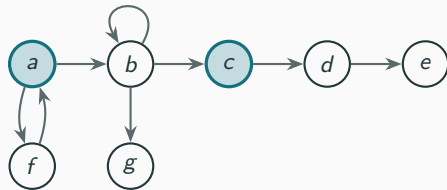
Here: a closure system that contains all complete (and, thus, preferred and stable) extensions.

- An **argumentation framework** (AF) is a directed graph $\mathcal{F} = (A, R)$:
 - A is a finite set of *arguments*
 - $R \subseteq A \times A$ — the *attack relation*
- $R(S)$ — arguments attacked by $S \subseteq A$;
 $R^{-1}(S)$ — arguments attacking $S \subseteq A$
- S **defends** x if S attacks every its attacker:
 $R^{-1}(x) \subseteq R(S)$

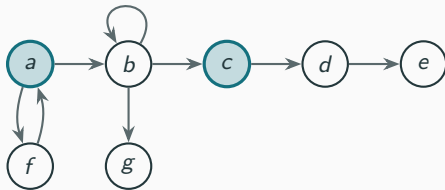


a attacks b and f ;
 $\{a, e\}$ defends c and g
(it attacks their only attacker, b)

Admissible Sets



Admissible Sets and Extensions

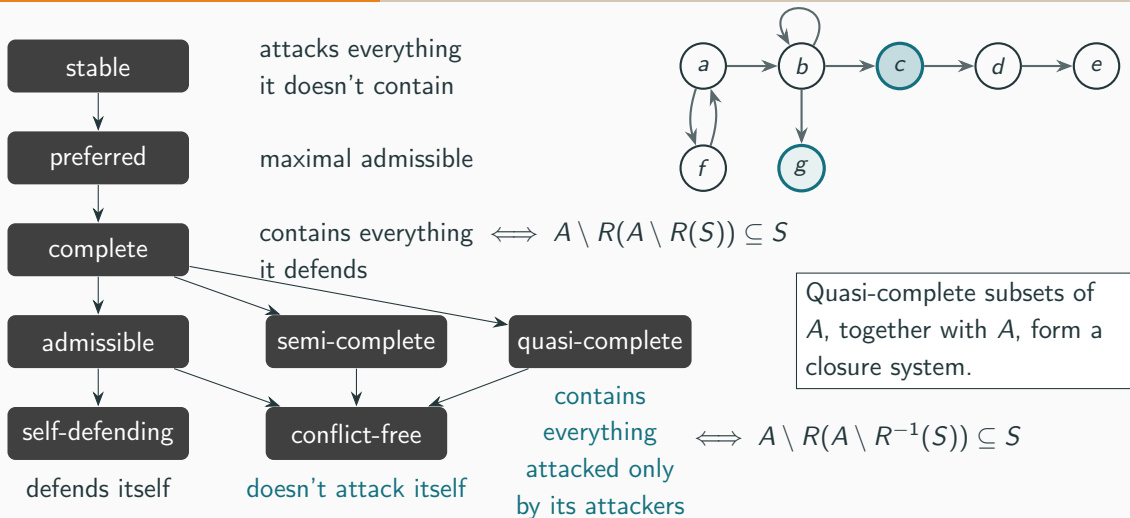


Semi-complete Sets

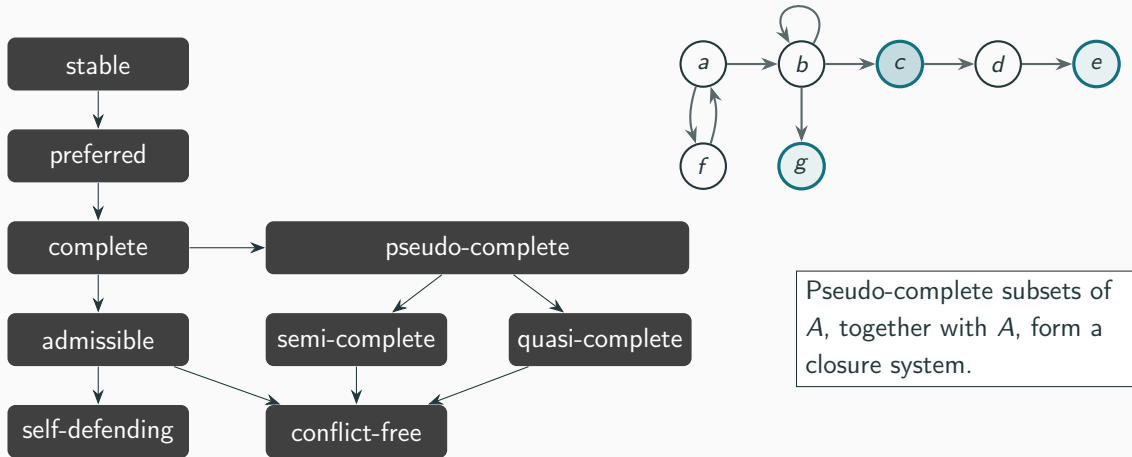


Semi-complete subsets of A , together with A , form a closure system.

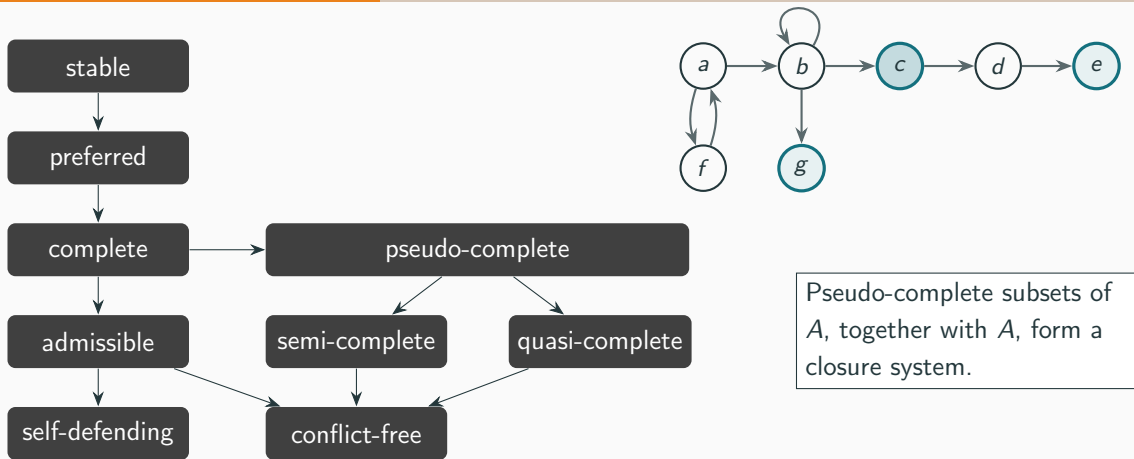
Quasi-complete Sets



Pseudo-complete Sets



Pseudo-complete Sets



Plan: enumerate pseudo-complete sets until the required extension shows up.

The Closure Operator

$\text{pseudo-complete}(\mathcal{F}, S, P)$: expands S applying two rules until a fixpoint:

- if some a is defended by S , add it;

$$R^{-1}(a) \subseteq R(S)$$

- if some a is attacked only by attackers of S , add it;

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returns $\perp$ if this forces a conflict or hits a *prohibited* argument in P .

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To find a complete extension containing c :

DC- σ

$$S_0 := \text{pseudo-complete}(\mathcal{F}, \{c\}, \emptyset)$$

then enumerate pseudo-complete *supersets* of S_0 until one is self-defending ($\sigma = \text{complete}$),
or also attacks everything outside ($\sigma = \text{stable}$),
or until all are enumerated ($\sigma = \text{preferred}$).

Enumeration with Pruning

σ -extension($\mathcal{F}, S, P$)

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 - else add d to P

(*prune dead-end branches*)

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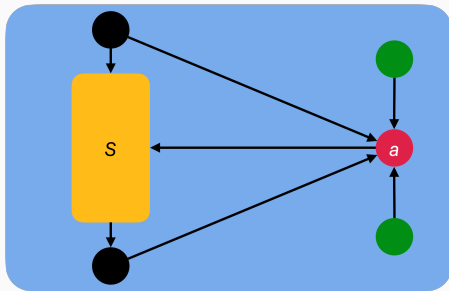
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- *SE / DC / EE* are small variations (initialization / termination)
 - For preferred extensions, do not perform the check in line 1 but return S in line 4 if it is self-defending

Candidate Selection

How to form the candidate set C ?

Complete: pick an attacker a of S not attacked by S ;
 $C :=$ attackers of a (not in P , not in conflict with S)

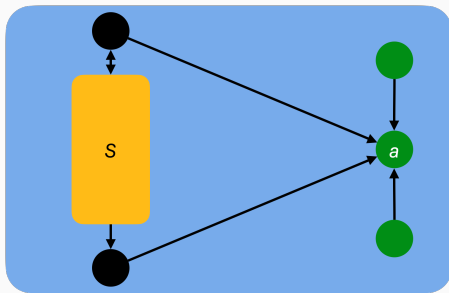


if no candidate works, S cannot be defended against $a \Rightarrow$ prune the whole branch

Candidate Selection

How to form the candidate set C ?

Stable: a stable extension meets every set $\{a\} \cup R^{-1}(a)$;
once S is complete but not stable, use such a set as C

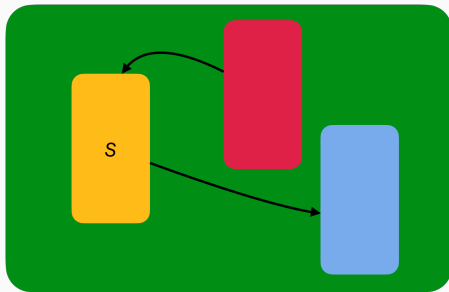


among several candidate sets, choose the **smallest** $\Rightarrow$ fail early

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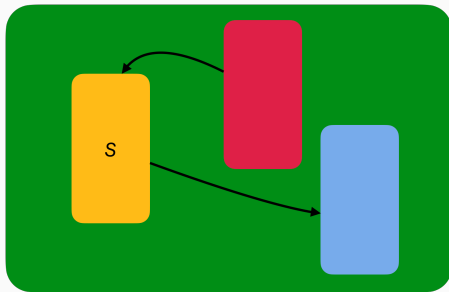
Preferred: do not stop at a complete S —keep extending;
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Unlike in generic closure-enumeration algorithms with their fixed order on the ground set, candidates are selected **dynamically**, resulting in much smaller search trees on sparse AFs.

Optimization: P -pseudo-complete Sets

Observation: search trees contain long paths of forced moves—arguments with a *single* allowed defender, added one closure at a time.

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- Still a closure system for each P

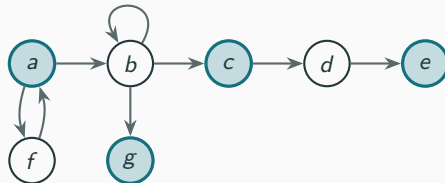
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- Still a closure system for each P
- New closure rule: if attacker a of S has a single available attacker b , add b immediately



$\emptyset$ -pseudo-completion of $\{c\}$: add e, g , then the *forced* a (b 's only available attacker) $\Rightarrow$ complete extension in one step

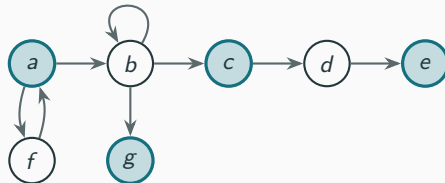
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- New closure rule: if attacker a of S has a single available attacker b , add b immediately
- Forced chains collapse into **one** closure computation; as P grows, the search space **shrinks**



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Experimental Evaluation: CLAS

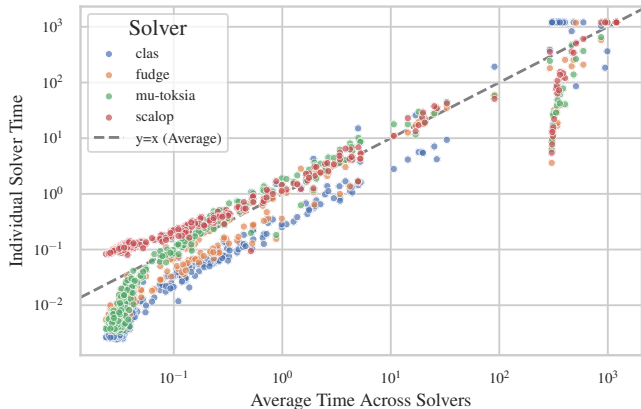
CLAS (Closure-based Argumentation Solver in C)

github.com/sertkaya/afca/tree/CLAS

- 322 benchmarks from **ICCMA'25**; tracks DC-CO, DC-ST, SE-ST, SE-PR
- vs. top-3 solvers: FUDGE, μ -TOKSIA, SCALOP
- timeout 1200 s; **PAR-2**: failures count as 2×1200 s
- Linux / 2.9 GHz / 256 GB

	DC-CO			DC-ST			SE-ST			SE-PR		
	fastest	fail	PAR2	fastest	fail	PAR2	fastest	fail	PAR2	fastest	fail	PAR2
CLAS	280	26	204	268	32	243	228	32	246	223	43	327
FUDGE	13	10	86	29	8	71	44	12	100	37	11	100
μ -TOKSIA	14	10	85	9	8	71	29	11	98	38	10	100
SCALOP	7	11	93	8	9	78	11	11	94	15	10	95
all failed	8			8			10			9		

What the Numbers Mean



Each point: one solver on one framework (log-log);
 x = average time across solvers $\approx$ instance difficulty.

- Fastest on the **vast majority** of the 322 benchmarks
- Solves instances where **all** other solvers time out
(two hardest solved DC-CO instances: 363s and 184s — CLAS only)
- But: more failures $\Rightarrow$ highest PAR-2
- Failures concentrate on `crusti*` / `scc*`: frameworks with many **strongly connected components**

$\Rightarrow$ exploit that structure!

Leveraging Strongly Connected Components

Focus: preferred extensions (SE-PR).

Definitions

- A **source component** of $\mathcal{F}$: an SCC (C, R_C) with no attacks coming into C from outside
- $\mathcal{F} - S$: remove the arguments $S \subseteq A$
- $\mathcal{F} \dot{-} S$: additionally add self-loops to all remaining arguments attacked by S

Find a complete extension in a source component, then recurse on a **smaller residual framework**

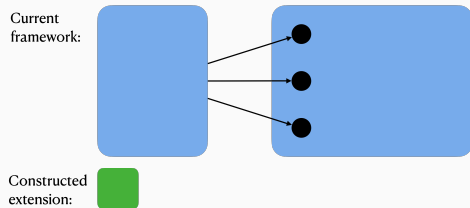
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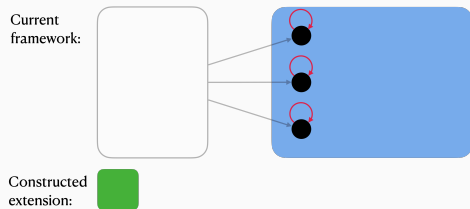
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- If the only complete extension of a source component $\mathcal{F}_C = (C, R_C)$ of $\mathcal{F}$ is $\emptyset$,
- then the preferred extensions of $\mathcal{F}$ are the preferred extensions of $\mathcal{F} \dot{-} C$.

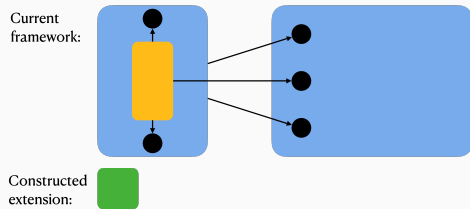
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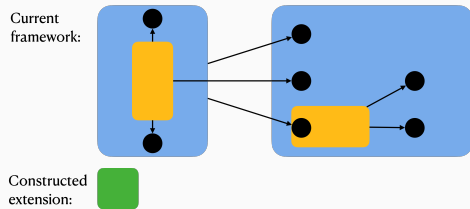
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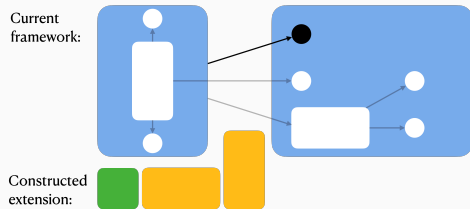
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- accumulate the result, and continue on the residual $\mathcal{F} - E - R(E)$.

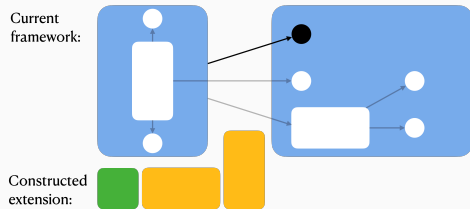
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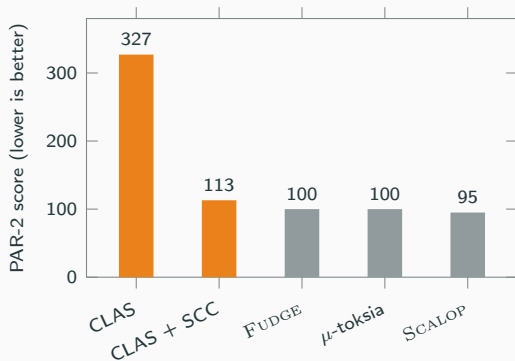


- ... accumulate the result, and continue on the residual $\mathcal{F} - E - R(E)$.

- Why this works:

If E is a complete extension of $\mathcal{F}$ and D is a preferred extension of $\mathcal{F} - E - R(E)$, then $D \cup E$ is a preferred extension of $\mathcal{F}$

SE-PR with Decomposition



Same 322 benchmarks, SE-PR track:

- failures: 43 $\rightarrow$ 12
(others: 10–11; 9 unsolved by everyone)
- still fastest on 167 instances
(FUDGE 80, μ -toksia 49, SCALOP 17)
- remaining failures: single SCC or a huge source component

Decomposition is cheap and pays off broadly.

Summary

- A **direct** approach: no SAT/CSP translation
- Complete, preferred, stable extensions live in the closure system of **pseudo-complete sets**: enumerate until one is found
- Dynamic candidate selection + P -pseudo-completeness prune the search
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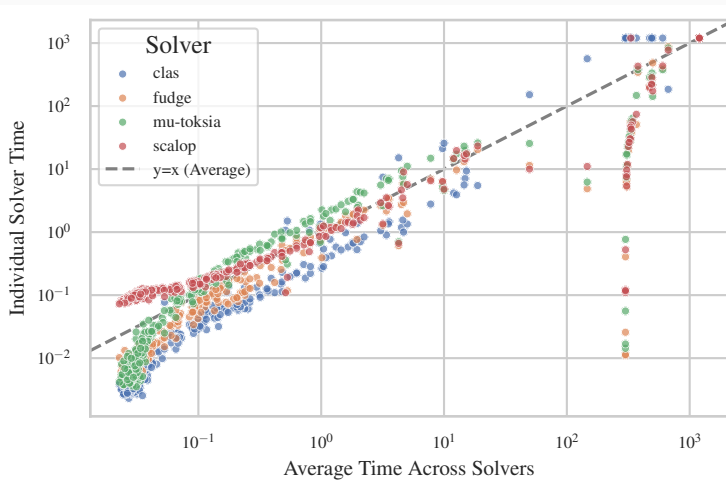
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Thank you!

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Backup: DC-ST Per-Instance Runtimes



Backup: Full Results (Algorithm 1), SE-PR

	SE-PR (Algorithm 1)		
	fastest	failures	PAR2
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SCALOP	15	10	95
all failed		9	

PAR-2: per instance, runtime in seconds, or 2×1200 on timeout/memory-out; final score is the average over all instances.

Algorithm 2: Preferred Extension by Decomposition

preferred-extension($\mathcal{F}$)

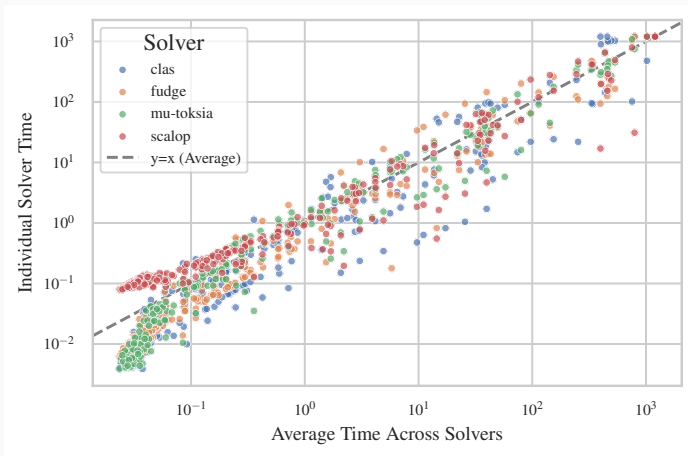
```
1:  $X := \emptyset$ 
2: while  $\mathcal{F}$  is not empty do
3:   find a source component  $\mathcal{F}_C = (C, R_C)$ 
4:    $S := \text{semi-complete}(\mathcal{F}_C, \emptyset)$ 
5:    $E := \text{complete-extension}(\mathcal{F}_C, S, \emptyset)$ 
6:   if  $E = \perp$  then
7:      $\mathcal{F} := \mathcal{F} \dot{-} C$ 
8:   else
9:      $E := \text{semi-complete}(\mathcal{F}, E)$ 
10:     $X := X \cup E$ 
11:     $\mathcal{F} := \mathcal{F} - E - R(E)$ 
12: return  $X$ 
```

- Line 5: Algorithm 1, searching for a *non-empty* complete extension in a source component.
 - Any procedure computing complete extensions can be plugged in.
- If none exists, drop C and add self-loops to $R(C)$ (work in $\mathcal{F} \dot{-} C$)
- Otherwise, semi-complete E in $\mathcal{F}$ to obtain a complete extension of $\mathcal{F}$, accumulate the result, and continue on the residual $\mathcal{F} - E - R(E)$.

Theorem

Algorithm 2 outputs a preferred extension of $\mathcal{F}$.

SE-PR: Per-Instance Runtimes (with Decomposition)



With decomposition, CLAS keeps its speed advantage while its timeouts drop to the level of the other solvers.