

Complexity Theory

Circuit Complexity

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Computational Logic

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Computing with Circuits

Motivation

Some questions:

- ▶ What can complexity theory tell us about parallel computation?
- ▶ Are there any meaningful complexity classes below LOGSPACE ? Do they contain relevant problems?
- ▶ Even if it is hard to find a universal algorithm for solving all instances of a problem, couldn't it still be that there is a simple algorithm for every fixed problem size?

↪ **circuit complexity** provides some answers

Intuition: use circuits with logical gates to model computation

Boolean Circuits

Definition 17.1

A **Boolean circuit** is a finite, directed, acyclic graph where

- ▶ each node that has no predecessor is an **input node**
- ▶ each node that is not an input node is one of the following types of **logical gate**:
 - ▶ **AND** with two input wires
 - ▶ **OR** with two input wires
 - ▶ **NOT** with one input wire
- ▶ one or more nodes are designated **output nodes**

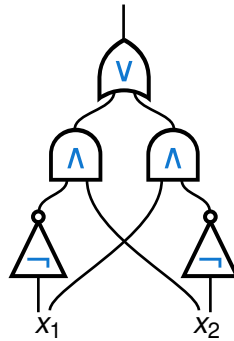
The outputs of a Boolean circuit are computed in the obvious way from the inputs.

↪ circuits with k inputs and ℓ outputs represent functions $\{0, 1\}^k \rightarrow \{0, 1\}^\ell$

We often consider circuits with only one output.

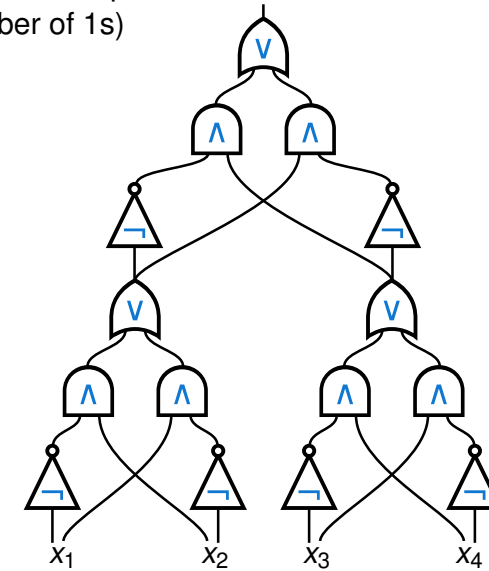
Example 1

XOR function:



Example 2

Parity function with four inputs:
(true for odd number of 1s)

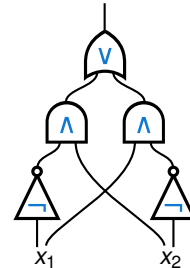


Alternative Ways of Viewing Circuits (1)

Propositional formulae

- ▶ propositional formulae are special circuits:
each non-input node has only one outgoing wire
- ▶ each variable corresponds to one input node
- ▶ each logical operator corresponds to a gate
- ▶ each sub-formula corresponds to a wire

$$((\neg x_1 \wedge x_2) \vee (x_1 \wedge \neg x_2))$$

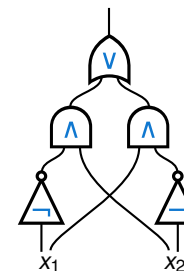


Alternative Ways of Viewing Circuits (2)

Straight-line programs

- ▶ are programs without loops and branching (if, goto, for, while, etc.)
- ▶ that only have Boolean variables
- ▶ and where each line can only be an assignment with a single Boolean operator

↪ n -line programs correspond to n -gate circuits



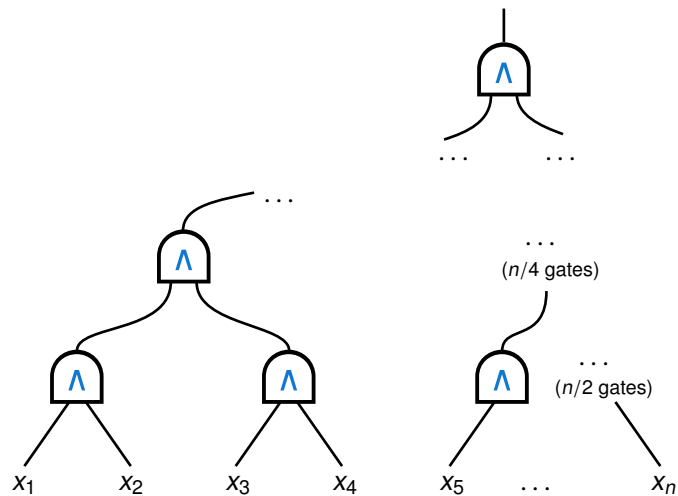
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01 z1 := ¬x1
02 z2 := ¬x2
03 z3 := z1 ∧ x2
04 z4 := z2 ∧ x1
05 return z3 ∨ z4

```

Example: Generalised AND

The function that tests if all inputs are 1 can be encoded by combining binary AND gates:



- ▶ works similarly for OR gates
- ▶ number of gates: $n - 1$
- ▶ we can use n -way AND and OR (keeping the real size in mind)

Solving Problems with Circuits

Circuits are not universal: fixed number of inputs!
How can they solve arbitrary problems?

Definition 17.2

A **circuit family** is an infinite list $C = C_1, C_2, C_3, \dots$ where each C_i is a Boolean circuit with i inputs and one output.

We say that C **decides a language** \mathcal{L} (over $\{0, 1\}$) if

$$w \in \mathcal{L} \quad \text{if and only if} \quad C_n(w) = 1 \text{ for } n = |w|.$$

Example 17.3

The circuits we gave for generalised AND are a circuit family that decides the language $\{1^n \mid n \geq 1\}$.

Circuit Complexity

To measure difficulty of problems solved by circuits, we can count the number of gates needed:

Definition 17.4

The **size** of a circuit is its number of gates.

Let $f : \mathbb{N} \rightarrow \mathbb{R}^+$ be a function. A circuit family C is **f -size bounded** if each of its circuits C_n is of size at most $f(n)$.

$\text{SIZE}(f(n))$ is the class of all languages that can be decided by an $O(f(n))$ -size bounded circuit family.

Example 17.5

Our circuits for generalised AND show that $\{1^n \mid n \geq 1\} \in \text{SIZE}(n)$.

Examples

Many simple operations can be performed by circuits of polynomial size:

- ▶ Boolean functions such as parity (=sum modulo 2), sum modulo n , or majority
- ▶ Arithmetic operations such as addition, subtraction, multiplication, division (taking two fixed-arity binary numbers as inputs)
- ▶ Many matrix operations

See exercise for some more examples

Polynomial Circuits

Polynomial Circuits

A natural class of problems to consider are those that have polynomial circuit families:

Definition 17.6

$$P_{\text{poly}} = \bigcup_{d \geq 1} \text{SIZE}(n^d).$$

Note: A language is in P_{poly} if it is solved by **some** polynomial-sized circuit family. There may not be a way to compute (or even finitely represent) this family.

How does P_{poly} relate to other classes?

Quadratic Circuits for Deterministic Time

Theorem 17.7

For $f(n) \geq n$, we have $\text{DTIME}(f) \subseteq \text{SIZE}(f^2)$.

Proof sketch (see also Sipser, Theorem 9.30).

- ▶ We can represent the DTIME computation as in the proof of Theorem 15.5: as a list of configurations encoded as words

$$* \sigma_1 \cdots \sigma_{i-1} \langle q, \sigma_i \rangle \sigma_{i+1} \cdots \sigma_m *$$

of symbols from the set $\Omega = \{*\} \cup \Gamma \cup (Q \times \Gamma)$. \rightsquigarrow tableau with $O(f^2)$ cells.

- ▶ We can describe each cell with a list of bits (wires in a circuit).
- ▶ We can compute one configuration from its predecessor by $O(f)$ circuits (idea: compute the value of each cell from its three upper neighbours as in Theorem 15.5)
- ▶ Acceptance can be checked by assuming that the TM returns to a unique configuration position/state when accepting

□

From Polynomial Time to Polynomial Size

From $\text{DTIME}(f) \subseteq \text{SIZE}(f^2)$ we get:

Corollary 17.8

$$P \subseteq P_{\text{poly}}.$$

This suggests another way of approaching the P vs. NP question:

If any language in NP is not in P_{poly} , then $P \neq \text{NP}$.
(but nobody has found any such language yet)

CIRCUIT-SAT

Input: A Boolean Circuit C with one output.

Problem: Is there any input for which C returns 1?

Theorem 17.9

CIRCUIT-SAT is NP-complete.

Proof.

Inclusion in NP is easy (just guess the input).

For NP-hardness, we use that NP problems are those with a P-verifier:

- ▶ The DTM simulation of Theorem 17.7 can be used to implement a verifier (input: $(w\#c)$ in binary)
- ▶ We can hard-wire the w -inputs to use a fixed word instead (remaining inputs: c)
- ▶ The circuit is satisfiable iff there is a certificate for which the verifier accepts w

□

A New Proof for Cook-Levin

Theorem 17.10

3SAT is NP-complete.

Proof.

Membership in NP is again easy (as before).

For NP-hardness, we express the circuit that was used to implement the verifier in Theorem 17.9 as propositional logic formula in 3-CNF:

- ▶ Create a propositional variable X for every wire in the circuit
- ▶ Add clauses to relate input wires to output wires, e.g., for AND gate with inputs X_1 and X_2 and output X_3 , we encode $(X_1 \wedge X_2) \leftrightarrow X_3$ as:

$$(\neg X_1 \vee \neg X_2 \vee X_3) \wedge (X_1 \vee \neg X_3) \wedge (X_2 \vee \neg X_3)$$

- ▶ Fixed number of clauses per gate = linear size increase
- ▶ Add a clause (X) for the output wire X .

Is $P = P_{/poly}$?

We showed $P \subseteq P_{/poly}$. Does the converse also hold?

No!

Theorem 17.11

$P_{/poly}$ contains undecidable problems.

Proof.

We define the unary Halting problem as the (undecidable) language:

$$UH_{ALT} := \{1^n \mid \text{the binary encoding of } n \text{ encodes a pair } \langle M, w \rangle \\ \text{where } M \text{ is a TM that halts on word } w\}$$

For a number $1^n \in UH_{ALT}$, let C_n be the circuit that computes a generalised AND of all inputs. For all other numbers, let C_n be a circuit that always returns 0. The circuit family C_1, C_2, C_3, \dots accepts UH_{ALT} . □

Uniform Circuit Families

$P_{/poly}$ too powerful, since we do not require the circuits to be computable. We can add this:

Definition 17.12

A circuit family C_1, C_2, C_3, \dots is **log-space-uniform** if there is a log-space computable function that maps words 1^n to (an encoding of) C_n .

(We could also define similar notions of uniformity for other complexity classes.)

Theorem 17.13

The class of all languages that are accepted by a log-space-uniform circuit family of polynomial size is exactly P.

Proof sketch.

A detailed analysis shows that our earlier reduction of P DTMs to circuits is log-space-uniform. Conversely, a polynomial-time procedure can be obtained by first computing a suitable circuit (in log-space) and then evaluating it (in polynomial time). □

Turing Machines That Take Advice

One can also describe $P_{/poly}$ using TMs that take “advice”:

Definition 17.14

Consider a function $a : \mathbb{N} \rightarrow \mathbb{N}$. A language \mathcal{L} is accepted by a Turing Machine \mathcal{M} with a bits of advice if there is a sequence of advice strings $\alpha_0, \alpha_1, \alpha_2, \dots$ of length $|\alpha_i| = a(i)$ and \mathcal{M} accepts inputs of the form $(w \# a_{|w|})$ if and only if $w \in \mathcal{L}$.

$P_{/poly}$ is equivalent to the class of problems that can be solved by a PTIME TM that takes a polynomial amount of “advice”.

(This is where the notation $P_{/poly}$ comes from.)

$P_{/poly}$ and NP

We showed $P \subseteq P_{/poly}$. Does $NP \subseteq P_{/poly}$ also hold?

Nobody knows

Theorem 17.15 (Karp-Lipton Theorem)

If $NP \subseteq P_{/poly}$ then $PH = \Sigma_2^P$.

Proof sketch (see Arora/Barak Theorem 6.19).

- ▶ if $NP \subseteq P_{/poly}$ then there is a polysize circuit family solving Sat
- ▶ Using this, one can argue that there is also a polysize circuit family that computes the lexicographically first satisfying assignment (k output bits for k variables)
- ▶ A Π_2 -QBF formula $\forall \mathbf{X} \exists \mathbf{Y} \varphi$ is true if, for all values of \mathbf{X} , $\varphi[\mathbf{X}]$ is satisfiable.
- ▶ In Σ_2^P , we can: (1) guess the polysize circuit for SAT, (2) check for all values of \mathbf{X} if its output is really a satisfying assignment (to verify the guess)
- ▶ This solves Π_2^P -hard problems in Σ_2^P
- ▶ But then the Polynomial Hierarchy collapses at Σ_2^P , as claimed.

□

$P_{/poly}$ and EXPTIME

We showed $P \subseteq P_{/poly}$. Does $EXPTIME \subseteq P_{/poly}$ also hold?

Nobody knows

Theorem 17.16 (Meyer's Theorem)

If $EXPTIME \subseteq P_{/poly}$ then $EXPTIME = PH = \Sigma_2^P$.

See [Arora/Barak, Theorem 6.20] for a proof sketch.

Corollary 17.17

If $EXPTIME \subseteq P_{/poly}$ then $P \neq NP$.

Proof.

If $EXPTIME \subseteq P_{/poly}$ then $EXPTIME = \Sigma_2^P$ (Meyer's Theorem).

By the Time Hierarchy Theorem, $P \neq EXPTIME$, so $P \neq \Sigma_2^P$.

So the Polynomial Hierarchy doesn't collapse completely, and $P \neq NP$. □

How Big a Circuit Could We Need?

We should not be surprised that $P_{/poly}$ is so powerful:

exponential circuit families are already enough to accept any language

Exercise: show that every Boolean function over n variables can be expressed by a circuit of size $\leq n2^n$.

It turns out that these exponential circuits are really needed:

Theorem 17.18 (Shannon 1949 (!))

For every n , there is a function $\{0, 1\}^n \rightarrow \{0, 1\}$ that cannot be computed by any circuit of size $2^n / (10n)$.

In fact, one can even show: almost every Boolean function requires circuits of size $> 2^n / (10n)$ – and is therefore not in $P_{/poly}$

Is any of these functions in NP? Or at least in EXP? Or at least in NEXP?

Nobody knows