

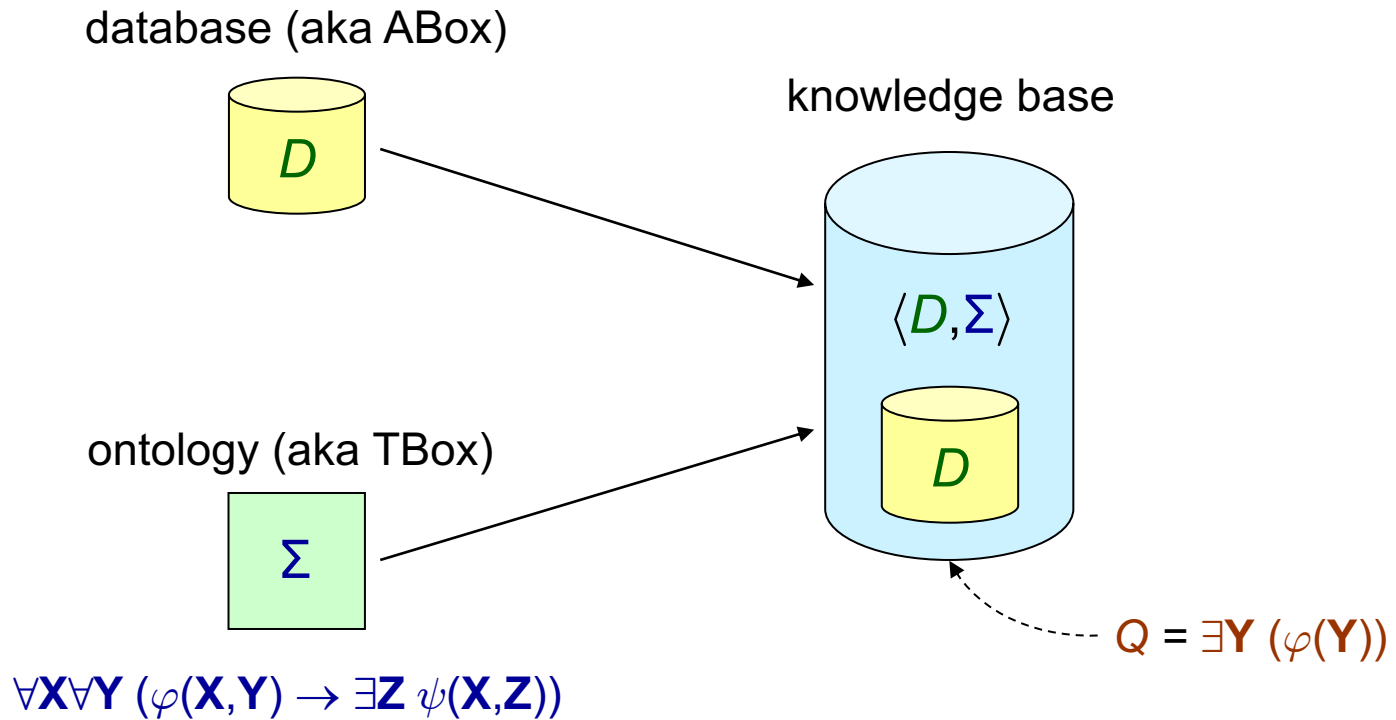
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TU Dresden

Existential Rules – Lecture 6

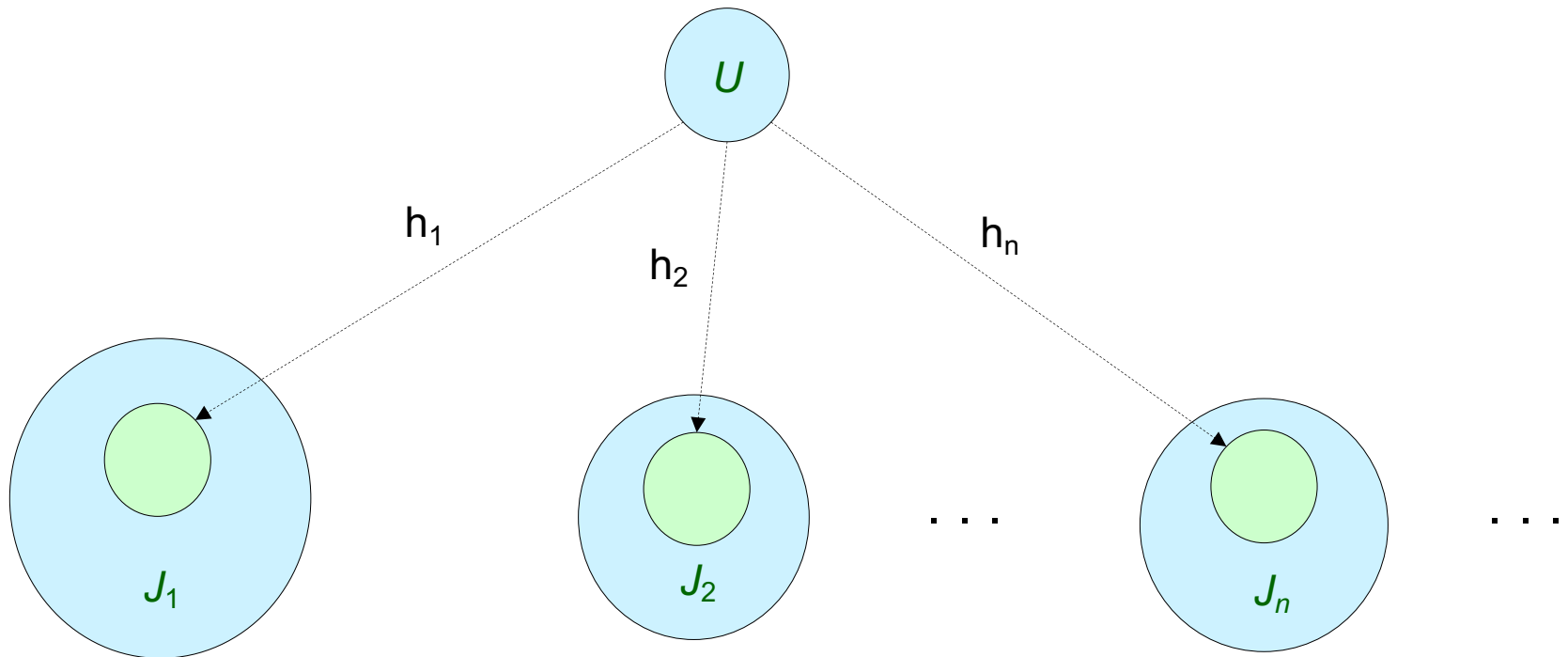
Adapted from slides by Andreas Pieris and Michaël Thomazo
Winter Term 2025/26

BCQ-Answering: Our Main Decision Problem



decide whether $D \wedge \Sigma \models Q$

Universal Models (a.k.a. Canonical Models)



An instance U is a **universal model** of $D \wedge \Sigma$ if the following holds:

1. U is a model of $D \wedge \Sigma$
2. $\forall J \in \text{models}(D \wedge \Sigma)$, there exists a homomorphism h_J such that $h_J(U) \subseteq J$



Query Answering via the Chase

Theorem: $D \wedge \Sigma \models Q$ iff $U \models Q$, where U is a universal model of $D \wedge \Sigma$

+

Theorem: $\text{chase}(D, \Sigma)$ is a universal model of $D \wedge \Sigma$

=

Corollary: $D \wedge \Sigma \models Q$ iff $\text{chase}(D, \Sigma) \models Q$



Undecidability of BCQ-Answering

Theorem: BCQ-Answering is **undecidable**

Proof : By simulating a deterministic Turing machine with an empty tape

...syntactic restrictions are needed!!!



Termination of the Chase

- Drop the existential quantification
 - We obtain the class of **full** existential rules
 - Very close to Datalog ✓
- Drop the recursive definitions
 - We obtain the class of **acyclic** existential rules
 - A.k.a. non-recursive existential rules ✓



Sum Up

Data Complexity		
FULL	PTIME-c	Naïve algorithm
		Reduction from Monotone Circuit Value problem
ACYCLIC	in LOGSPACE	Not covered here

Combined Complexity		
FULL	EXPTIME-c	Naïve algorithm
		Simulation of a deterministic exponential time TM
ACYCLIC	NEXPTIME-c	Small witness property
		Reduction from Tiling problem



Recall our Example



Σ

$\forall X (Person(X) \rightarrow \exists Y (hasParent(X,Y) \wedge Person(Y)))$

$\text{chase}(D, \Sigma) = D \cup \{hasParent(Alice, z_1), Person(z_1),$

$hasParent(z_1, z_2), Person(z_2),$

$hasParent(z_2, z_3), Person(z_3), \dots$

The above rule can be written as the DL-Lite axiom

$Person \sqsubseteq \exists hasParent. Person$



Recall our Example



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$hasParent(z_2, z_3), Person(z_3), \dots$

Existential quantification & recursive definitions
are key features for modelling ontologies

Challenge

We need classes of existential rules such that

- Existential quantification and recursive definition **coexist**
⇒ the chase may be infinite
- BCQ-Answering is decidable, and tractable w.r.t. the data complexity



Tame the infinite chase:

Deal with infinite structures without explicitly building them



Linear Existential Rules

- A **linear existential rule** is an existential rule of the form

$$\forall X \forall Y (P(X,Y) \rightarrow \exists Z \psi(X,Z))$$

where $P(X,Y)$ is an atom

- We denote **LINEAR** the class of linear existential rules
- A **local property** - we can inspect one rule at a time
 - \Rightarrow given Σ , we can decide in linear time whether $\Sigma \in \text{LINEAR}$
 - $\Rightarrow \Sigma_1 \in \text{LINEAR}, \Sigma_2 \in \text{LINEAR} \Rightarrow (\Sigma_1 \cup \Sigma_2) \in \text{LINEAR}$
- Strictly more expressive than DL-Lite



LINEAR vs. DL-Lite

Existential rules and DLs rely on first-order semantics - comparable formalisms

DL-Lite Axioms	Existential Rules
$A \sqsubseteq B$	$\forall X (A(X) \rightarrow B(X))$
$A \sqsubseteq \exists R$	$\forall X (A(X) \rightarrow \exists Y R(X,Y))$
$\exists R \sqsubseteq A$	$\forall X \forall Y (R(X,Y) \rightarrow A(X))$
$\exists R \sqsubseteq \exists P$	$\forall X \forall Y (R(X,Y) \rightarrow \exists Z P(X,Z))$
$A \sqsubseteq \exists R.B$	$\forall X (A(X) \rightarrow \exists Y (R(X,Y) \wedge B(Y)))$
$R \sqsubseteq P$	$\forall X \forall Y (R(X,Y) \rightarrow P(X,Y))$
$A \sqsubseteq \neg B$	$\forall X (A(X) \wedge B(X) \rightarrow \perp)$

Linear Existential Rules

- A **linear existential rule** is an existential rule of the form

$$\forall X \forall Y (P(X,Y) \rightarrow \exists Z \psi(X,Z))$$

where $P(X,Y)$ is an atom (which is trivially a guard)

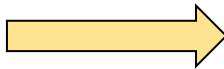
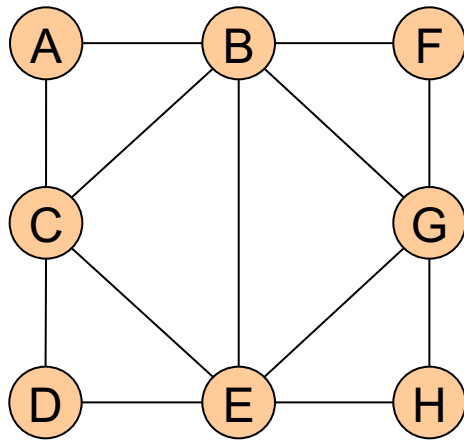
- We denote **LINEAR** the class of linear existential rules
- A **local property** - we can inspect one rule at a time
 - \Rightarrow given Σ , we can decide in linear time whether $\Sigma \in \text{LINEAR}$
 - $\Rightarrow \Sigma_1 \in \text{LINEAR}, \Sigma_2 \in \text{LINEAR} \Rightarrow (\Sigma_1 \cup \Sigma_2) \in \text{LINEAR}$
- Strictly more expressive than DL-Lite
- Infinite chase - $\forall X (Person(X) \rightarrow \exists Y (hasParent(X,Y) \wedge Person(Y)))$
- But, BCQ-Answering is decidable - **the chase has finite treewidth**



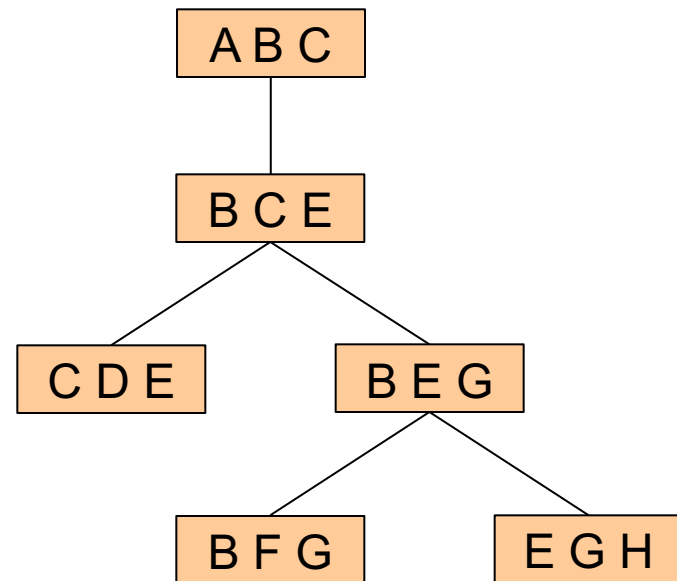
Treewidth of a Graph

Tree decomposition - a mapping of a graph into a tree

Graph $G = (V, E)$



Tree decomposition $T = (V', E')$ of G



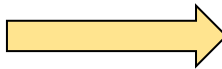
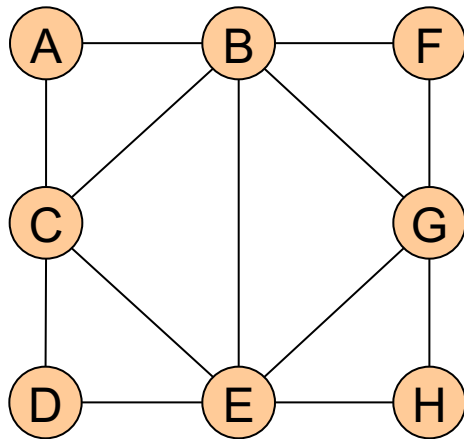
1. For each $v \in V$, there exists $u \in V'$ such that $v \in u$
2. For each $(v, w) \in E$, there exists $u \in V'$ such that $\{v, w\} \subseteq u$
3. For each $v \in V$, $\{u \mid v \in u\}$ induces a connected subtree



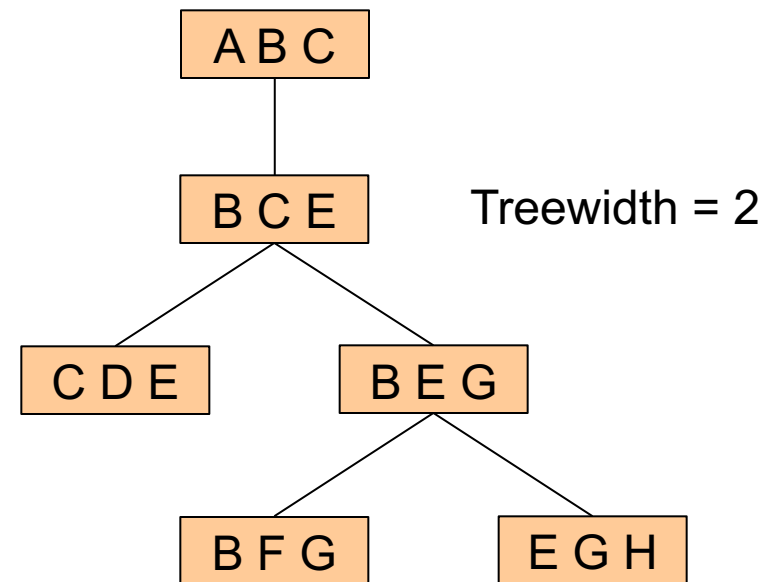
Treewidth of a Graph

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Graph $G = (V, E)$



Tree decomposition $T = (V', E')$ of G



- The **width** of T is defined as $\max_{u \in V'} \{|u|\} - 1$
- The **treewidth** of G , denoted $\text{tw}(G)$, is the minimum width over all tree decompositions of G

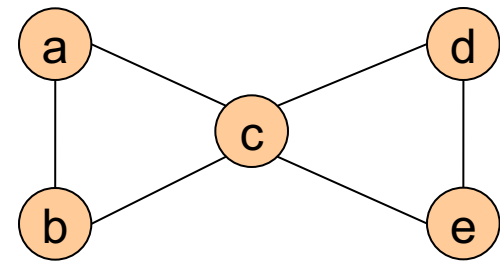
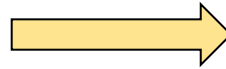
Treewidth of an Instance

- An instance J can be represented as a graph \mathcal{G}_J - Gaifman graph

$R(a,b,c)$

$S(c,d)$

$T(c,d,e)$



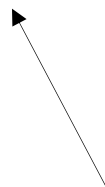
- The treewidth of J , denoted $\text{tw}(J)$, is defined as $\text{tw}(\mathcal{G}_J)$
- Thus, we can talk about the treewidth of the chase
- Lemma: For a database D , and a set $\Sigma \in \text{LINEAR}$, $\text{tw}(\text{chase}(D, \Sigma))$ is finite

Decidability of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is decidable

Proof: The ingredients of the proof are the following:

1. The chase under **LINEAR** has finite treewidth
2. The **tree model property** implies decidability of satisfiability - classical result



A fragment \mathcal{L} of first-order logic enjoys the tree model property if: for every $\varphi \in \mathcal{L}$,
if φ is satisfiable, then there exists $J \in \text{models}(\varphi)$ such that $\text{tw}(J)$ is finite

Decidability of **LINEAR**

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1. The chase under **LINEAR** has finite treewidth
 2. The **tree model property** implies decidability of satisfiability - classical result
- Consider a database D , a set $\Sigma \in \mathbf{LINEAR}$, and a BCQ Q
 - Clearly, $D \wedge \Sigma \models Q$ iff $D \wedge \Sigma \wedge \neg Q \models \perp$
 - Thus, it suffices to show that, if $D \wedge \Sigma \wedge \neg Q$ is satisfiable, then it has a model of finite treewidth
 - By universality, $D \wedge \Sigma \wedge \neg Q$ is satisfiable implies $\text{chase}(D, \Sigma) \wedge \neg Q$ is satisfiable
 - Therefore, $D \wedge \Sigma \wedge \neg Q$ is satisfiable implies $\text{chase}(D, \Sigma)$ is a model of $D \wedge \Sigma \wedge \neg Q$
 - The claim follows since $\text{tw}(\text{chase}(D, \Sigma))$ is finite



Decidability of **LINEAR**

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...but, what about the complexity of the problem?

we need new techniques

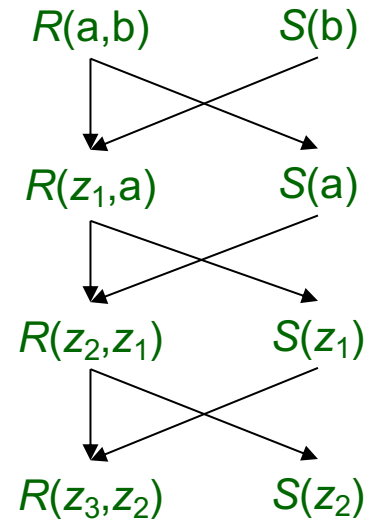


Chase Graph

The chase can be naturally seen as a graph - **chase graph**

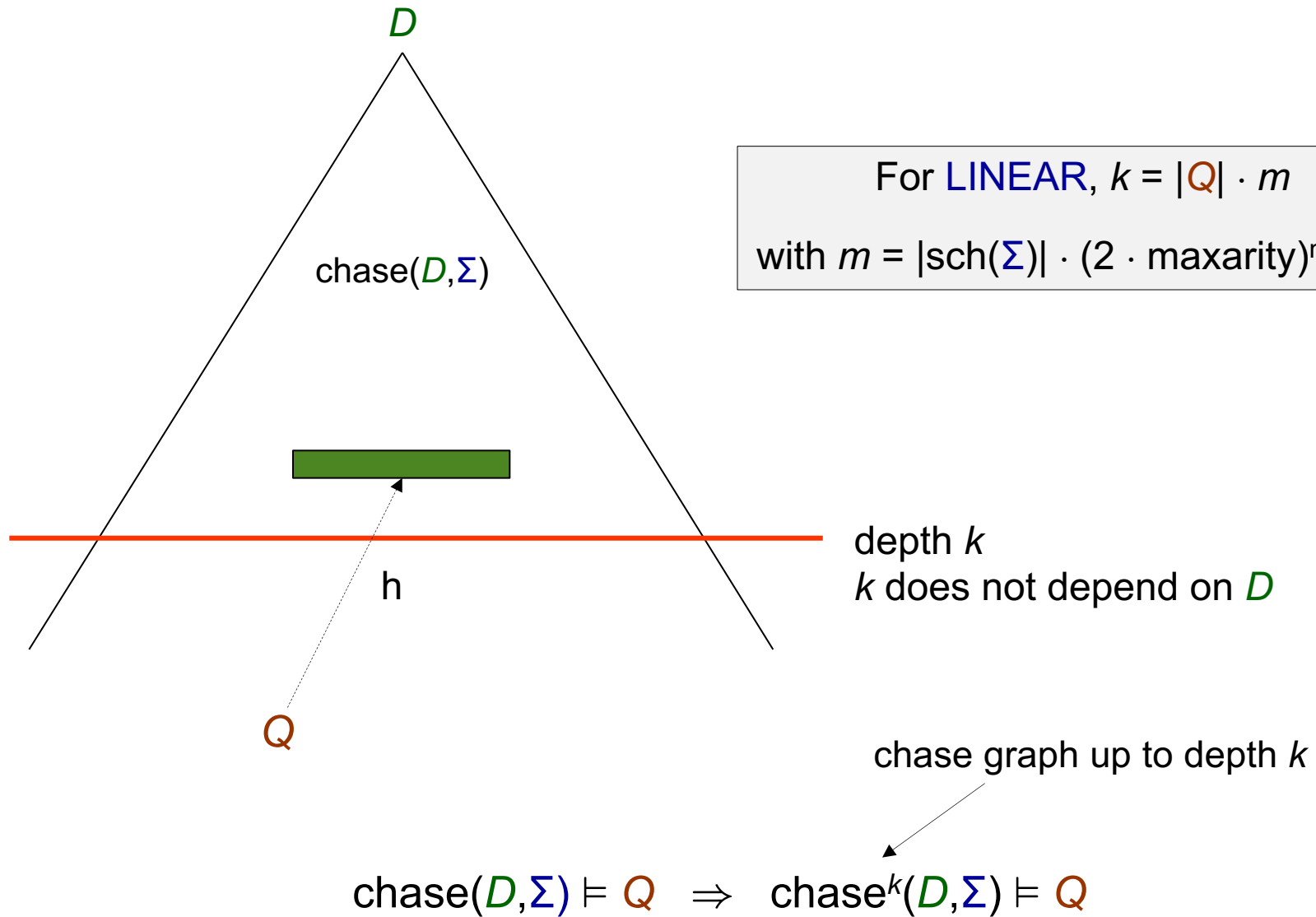
$$D = \{R(a,b), S(b)\}$$

$$\Sigma = \begin{cases} \forall X \forall Y (R(X,Y) \wedge S(Y) \rightarrow \exists Z R(Z,X)) \\ \forall X \forall Y (R(X,Y) \rightarrow S(X)) \end{cases}$$



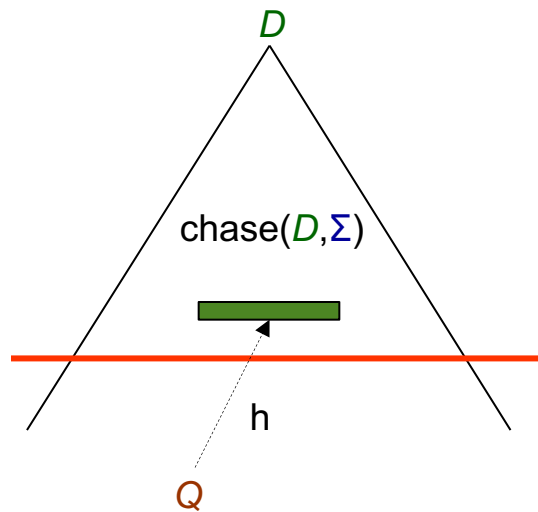
For **LINEAR**, the chase graph is a **forest**

Bounded Derivation-Depth Property



The Blocking Algorithm for **LINEAR**

- The blocking algorithm shows that BCQ-Answering under **LINEAR** is
 - in PTIME w.r.t. the data complexity
 - in 2EXPTIME w.r.t. the combined complexity



...we can do better than the blocking algorithm

$$k = |Q| \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$$

Data Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in **LOGSPACE** w.r.t. the data complexity

Proof: Not so easy! Different techniques must be applied. This will be the subject of the second part of our course.



Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in **NEXPTIME** w.r.t. the combined complexity

Proof: We first need to establish the so-called **small witness property**



Small Witness Property for LINEAR

Lemma: $\text{chase}(D, \Sigma) \models Q \Rightarrow$ there exists a chase sequence

$$D \langle \sigma_1, h_1 \rangle J_1 \langle \sigma_2, h_2 \rangle J_2 \langle \sigma_3, h_3 \rangle J_3 \dots \langle \sigma_n, h_n \rangle J_n$$

of D w.r.t. Σ with

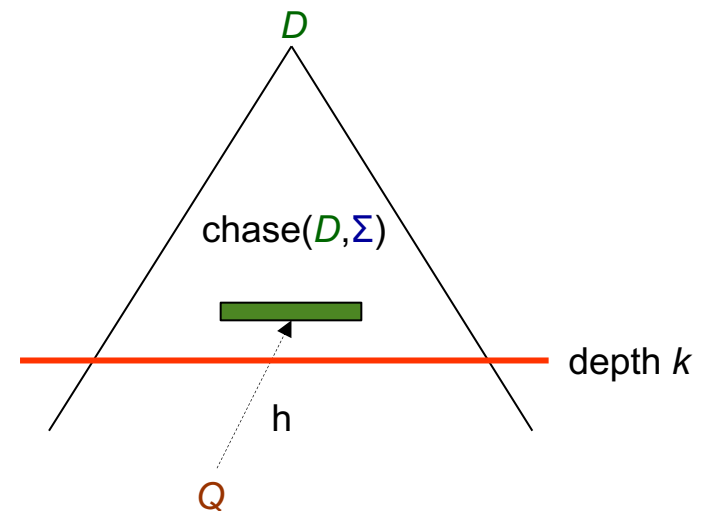
$$n = (|Q|)^2 \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$$

such that $J_n \models Q$

Proof:

- By hypothesis, there exists a homomorphism h such that $h(Q) \subseteq \text{chase}(D, \Sigma)$
- By the bounded-derivation depth property

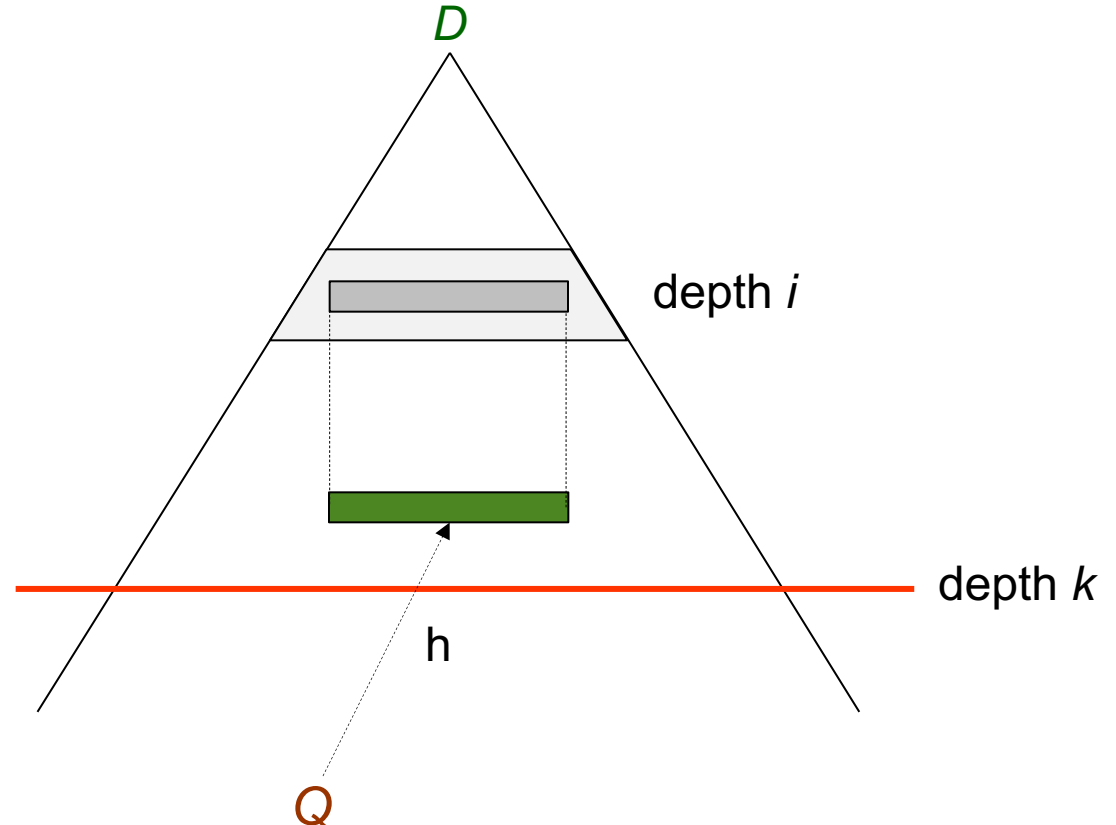
$$k = |Q| \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$$



Small Witness Property for **LINEAR**

Proof (cont.):

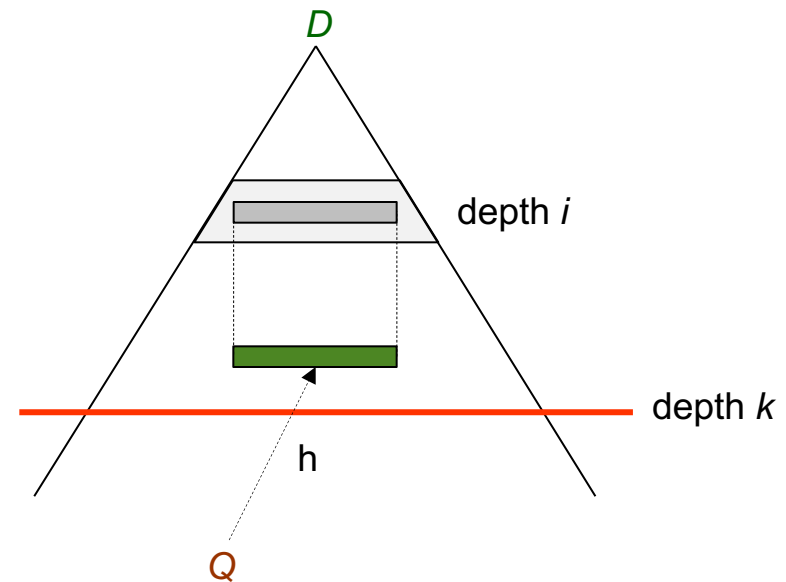
- Let us focus on depth i of the chase graph
- How many atoms do we need?
- No more than $|Q|$



Small Witness Property for **LINEAR**

Proof (cont.):

- Let us focus on depth i of the chase graph
- How many atoms do we need?
- No more than $|Q|$
- Thus, to entail the query we need at most



$$k \cdot |Q|$$

$$= |Q| \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}} \cdot |Q|$$

$$= (|Q|)^2 \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$$

Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in **NEXPTIME** w.r.t. the combined complexity

Proof: Consider a database D , a set $\Sigma \in \mathbf{LINEAR}$, and a BCQ Q

Having the small witness property in place, we can exploit the following algorithm:

1. Non-deterministically construct a chase sequence

$$D \langle \sigma_1, h_1 \rangle J_1 \langle \sigma_2, h_2 \rangle J_2 \langle \sigma_3, h_3 \rangle J_3 \dots \langle \sigma_n, h_n \rangle J_n$$

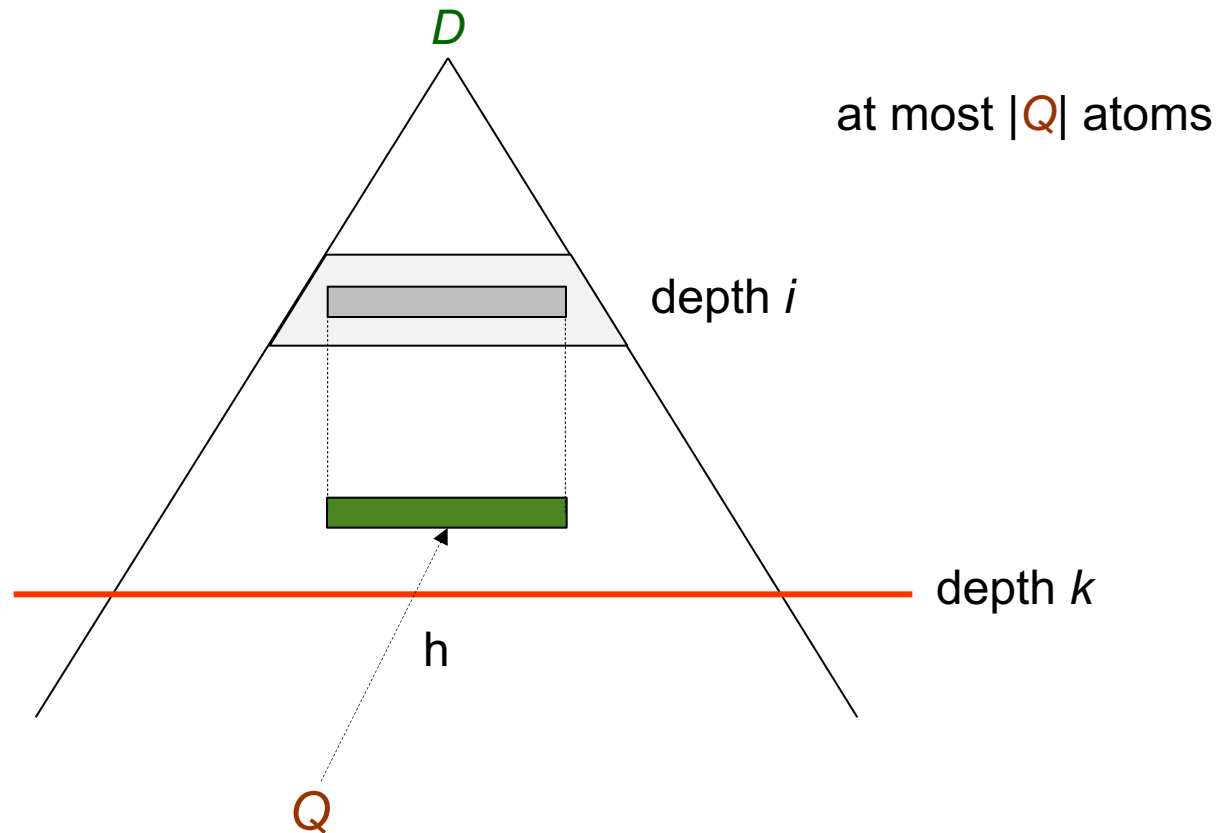
of D w.r.t. Σ with $n = (|Q|)^2 \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$

2. Check for the existence of a homomorphism h such that $h(Q) \subseteq J_n$

Can we do better? Any ideas?



Key Observation

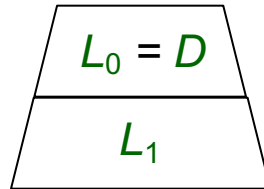


level-by-level construction

Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in **PSPACE** w.r.t. the combined complexity

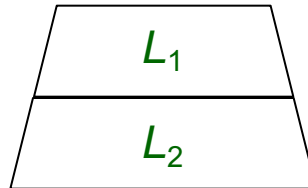
Proof:



Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in **PSPACE** w.r.t. the combined complexity

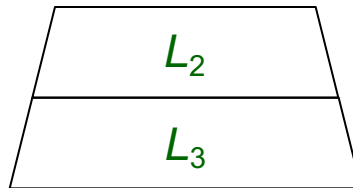
Proof:



Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in PSPACE w.r.t. the combined complexity

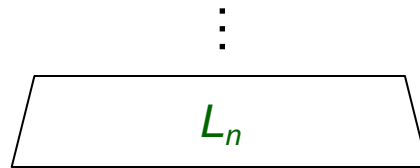
Proof:



Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in PSPACE w.r.t. the combined complexity

Proof:



Combined Complexity of **LINEAR**

Theorem: BCQ-Answering under **LINEAR** is in PSPACE w.r.t. the combined complexity

Proof (cont.):

At each step we need to maintain

- $O(|Q|)$ atoms
- A counter $ctr \leq (|Q|)^2 \cdot |\text{sch}(\Sigma)| \cdot (2 \cdot \text{maxarity})^{\text{maxarity}}$
- Thus, we need polynomial space
- The claim follows since NPSPACE = PSPACE



Combined Complexity of **LINEAR**

We cannot do better than the previous algorithm

Theorem: BCQ-Answering under **LINEAR** is **PSPACE-hard w.r.t. the combined complexity**

Proof : By simulating a deterministic polynomial space Turing machine



PSPACE-hardness of **LINEAR**

Our Goal: Encode the polynomial space computation of a DTM M on input string I using a database D , a set $\Sigma \in \mathbf{LINEAR}$, and a BCQ Q such that

$$D \wedge \Sigma \models Q \text{ iff } M \text{ accepts } I \text{ using at most } n = (|I|)^k \text{ cells}$$



PSPACE-hardness of LINEAR

- Assume that the tape alphabet is $\{0, 1, \sqcup\}$
- Suppose that M halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for $k > 0$

Initial configuration - the database D

$$\text{Config}(s_{\text{init}}, \alpha_1, \dots, \alpha_m, \underbrace{\sqcup, \dots, \sqcup}_{n-m}, \underbrace{1, 0, \dots, 0}_{n-1})$$



PSPACE-hardness of **LINEAR**

- Assume that the tape alphabet is $\{0, 1, \sqcup\}$
- Suppose that M halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for $k > 0$

Transition rule - $\delta(s_1, \alpha) = (s_2, \beta, +1)$

for each $i \in \{1, \dots, n\}$:

$$\forall X \left(\text{Config}(s_1, X_1, \dots, X_{i-1}, \alpha, X_{i+1}, \dots, X_n, \underbrace{0, \dots, 0}_{i-1}, 1, \underbrace{0, \dots, 0}_{n-i}) \rightarrow \right.$$

$$\left. \text{Config}(s_2, X_1, \dots, X_{i-1}, \beta, X_{i+1}, \dots, X_n, \underbrace{0, \dots, 0}_i, \underbrace{0, \dots, 0}_{n-i-1}, 1, 0, \dots, 0) \right)$$



PSPACE-hardness of **LINEAR**

- Assume that the tape alphabet is $\{0, 1, \sqcup\}$
- Suppose that M halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for $k > 0$

$$D \wedge \Sigma \models \exists X \text{ Config}(s_{\text{acc}}, X) \quad \text{iff} \quad M \text{ accepts } I$$

...but, the rules are not constant-free

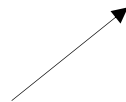
we can eliminate the constants by applying a simple trick



PSPACE-hardness of **LINEAR**

Initial configuration - the database D

auxiliary constants for the states
and the tape alphabet

$$\text{Config}(s_{\text{init}}, \alpha_1, \dots, \alpha_m, \underbrace{\sqcup, \dots, \sqcup}_{n-m}, \underbrace{1, 0, \dots, 0}_{n-1}, s_1, \dots, s_\ell, 0, 1, \sqcup)$$


PSPACE-hardness of **LINEAR**

Transition rule - $\delta(s_1, 0) = (s_2, \sqcup, +1)$

for each $i \in \{1, \dots, n\}$:

$$\begin{array}{c}
 \text{Config}(S_1, X_1, \dots, X_{i-1}, Z, X_{i+1}, \dots, X_n, \overbrace{Z, \dots, Z}^{i-1}, O, \overbrace{Z, \dots, Z}^{n-i}, S_1, \dots, S_\ell, Z, O, B) \rightarrow \\
 \text{Config}(S_2, X_1, \dots, X_{i-1}, B, \underbrace{X_{i+1}, \dots, X_n}_i, \underbrace{Z, \dots, Z}_{n-i-1}, O, Z, \dots, Z, S_1, \dots, S_\ell, Z, O, B)
 \end{array}$$

(\forall -quantifiers are omitted)



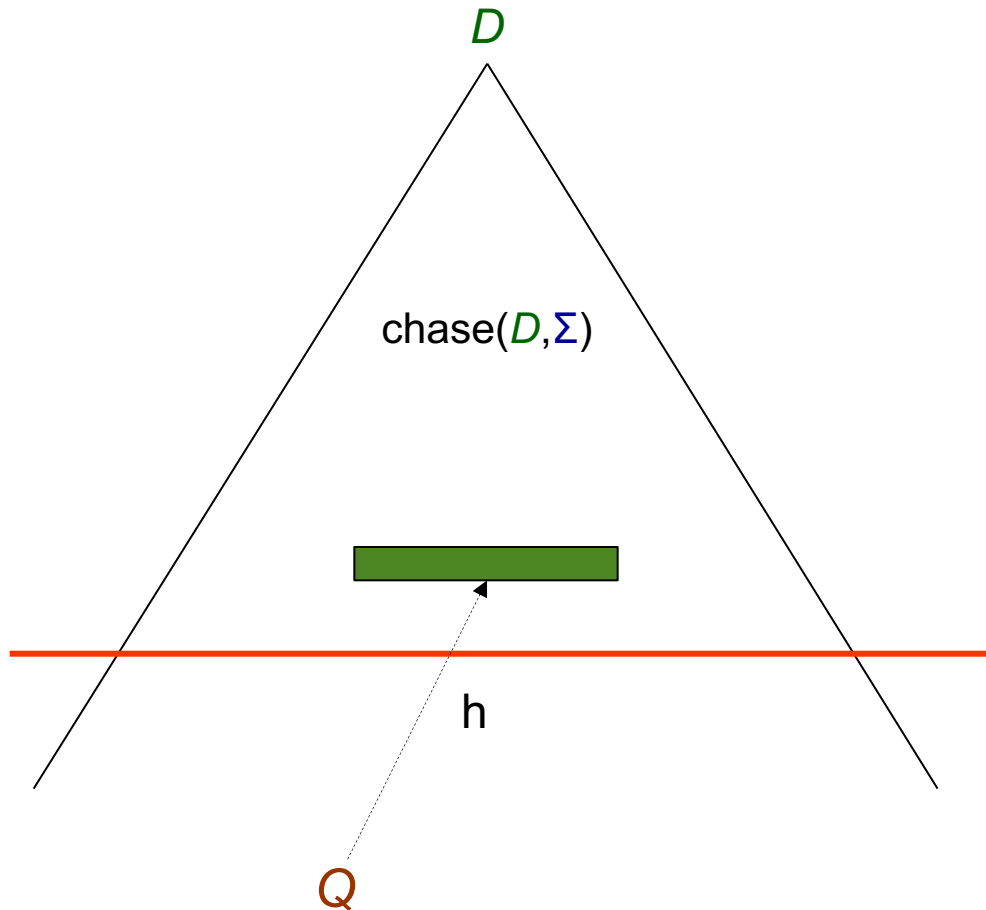
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		Reduction from Monotone Circuit Value problem
ACYCLIC	in LOGSPACE	Second part of our course
LINEAR		

	Combined Complexity	
FULL	EXPTIME-c	Naïve algorithm
		Simulation of a deterministic exponential time TM
ACYCLIC	NEXPTIME-c	Small witness property
		Reduction from Tiling problem
LINEAR	PSPACE-c	Level-by-level non-deterministic algorithm
		Simulation of a deterministic polynomial space TM



Forward Chaining Techniques



Useful techniques for establishing optimal upper bounds
...but **not practical** - we need to store instances of very large size