



International Center for Computational Logic

# COMPLEXITY THEORY

#### Lecture 17: The Polynomial Hierarchy

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**Knowledge-Based Systems** 

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More recent versions of this slide deck might be available. For the most current version of this course, see https://iccl.inf.tu-dresden.de/web/Complexity\_Theory/en

# Review: ATM vs. DTM

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How? Re-trace exponential computation path by verifying local changes.

# From Deterministic Time To Alternating Space

Let  $h : \mathbb{N} \to \mathbb{R}$  be a function in O(g) that defines the exact time bound for  $\mathcal{M}$  (no O-notation), and that can be computed in space  $O(\log g)$ .

```
01 ATMSIMULATETM(TM \mathcal{M}, input word w, time bound h) :
     existentially guess s \le h(|w|) // halting step
02
03
     existentially guess i \in \{0, ..., s\} // halting position
04
     existentially guess \omega \in Q \times \Gamma // halting cell + state
05
     if \mathcal{M} would not halt in \omega:
06
        return false
     for j = s, ..., 1 do :
07
        existentially quess \langle \omega_{-1}, \omega_0, \omega_1 \rangle \in \Omega^3
80
09
        if \mathcal{M}(\omega_{-1}, \omega_0, \omega_{+1}) \neq \omega :
10
            return false
11
        universally choose \ell \in \{-1, 0, 1\}
12
       \omega := \omega_{\ell}
13 i := i + \ell
14 // after tracing back s steps, check input configuration:
    return "input configuration of \mathcal{M} on w has \omega at position i"
15
```

# A Remark on (Non)determinism

For each cell that is to be verified:

- we guess three predecessor cells,
- which we then verify recursively.

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#### Because of determinism:

- The simulated TM is deterministic
- Hence, if the starting point is determined, every future cell in every position is determined too
- Therefore, for every cell, there is only one possible guess that eventually leads to the right input tape

 $\rightsquigarrow$  Independent guesses, if correct, must generally be the same

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However, we could also avoid this:

- The algorithm from line 03 on checks if the TM halts after s steps
- We can make a similar algorithm that checks if the TM does not halt after s steps
- We can then use an overall algorithm that increments *s* one by one (starting from 1):
  - For each value of *s*, guess if the TM halts after this time or not
  - Check the guess using the above procedures
  - Stop when the halting configuration has been found
- Because of the time bound on the simulated TM, *s* will not become larger than 2<sup>*O*(*f*)</sup> here, so we can always store it in space *f*.

# Summary: Alternating vs. Deterministic Classes

We can sum up our findings as follows:

# The Polynomial Hierarchy

## **Bounding Alternation**

For ATMs, alternation itself is a resource. We can distinguish problems by how much alternation they need to be solved.

We first classify computations by counting their quantifier alternations:

**Definition 17.1:** Let  $\mathcal{P}$  be a computation path of an ATM on some input.

- $\mathcal{P}$  is of type  $\Sigma_1$  if all of its non-halting configurations are existential<sup>a</sup>
- $\mathcal{P}$  is of type  $\Pi_1$  if all of its non-halting configurations are universal<sup>a</sup>
- *P* is of type Σ<sub>i+1</sub> if it starts with a sequence of existential configurations, followed by a path of type Π<sub>i</sub>
- *P* is of type Π<sub>i+1</sub> if it starts with a sequence of universal configurations, followed by a path of type Σ<sub>i</sub>

<sup>a</sup>Recall that we used existential and universal halting configurations for rejecting and accepting, respectively. These are always allowed in all types of paths.

### Alternation-Bounded ATMs

We apply alternation bounds to every computation path:

**Definition 17.2:** A  $\Sigma_i$  Alternating Turing Machine is an ATM for which every computation path on every input is of type  $\Sigma_j$  for some  $j \leq i$ . A  $\Pi_i$  Alternating Turing Machine is an ATM for which every computation path on every input is of type  $\Pi_j$  for some  $j \leq i$ .

Note that it's always ok to use fewer alternations (" $j \le i$ ") but computation has to start with the right kind of quantifier ( $\exists$  for  $\Sigma_i$  and  $\forall$  for  $\Pi_i$ ).

**Example 17.3:** A  $\Sigma_1$  ATM is simply an NTM.

We are interested in the power of ATMs that are both time/space-bounded and alternation-bounded:

**Definition 17.4:** Let  $f : \mathbb{N} \to \mathbb{R}^+$  be a function.  $\Sigma_i \text{Time}(f(n))$  is the class of all languages that are decided by some O(f(n))-time bounded  $\Sigma_i$  ATM. The classes  $\Pi_i \text{Time}(f(n)), \Sigma_i \text{Space}(f(n))$  and  $\Pi_i \text{Space}(f(n))$  are defined similarly.

The most popular classes of these problems are the alternation-bounded polynomial time classes:

$$\Sigma_i \mathsf{P} = \bigcup_{d \ge 1} \Sigma_i \operatorname{Time}(n^d)$$
 and  $\Pi_i \mathsf{P} = \bigcup_{d \ge 1} \Pi_i \operatorname{Time}(n^d)$ 

Hardness for these classes is defined by polynomial many-one reductions as usual.

#### **Basic Observations**

**Theorem 17.5:**  $\Sigma_1 P = NP$  and  $\Pi_1 P = coNP$ .

Proof: Immediate from the definitions.

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**Theorem 17.6:**  $co\Sigma_i P = \prod_i P$  and  $co\prod_i P = \sum_i P$ .

**Proof:** We observed previously that ATMs can be complemented by simply exchanging their universal and existential states. This does not affect the amount of time or space needed.

# Example

#### MinFormula

Input: A propositional formula  $\varphi$ .

Problem: Is  $\varphi$  the shortest formula that is satisfied by the same assignments as  $\varphi$ ?

One can show that **MINFORMULA** is  $\Pi_2$ P-complete. Inclusion is easy:

```
01 MINFORMULA(formula \varphi) :

02 universally choose \psi := formula shorter than \varphi

03 existentially guess I := assignment for variables in \varphi

04 if \varphi^I = \psi^I :

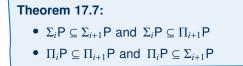
05 return false

06 else :

07 return true
```

# The Polynomial Hierarchy

Like for NP and coNP, we do not know if  $\Sigma_i P$  equals  $\Pi_i P$  or not. What we do know, however, is this:



Proof: Immediate from the definitions.

Thus, the classes  $\Sigma_i P$  and  $\Pi_i P$  form a kind of hierarchy: the Polynomial (Time) Hierarchy. Its entirety is denoted PH:

$$\mathsf{PH} := \bigcup_{i \ge 1} \Sigma_i \mathsf{P} = \bigcup_{i \ge 1} \Pi_i \mathsf{P}$$

### Problems in the Polynomial Hierarchy

The "typical" problems in the Polynomial Hierarchy are restricted forms of TRUE QBF:

**TRUE**  $\Sigma_k \mathbf{QBF}$ 

Input: A quantified Boolean formula  $\varphi$  with at most *k* quantifier alternations of the form  $\exists X_1^1, X_2^1, \cdots \forall X_1^2, X_2^2, \cdots Q_k X_1^k, X_2^k, \cdots .\psi$ . Problem: Is  $\varphi$  true?

**TRUE**  $\Pi_k$ **QBF** is defined analogously, using formulae with *k* quantifier alternations that start with  $\forall$  rather than  $\exists$ .

**Theorem 17.8:** For every *k*, True  $\Sigma_k QBF$  is  $\Sigma_k P$ -complete and True  $\Pi_k QBF$  is  $\Pi_k P$ -complete.

Note: It is not known if there is any PH-complete problem.

# Alternative Views on the Polynomial Hierarchy

#### Certificates

For NP, we gave an alternative definition based on polynomial-time verifiers that use a given polynomial certificate (witness) to check acceptance. Can we extend this idea to alternation-bounded ATMs?

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**Notation:** Given an input word *w* and a polynomial *p*, we write  $\exists^p c$  as abbreviation for "there is a word *c* of length  $|c| \le p(|w|)$ ." Similarly for  $\forall^p c$ .

We can rephrase our earlier characterisation of polynomial-time verifiers:

 $L \in NP$  iff there is a polynomial p and language  $V \in P$  such that

 $\mathbf{L} = \{ w \mid \exists^{p} c \text{ such that } (w \# c) \in \mathbf{V} \}$ 

### Certificates for bounded ATMs

**Theorem 17.9:**  $L \in \Sigma_k P$  iff there is a polynomial p and language  $V \in P$  such that

 $\mathbf{L} = \{ w \mid \exists^{p} c_{1}. \forall^{p} c_{2} \dots \mathbf{Q}_{k}^{p} c_{k} \text{ such that } (w \# c_{1} \# c_{2} \# \dots \# c_{k}) \in \mathbf{V} \}$ 

where  $Q_k = \exists$  if k is odd, and  $Q_k = \forall$  if k is even.

An analoguous result holds for  $\mathbf{L} \in \Pi_k \mathsf{P}$ .

#### Proof sketch:

⇒: Similar as for NP. Use  $c_i$  to encode the non-deterministic choices of the ATM. With all choices given, the acceptance on the specified path can be checked in polynomial time. (=: Use an ATM to implement the certificate-based definition of **L**, by using universal and existential choices to guess the certificate before running a polynomial time verifier. □

### Oracles (Revision)

#### Recall how we defined oracle TMs:

**Definition 3.15:** An Oracle Turing Machine (OTM) is a Turing machine  $\mathcal{M}$  with a special tape, called the oracle tape, and distinguished states  $q_2$ ,  $q_{yes}$ , and  $q_{no}$ . For a language **O**, the oracle machine  $\mathcal{M}^{O}$  can, in addition to the normal TM operations, do the following:

Whenever  $\mathcal{M}^{\mathbf{0}}$  reaches  $q_{?}$ , its next state is  $q_{\text{yes}}$  if the content of the oracle tape is in **0**, and  $q_{\text{no}}$  otherwise.

#### Let C be a complexity class:

- For a language **O**, we write C<sup>**O**</sup> for the class of all problems that can be solved by a C-TM with oracle **O**.
- For a complexity class O, we write C<sup>O</sup> for the class of all problems that can be solved by a C-TM with an oracle from class O.

Note: this notation will only be used for complexity classes C where it is clear what a "C-TM with an oracle" is.

# The Polynomial Hierarchy – Alternative Definition

We recursively define the following complexity classes:

Definition 17.10:

- $\Sigma_0^{\mathsf{P}} := \mathsf{P} \text{ and } \Sigma_{k+1}^{\mathsf{P}} := \mathsf{NP}^{\Sigma_k^{\mathsf{P}}}$
- $\Pi_0^{\mathsf{P}} := \mathsf{P} \text{ and } \Pi_{k+1}^{\mathsf{P}} := \mathsf{coNP}^{\Pi_k^{\mathsf{P}}}$

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#### Remark:

Complementing an oracle (language/class) does not change expressivity: we can just swap states  $q_{\text{yes}}$  and  $q_{\text{no}}$ . Therefore  $\Sigma_{k+1}^{\text{P}} = \text{NP}^{\Pi_k^{\text{P}}}$  and  $\Pi_{k+1}^{\text{P}} := \text{coNP}^{\Sigma_k^{\text{P}}}$ .

Hence, we can also see that  $\Sigma_k^{\mathsf{P}} = \mathsf{co}\Pi_k^{\mathsf{P}}$ .

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#### **Question:**

How do these relate to our earlier definitions of the PH classes?

It turns out that this new definition leads to a familiar class of problems:1

**Theorem 17.11:** For all  $k \ge 1$ , we have  $\Sigma_k^{\mathsf{P}} = \Sigma_k \mathsf{P}$  and  $\Pi_k^{\mathsf{P}} = \Pi_k \mathsf{P}$ .

**Proof:** We only prove the case  $\Sigma_k^{\mathsf{P}} = \Sigma_k \mathsf{P}$  – the other follows by complementation. The proof is by induction on *k*.

**Base case:** k = 1. The claim follows since  $\Sigma_1^{P} = NP^{P} = NP$  and  $\Sigma_1 P = NP$  (as noted before).

Markus Krötzsch; 16th Dec 2024

<sup>&</sup>lt;sup>1</sup>Because of this result, both of our notations are used interchangeably in the literature, independently of the definition used.

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  - By Theorem 17.9, the following defines a language in  $\Pi_k P$ :  $\mathbf{L}' := \{(w \# c_1) \mid \forall^p c_2 \dots Q_k^p c_{k+1} \text{ such that } (w \# c_1 \# c_2 \# \dots \# c_{k+1}) \in \mathbf{V}\}.$

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- By induction,  $\mathbf{L}' \in \Pi_k^{\mathsf{P}}$ . Hence, the algorithm runs in  $\mathsf{NP}^{\Pi_k^{\mathsf{P}}} = \mathsf{NP}^{\Sigma_k^{\mathsf{P}}} = \Sigma_{k+1}^{\mathsf{P}}$

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  - For queries  $w \in \mathbf{O}$  with guessed answer "no", use  $\Pi_k \mathsf{P}$  check for  $w \in \bar{\mathbf{O}}$
  - For queries w ∈ O with guessed answer "yes", use Π<sub>k-1</sub>P check for (w#c<sub>1</sub>) ∈ O', where O' is constructed as in the ⊇-case, and c<sub>1</sub> is guessed in the first ∃-phase

# Summary and Outlook

The Polynomial Hierarchy is a hierarchy of complexity classes between P and PSpace

It can be defined by stacking NP-oracles on top of P/NP/coNP, or, equivalently, by bounding alternation in polytime ATMs

The typical complete problems for the classes in the polynomial hierarchy are QBF with bounded forms of quantifier alternation

#### What's next?

- · Some more about the polynomial hierarchy
- End-of-year consultation
- Computing with circuits