### Answer Set Programming: Basics

Sebastian Rudolph

Computational Logic Group Technische Universität Dresden

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# Answer Set Programming – Basics: Overview



- 2 Semantics
- 3 Examples

#### 4 Reasoning modes

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ASP Syntax

## Outline

#### 1 ASP Syntax

- 2 Semantics
- 3 Examples

#### 4 Reasoning modes

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## Normal logic programs

A logic program, P, over a set A of atoms is a finite set of rules
A (normal) rule, r, is of the form

 $a_0 \leftarrow a_1, \ldots, a_m, \sim a_{m+1}, \ldots, \sim a_n$ 

where  $0 \le m \le n$  and each  $a_i \in \mathcal{A}$  is an atom for  $0 \le i \le n$ 

 $nead(r) = a_0$   $body(r) = \{a_1, \dots, a_m, \neg a_{m+1}, \dots, \neg a_n\}$   $body(r)^+ = \{a_1, \dots, a_m\}$   $body(r)^- = \{a_{m+1}, \dots, a_n\}$   $atom(P) = \bigcup_{r \in P} \{\{head(r)\} \cup body(r)^+ \cup body(r)^-\}$   $body(P) = \{body(r) \mid r \in P\}$ program P is positive if  $body(r)^- = \emptyset$  for all  $r \in P$ 

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where  $0 \le m \le n$  and each  $a_i \in A$  is an atom for  $0 \le i \le n$ Notation

$$head(r) = a_0$$
  

$$body(r) = \{a_1, \dots, a_m, \sim a_{m+1}, \dots, \sim a_n\}$$
  

$$body(r)^+ = \{a_1, \dots, a_m\}$$
  

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$$atom(P) = \bigcup_{r \in P} (\{head(r)\} \cup body(r)^+ \cup body(r)^-)$$
  

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Semantics

## Outline

#### 1 ASP Syntax





#### 4 Reasoning modes

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#### Stable models of positive programs

A set of atoms X is closed under a positive program P iff for any r ∈ P, head(r) ∈ X whenever body(r)<sup>+</sup> ⊆ X
 X corresponds to a model of P (seen as a formula)

The smallest set of atoms which is closed under a positive program P is denoted by Cn(P)

• Cn(P) corresponds to the  $\subseteq$ -smallest model of P (ditto)

The set Cn(P) of atoms is the stable model of a positive program P

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• Cn(P) corresponds to the  $\subseteq$ -smallest model of P (ditto)

• The set Cn(P) of atoms is the stable model of a *positive* program P

#### Stable model of normal programs

The reduct, P<sup>X</sup>, of a program P relative to a set X of atoms is defined by

$$P^X = \{ head(r) \leftarrow body(r)^+ \mid r \in P \text{ and } body(r)^- \cap X = \emptyset \}$$

• A set X of atoms is a stable model of a program P, if  $Cn(P^X) = X$ 

Note Cn(P<sup>X</sup>) is the ⊆-smallest (classical) model of P<sup>X</sup>
 Note Every atom in X is justified by an "applying rule from P"

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Semantics

# A closer look at $P^X$

- In other words, given a set X of atoms from P,
  - $P^X$  is obtained from P by deleting
    - 1 each rule having  $\sim a$  in its body with  $a \in X$ and then
    - 2 all negative atoms of the form ~a in the bodies of the remaining rules

Note Only negative body literals are evaluated wrt X

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#### 4 Reasoning modes

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### A first example

#### $P = \{p \leftarrow p, \ q \leftarrow {\sim}p\}$



#### A first example

#### $P = \{p \leftarrow p, \ q \leftarrow {\sim}p\}$

X	$P^X$	$Cn(P^X)$
{ }	$p \leftarrow p$	$\{q\}$ X
	$q \leftarrow$	
{ <i>p</i> }	$p \leftarrow p$	Ø×
{ q}	$p \leftarrow p$ $q \leftarrow$	$\{q\}$ V
{ <i>p</i> , <i>q</i> }	$p \leftarrow p$	Ø×

$$P = \{p \leftarrow p, \ q \leftarrow \neg p\}$$



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#### A second example

#### $P = \{p \leftarrow \neg q, \ q \leftarrow \neg p\}$



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#### A second example

$$P = \{p \leftarrow {\sim}q, \ q \leftarrow {\sim}p\}$$



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#### A second example

$$P = \{p \leftarrow \neg q, \ q \leftarrow \neg p\}$$



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#### A second example

$$P = \{p \leftarrow \neg q, \ q \leftarrow \neg p\}$$



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### A third example

 $P = \{p \leftarrow \sim p\}$ 



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### A third example

$$P = \{p \leftarrow {\sim} p\}$$



### A third example

$$P = \{p \leftarrow {\sim} p\}$$



### A third example

$$P = \{p \leftarrow {\sim} p\}$$



# Some properties

#### A logic program may have zero, one, or multiple stable models!

- If X is a stable model of a logic program P, then X is a model of P (seen as a formula)
- If X and Y are stable models of a normal program P, then X ∉ Y

# Some properties

- A logic program may have zero, one, or multiple stable models!
- If X is a stable model of a logic program P, then X is a model of P (seen as a formula)
- If X and Y are stable models of a *normal* program P, then  $X \not\subset Y$

Reasoning modes

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Reasoning modes

# Reasoning Modes

- Satisfiability
- Enumeration<sup>†</sup>
- Projection<sup>†</sup>
- Intersection<sup>‡</sup>
- Union<sup>‡</sup>
- Optimization
- and combinations of them

 $^{\dagger}$  without solution recording

<sup>‡</sup> without solution enumeration

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