



International Center for Computational Logic

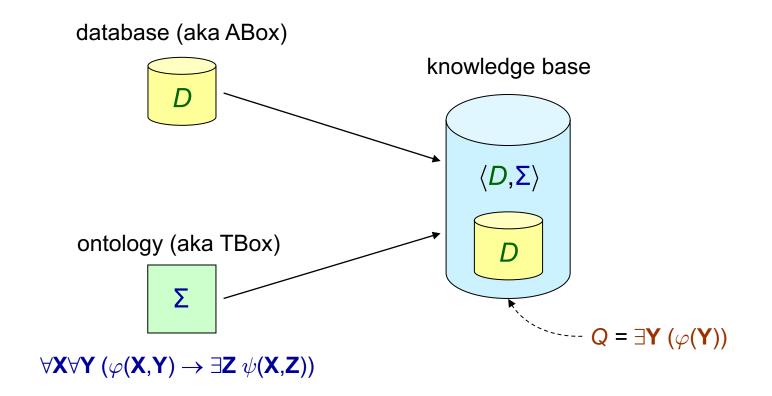


Sebastian Rudolph International Center for Computational Logic TU Dresden

Existential Rules – Lecture 7

Adapted from slides by Andreas Pieris and Michaël Thomazo Summer Term 2023

BCQ-Answering: Our Main Decision Problem



decide whether $D \land \Sigma \vDash Q$



Existential Rules – Lecture 7 – Sebastian Rudolph

Termination of the Chase

- Drop the existential quantification
 - We obtain the class of full existential rules
 - $\circ~$ Very close to Datalog

- Drop the recursive definitions
 - We obtain the class of acyclic existential rules

 \checkmark

o A.k.a. non-recursive existential rules



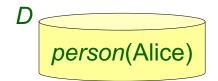
Sum Up

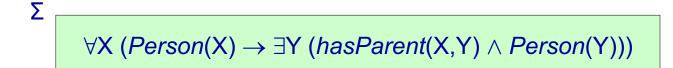
	Data Complexity		
		Naïve algorithm	
FULL	PTIME-c	Reduction from Monotone Circuit Value problem	
ACYCLIC	in LOGSPACE	Not covered here	

	Combined Complexity		
		Naïve algorithm	
FULL	EXPTIME-c	Simulation of a deterministic exponential time TM	
		Small witness property	
ACYCLIC	NEXPTIME-c	Reduction from Tiling problem	



Recall our Example





chase(D, Σ) = $D \cup \{hasParent(Alice, z_1), Person(z_1), \}$

 $hasParent(z_1, z_2), Person(z_2),$

 $hasParent(z_2, z_3), Person(z_3), \dots$

Existential quantification & recursive definitions are key features for modelling ontologies



Linear Existential Rules

• A linear existential rule is an existential rule of the form

 $\forall \mathsf{X} \forall \mathsf{Y} \ (\mathsf{P}(\mathsf{X},\mathsf{Y}) \to \exists \mathsf{Z} \ \psi(\mathsf{X},\mathsf{Z}))$

where P(X,Y) is an atom (which is trivially a guard)

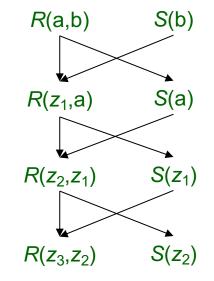
- We denote LINEAR the class of linear existential rules
- A local property we can inspect one rule at a time \Rightarrow given Σ , we can decide in linear time whether $\Sigma \in LINEAR$ $\Rightarrow \Sigma_1 \in LINEAR, \Sigma_2 \in LINEAR \Rightarrow (\Sigma_1 \cup \Sigma_2) \in LINEAR$
- Strictly more expressive than DL-Lite
- Infinite chase $\forall X (Person(X) \rightarrow \exists Y (hasParent(X,Y) \land Person(Y)))$
- But, BCQ-Answering is decidable the chase has finite treewidth



Chase Graph

The chase can be naturally seen as a graph - chase graph

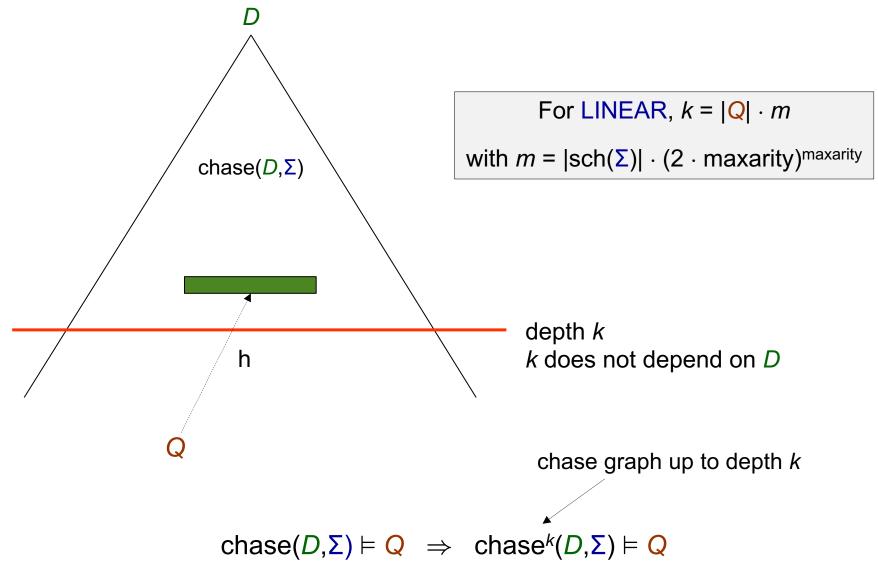
 $D = \{R(a,b), S(b)\}$ $\Sigma = \begin{cases} \forall X \forall Y (R(X,Y) \land S(Y) \rightarrow \exists Z R(Z,X)) \\ \forall X \forall Y (R(X,Y) \rightarrow S(X)) \end{cases}$



For LINEAR, the chase graph is a forest



Bounded Derivation-Depth Property





Combined Complexity of LINEAR

Theorem: BCQ-Answering under LINEAR is in PSPACE w.r.t. the combined complexity

Proof (cont.):

At each step we need to maintain

- $O(|\mathbf{Q}|)$ atoms
- A counter $ctr \le (|Q|)^2 \cdot |sch(\Sigma)| \cdot (2 \cdot maxarity)^{maxarity}$
- Thus, we need polynomial space
- The claim follows since NPSPACE = PSPACE



Combined Complexity of LINEAR

Theorem: BCQ-Answering under LINEAR is in PSPACE w.r.t. the combined complexity

We cannot do better:

Theorem: BCQ-Answering under LINEAR is PSPACE-hard w.r.t. the combined complexity

Proof : By simulating a deterministic polynomial space Turing machine



Our Goal: Encode the polynomial space computation of a DTM *M* on input

string *I* using a database *D*, a set $\Sigma \in \text{LINEAR}$, and a BCQ Q such that

 $D \wedge \Sigma \models Q$ iff *M* accepts *I* using at most $n = (|I|)^k$ cells



- Assume that the tape alphabet is {0,1,⊔}
- Suppose that *M* halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for k > 0

Initial configuration - the database D

$$Config(s_{init}, \alpha_1, \dots, \alpha_m, \sqcup, \dots, \sqcup, 1, 0, \dots, 0)$$

$$n - m \qquad n - 1$$



- Assume that the tape alphabet is $\{0,1,\sqcup\}$
- Suppose that *M* halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for k > 0

Transition rule - $\delta(s_1, \alpha) = (s_2, \beta, +1)$

for each $i \in \{1, ..., n\}$:

$\forall X (Config(s_1, X_1, \dots, X_{i-1}, \alpha, X_{i+1}, \dots, X_n, 0, \dots, 0, 1, 0, \dots, 0) \rightarrow$

Config($s_2, X_1, ..., X_{i-1}, \beta, X_{i+1}, ..., X_n, 0, ..., 0, 1, 0, ..., 0$))



- Assume that the tape alphabet is {0,1,⊔}
- Suppose that *M* halts on $I = \alpha_1 \dots \alpha_m$ using $n = m^k$ cells, for k > 0

$D \land \Sigma \vDash \exists X \ Config(s_{acc}, X) \text{ iff } M \text{ accepts } I$

...but, the rules are not constant-free

we can eliminate the constants by applying a simple trick



Initial configuration - the database D

auxiliary constants for the states

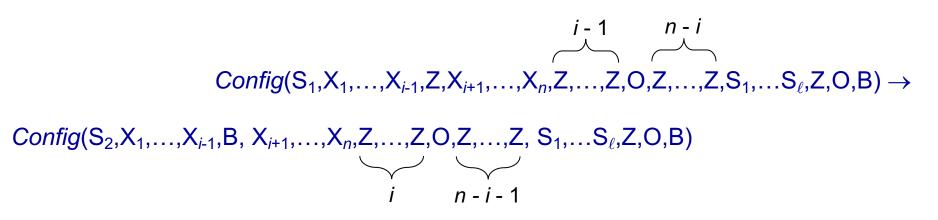
and the tape alphabet

 $Config(s_{init}, \alpha_1, \dots, \alpha_m, \sqcup, \dots, \sqcup, 1, 0, \dots, 0, s_1, \dots, s_\ell, 0, 1, \sqcup)$



Transition rule - $\delta(s_1,0) = (s_2, \sqcup, +1)$

for each $i \in \{1, ..., n\}$:



(∀-quantifiers are omitted)



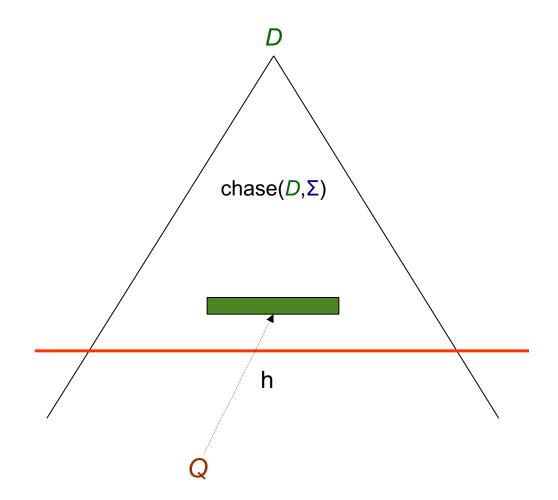
Sum Up

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	Data Complexity			
FULL	PTIME-c	Naïve algorithm		
FULL		Reduction from Monotone Circuit Value problem		
ACYCLIC		Second part of our course		
LINEAR	in LOGSPACE	Second part of our course		

	Combined Complexity				
		Naïve algorithm			
FULL	EXPTIME-c	Simulation of a deterministic exponential time TM			
ACYCLIC	NEXPTIME-c	Small witness property			
		Reduction from Tiling problem			
		Level-by-level non-deterministic algorithm			
	PSPACE-c	Simulation of a deterministic polynomial space TM			
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Forward Chaining Techniques

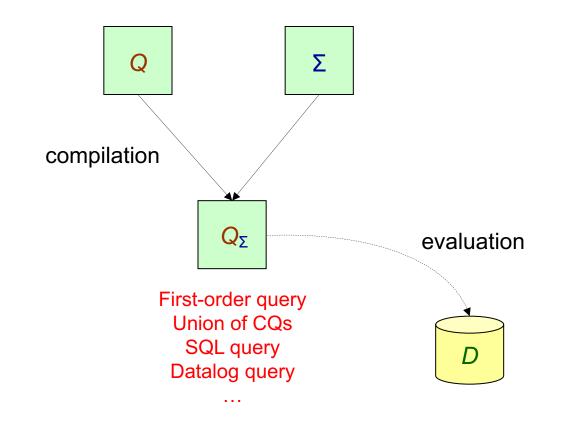


Useful techniques for establishing optimal upper bounds

...but not practical - we need to store instances of very large size



Query Rewriting



 $\forall D : D \land \Sigma \vDash \mathbf{Q} \quad \Leftrightarrow \quad D \vDash \mathbf{Q}_{\Sigma}$

evaluated and optimized by exploiting existing technology



Query Rewriting: Formal Definition

Consider a class of existential rules L, and a query language Q.

BCQ-Answering under L is Q-rewritable if, for every $\Sigma \in L$ and BCQ Q,

we can construct a query $Q_{\Sigma} \in Q$ such that,

for every database $D, D \wedge \Sigma \vDash Q$ iff $D \vDash Q_{\Sigma}$

NOTE: The construction of Q_{Σ} is database-independent – the pure approach to query rewriting



Issues in Query Rewriting

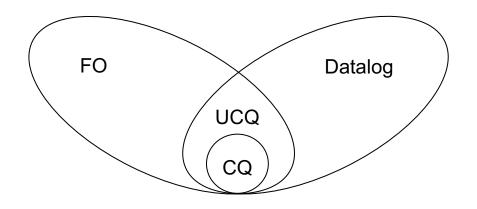
- How do we choose the target query language?
- How the ontology language and the target query language are related?
- How we construct such rewritings?
- What about the size of such rewritings?

the above issues, and more, will be covered next...



. . .

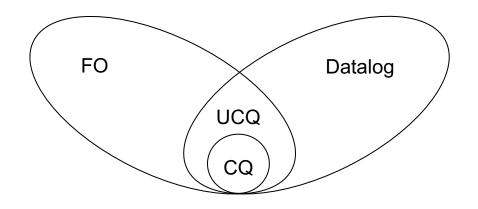
we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark



we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark



Theorem: BCQ-Answering under L, where $L \in \{FULL, ACYCLIC, LINEAR\}$, is not CQ-rewritable

Proof:

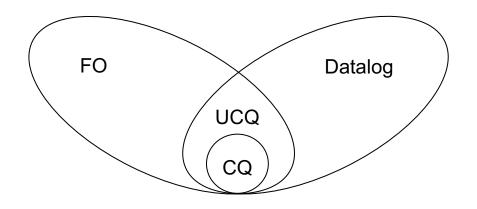
- It suffices to construct a set Σ ∈ L and a CQ Q for which the following holds:
 there is no CQ Q_Σ such that for every database D, D ∧ Σ ⊨ Q iff D ⊨ Q_Σ
- Let $\Sigma = \{ \forall X \ (P(X) \rightarrow S(X)) \}$ and Q = S(a)
- Clearly, for every database $D, D \land \Sigma \vDash S(a)$ iff $D \vDash P(a) \lor S(a)$
- Assume there exists a CQ-rewriting \textbf{Q}_{Σ}
- Since $P(a) \vee S(a)$ is a rewriting, $P(a) \rightarrow Q_{\Sigma}$ or $S(a) \rightarrow Q_{\Sigma}$

 $(\rightarrow$ denotes the existence of a homomorphism)

- Moreover, since Q_{Σ} is a rewriting, $Q_{\Sigma} \rightarrow P(a)$ and $Q_{\Sigma} \rightarrow S(a)$
- Therefore, $S(a) \rightarrow P(a)$ or $P(a) \rightarrow S(a)$, which is a contradiction



we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark



Union of Conjunctive Queries (UCQ)

A union of conjunctive queries (UCQ) is an expression

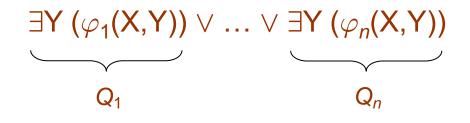
$\exists Y (\varphi_1(X,Y)) \lor \ldots \lor \exists Y (\varphi_n(X,Y))$

- X and Y are tuples of variables of V
- $\varphi_k(X,Y)$ is a conjunctive query



Union of Conjunctive Queries (UCQ)

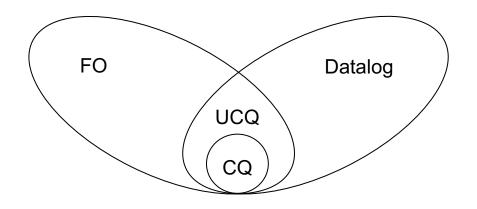
A union of conjunctive queries (UCQ) is an expression



$$\mathbf{Q}(J) = \bigcup_{k \in \{1,\ldots,n\}} \mathbf{Q}_k(J)$$



we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark

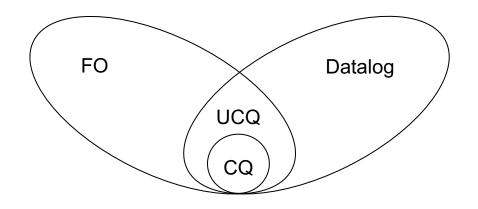


- $\Sigma \ = \ \{ \forall X \ (P(X) \rightarrow T(X)), \ \forall X \forall Y \ (R(X,Y) \rightarrow S(X)) \}$
- $Q = \exists X \exists Y (S(X) \land U(X,Y) \land T(Y))$

 $Q_{\Sigma} = \exists X \exists Y (S(X) \land U(X,Y) \land T(Y))$ \lor $\exists X \exists Y (S(X) \land U(X,Y) \land P(Y))$ \lor $\exists X \exists Y \exists Z (R(X,Z) \land U(X,Y) \land T(Y))$ \lor $\exists X \exists Y \exists Z (R(X,Z) \land U(X,Y) \land P(Y))$



we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark



 $\Sigma = \{ \forall X \forall Y \ (R(X,Y) \land P(Y) \rightarrow P(X)) \}$

Q = P(c)

 $Q_{\Sigma} = P(c)$ \vee $\exists Y_{1} (R(c,Y_{1}) \land P(Y_{1}))$ \vee $\exists Y_{1} \exists Y_{2} (R(c,Y_{1}) \land R(Y_{1},Y_{2}) \land P(Y_{2}))$ \vee $\exists Y_{1} \exists Y_{2} \exists Y_{3} (R(c,Y_{1}) \land R(Y_{1},Y_{2}) \land R(Y_{2},Y_{3}) \land P(Y_{3}))$ \vee

- This cannot be written as a finite UCQ (or even FO query)
- It can be written as ∃X∃Y (R(c,X) ∧ R*(X,Y) ∧ P(Y)), but transitive closure is not FO-expressible



Theorem: BCQ-Answering under FULL is not UCQ-rewritable

Proof 1:

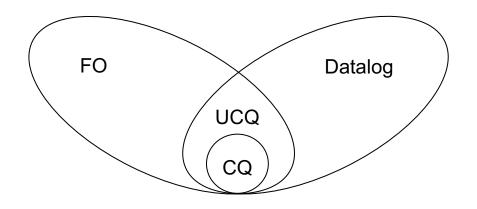
• Transitive closure is not FO-expressible

Proof 2:

- Via a complexity-theoretic argument
- Assume that BCQ-Answering under FULL is UCQ-rewritable
- Thus, BCQ-Answering under FULL is in AC₀ w.r.t. to the data complexity
- BCQ-Answering under FULL is PTIME-hard w.r.t. to the data complexity
- Therefore, $AC_0 = PTIME$ which is a contradiction



we target the weakest query language



	CQ	UCQ	FO	Datalog
FULL	×	×	×	\checkmark
ACYCLIC	×	\checkmark	\checkmark	\checkmark
LINEAR	×	\checkmark	\checkmark	\checkmark



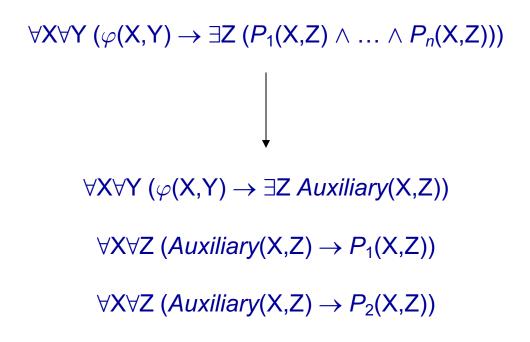
UCQ-Rewritings

- The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:
 - 1. Rewriting
 - 2. Minimization

• The standard algorithm is designed for normalized existential rules, where only one atom appears in the head



Normalization Procedure



$\forall X \forall Z (Auxiliary(X,Z) \rightarrow P_n(X,Z))$

. . .

NOTE 1: Acyclicity and linearity are preserved

NOTE 2: We obtain an equivalent set w.r.t. query answering (not logically equivalent)



UCQ-Rewritings

• The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:

1. Rewriting

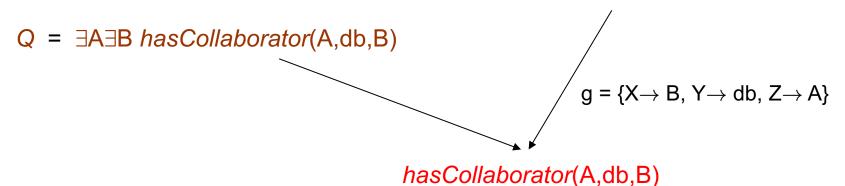
2. Minimization

• The standard algorithm is designed for normalized existential rules, where only one atom appears in the head



Rewriting Step



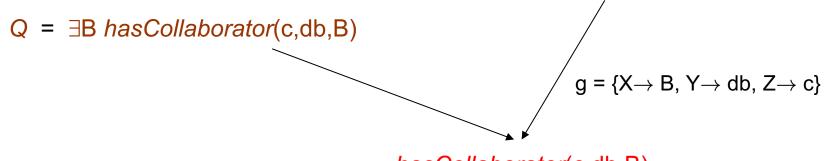


Thus, we can simulate a chase step by applying a backward resolution step

Q_Σ = ∃A∃B hasCollaborator(A,db,B) ∨ ∃B (project(B) ∧ inArea(B,db))



 $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$



hasCollaborator(c,db,B)

After applying the rewriting step we obtain the following UCQ

 $Q_{\Sigma} = \exists B hasCollaborator(c,db,B)$

V

∃B (*project*(B) ∧ *inArea*(B,db))

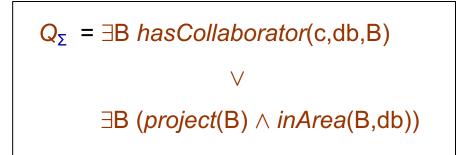


- $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$
- Q = ∃B hasCollaborator(c,db,B)

- Consider the database D = {project(a), inArea(a,db)}
- Clearly, $D \vDash Q_{\Sigma}$
- However, D ∧ Σ does not entail Q since there is no way to obtain an atom of the form hasCollaborator(c,db,_) during the chase



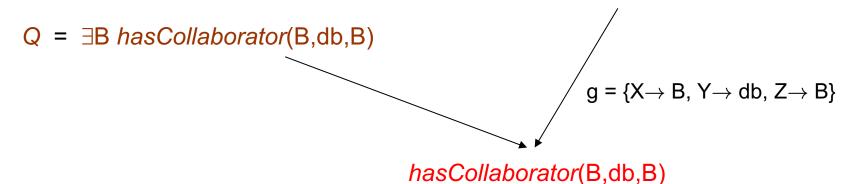
- $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$
- Q = ∃B hasCollaborator(c,db,B)



the information about the constant c in the original query is lost after the application of the rewriting step since c is unified with an ∃-variable



 $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$



After applying the rewriting step we obtain the following UCQ

 $Q_{\Sigma} = \exists B hasCollaborator(B,db,B)$

∀ ∃B (*project*(B) ∧ *inArea*(B,db))

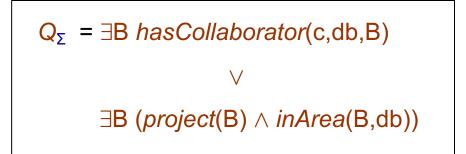


- $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$
- Q = ∃B hasCollaborator(B,db,B)

- Consider the database D = {project(a), inArea(a,db)}
- Clearly, $D \vDash Q_{\Sigma}$
- However, D ∧ Σ does not entail Q since there is no way to obtain an atom of the form hasCollaborator(t,db,t) during the chase



- $\Sigma = \{ \forall X \forall Y (project(X) \land inArea(X,Y) \rightarrow \exists Z hasCollaborator(Z,Y,X)) \}$
- Q = ∃B hasCollaborator(B,db,B)



the fact that B in the original query participates in a join is lost after the application of the rewriting step since B is unified with an ∃-variable



Applicability Condition

Consider a BCQ Q, an atom α in Q, and a (normalized) rule σ .

We say that σ is applicable to α if the following conditions hold:

- 1. head(σ) and α unify via h : terms(head(σ)) \cup terms(α) \rightarrow terms(α)
- For every variable X in head(o), if h(X) is a constant, then X is a ∀variable
- 3. For every variable X in head(σ), if h(X) = h(Y), where Y is a shared variable of α , then X is a \forall -variable
- If X is an ∃-variable of head(σ), and Y is a variable in head(σ) such that X ≠ Y, then h(X) ≠ h(Y)

...but, although is crucial for soundness, may destroy completeness



Incomplete Rewritings

- $$\begin{split} \Sigma &= \{ \forall X \forall Y \ (\textit{project}(X) \land \textit{inArea}(X,Y) \rightarrow \exists Z \ \textit{hasCollaborator}(Z,Y,X)), \\ &\forall X \forall Y \forall Z \ (\textit{hasCollaborator}(X,Y,Z) \rightarrow \textit{collaborator}(X)) \} \end{split}$$
- $Q = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$

 $Q_{\Sigma} = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$ \lor $\exists A \exists B \exists C \exists E \exists F (hasCollaborator(A,B,C) \land hasCollaborator(A,E,F))$

- Consider the database D = {project(a), inArea(a,db)}
- Clearly, chase(D,Σ) = D ∪ {hasCollaborator(z,db,a), collaborator(z)} ⊨ Q_Σ

Incomplete Rewritings

- $$\begin{split} \Sigma &= \{ \forall X \forall Y \ (\textit{project}(X) \land \textit{inArea}(X,Y) \rightarrow \exists Z \ \textit{hasCollaborator}(Z,Y,X)), \\ &\forall X \forall Y \forall Z \ (\textit{hasCollaborator}(X,Y,Z) \rightarrow \textit{collaborator}(X)) \} \end{split}$$
- $Q = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$

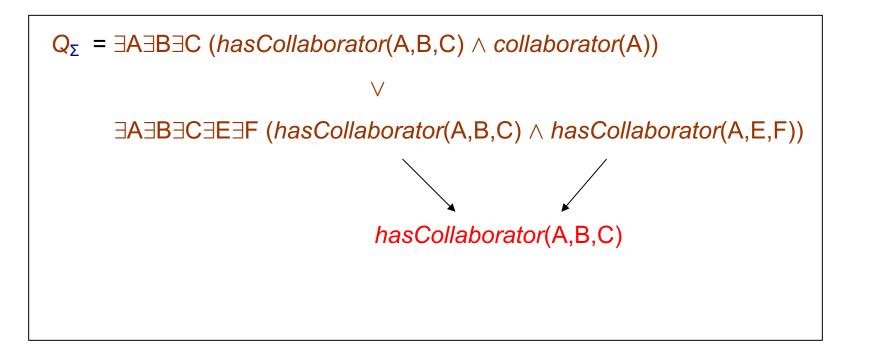
 $Q_{\Sigma} = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$ \lor $\exists A \exists B \exists C \exists E \exists F (hasCollaborator(A,B,C) \land hasCollaborator(A,E,F))$ \lor $\exists B \exists C (project(C) \land inArea(C,B))$

...but, we cannot obtain the last query due to the applicablity condition



Minimization Step

- $$\begin{split} \Sigma &= \{ \forall X \forall Y \ (\textit{project}(X) \land \textit{inArea}(X,Y) \rightarrow \exists Z \ \textit{hasCollaborator}(Z,Y,X)), \\ &\forall X \forall Y \forall Z \ (\textit{hasCollaborator}(X,Y,Z) \rightarrow \textit{collaborator}(X)) \} \end{split}$$
- $Q = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$





Minimization Step

- $$\begin{split} \Sigma &= \{ \forall X \forall Y \ (\textit{project}(X) \land \textit{inArea}(X,Y) \rightarrow \exists Z \ \textit{hasCollaborator}(Z,Y,X)), \\ &\forall X \forall Y \forall Z \ (\textit{hasCollaborator}(X,Y,Z) \rightarrow \textit{collaborator}(X)) \} \end{split}$$
- $Q = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$

 $Q_{\Sigma} = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$ \lor $\exists A \exists B \exists C \exists E \exists F (hasCollaborator(A,B,C) \land hasCollaborator(A,E,F))$ \lor $\exists A \exists B \exists C (hasCollaborator(A,B,C)) - by minimization$



Minimization Step

- $$\begin{split} \Sigma &= \{ \forall X \forall Y \ (\textit{project}(X) \land \textit{inArea}(X,Y) \rightarrow \exists Z \ \textit{hasCollaborator}(Z,Y,X)), \\ &\forall X \forall Y \forall Z \ (\textit{hasCollaborator}(X,Y,Z) \rightarrow \textit{collaborator}(X)) \} \end{split}$$
- $Q = \exists A \exists B \exists C (hasCollaborator(A,B,C) \land collaborator(A))$

 $\begin{array}{l} Q_{\Sigma} = \exists A \exists B \exists C \ (hasCollaborator(A,B,C) \land collaborator(A)) \\ & \lor \\ \\ \exists A \exists B \exists C \exists E \exists F \ (hasCollaborator(A,B,C) \land hasCollaborator(A,E,F)) \\ & \lor \\ \\ \\ \exists A \exists B \exists C \ (hasCollaborator(A,B,C)) \ - \ by \ minimization \\ & \lor \\ \\ \\ \\ \\ \end{bmatrix} \exists B \exists C \ (project(C) \land inArea(C,B)) \ - \ by \ rewriting \end{array}$



UCQ-Rewritings

• The standard algorithm for computing UCQ-rewritings performs an exhaustive application of the following two steps:

1. Rewriting

2. Minimization

• The standard algorithm is designed for normalized existential rules, where only one atom appears in the head



The Rewriting Algorithm

 $Q_{\Sigma} := Q;$ repeat $Q_{aux} := Q_{\Sigma};$ foreach disjunct q of Q_{aux} do //Rewriting Step foreach atom α in q do foreach rule σ in Σ do if σ is applicable to α then $q_{rew} := rewrite(q, \alpha, \sigma);$ //we resolve α using σ if q_{rew} does not appear in Q_{Σ} (modulo variable renaming) then $Q_{\Sigma} := Q_{\Sigma} \vee q_{row}$ //Minimization Step

for each pair of atoms α,β in q that <u>unify</u> do

 $q_{min} := minimize(q, \alpha, \beta);$ //we apply the MGU of α and β on q if q_{min} does not appear in Q_{Σ} (modulo variable renaming) then

 $Q_{\Sigma} := Q_{\Sigma} \vee q_{min};$

until $Q_{aux} = Q_{\Sigma}$; return Q_{Σ} ;

Termination

Theorem: The rewriting algorithm terminates under ACYCLIC and LINEAR

Proof (ACYCLIC):

- Key observation: after arranging the disjuncts of the rewriting in a tree T, the branching of T is finite, and the depth of T is at most the number of predicates occurring in the rule set
- Therefore, only finitely many partial rewritings can be constructed in general, exponentially many



Termination

Theorem: The rewriting algorithm terminates under ACYCLIC and LINEAR

Proof (LINEAR):

- Key observation: the size of each partial rewriting is at most the size of the given CQ Q
- Thus, each partial rewriting can be transformed into an equivalent query that contains at most |Q| · maxarity variables
- The number of queries that can be constructed using a finite number of predicates and a finite number of variables is finite
- Therefore, only finitely many partial rewritings can be constructed in general, exponentially many



Complexity of BCQ-Answering

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	Data Complexity	
FULL	PTIME-c	Naïve algorithm
		Reduction from Monotone Circuit Value problem
ACYCLIC	in LOGSPACE	UCQ-rewriting
LINEAR		

	Combined Complexity	
FULL	EXPTIME-c	Naïve algorithm
		Simulation of a deterministic exponential time TM
ACYCLIC	NEXPTIME-c	Small witness property
		Reduction from Tiling problem
	PSPACE-c	Level-by-level non-deterministic algorithm
		Simulation of a deterministic polynomial space TM
15	E:	xistential Rules – Lecture 7 – Sebastian Rudolph

Size of the Rewriting

- Ideally, we would like to construct UCQ-rewritings of polynomial size
- But, the standard rewriting algorithm produces rewritings of exponential size
- Can we do better? NO!!!

 $\Sigma = \{ \forall X (R_k(X) \to P_k(X)) \}_{k \in \{1, \dots, n\}} \qquad Q = \exists X (P_1(X) \land \dots \land P_n(X))$

$$\exists X (P_1(X) \land \dots \land P_n(X))$$

$$P_1(X) \lor R_1(X) \qquad P_n(X) \lor R_n(X)$$

thus, we need to consider 2ⁿ disjuncts



Size of the Rewriting

- Ideally, we would like to construct UCQ-rewritings of polynomial size
- But, the standard rewriting algorithm produces rewritings of exponential size
- Can we do better? NO!!!

- Although the standard rewriting algorithm is worst-case optimal, it can be significantly improved
- Optimization techniques can be applied in order to compute efficiently small rewritings - field of intense research



Minimization Step Revisited

 $\Sigma = \{ \forall X \ (P(X) \rightarrow \exists Y \ R(X,Y)) \}$

 $Q = \exists A_1 \dots \exists A_n \exists B (S_1(A_1) \land R(A_1,B) \land \dots \land S_n(A_n) \land R(A_n,B))$

exponentially many minimization steps must be applied in order to get the query

 $\exists \mathsf{A} \exists \mathsf{B} (S_1(\mathsf{A}) \land \ldots \land S_n(\mathsf{A}) \land R(\mathsf{A},\mathsf{B}))$

and then apply the rewriting step, which will lead to the query

 $\exists A (S_1(A) \land \ldots \land S_n(A) \land P(A))$



Minimization Step Revisited

 $\Sigma = \{ \forall X \ (P(X) \rightarrow \exists Y \ R(X,Y)) \}$

 $Q = \exists A_1 \dots \exists A_n \exists B (S_1(A_1) \land R(A_1,B) \land \dots \land S_n(A_n) \land R(A_n,B))$

Piece-based Rewriting

- Instead of rewriting a single atom
- Rewrite a set of atoms that have to be rewritten together



Computing the Piece

```
Input: CQ q, atom \alpha = R(t_1,...,t_n) in q, rule \sigma
Output: piece of \alpha in q w.r.t. \sigma
```

```
Piece := {R(t_1,...,t_n)};
```

```
while TRUE do
```

```
if Piece and head(\sigma) do not unify then
```

return Ø;

```
h := most general unifier of Piece and head(\sigma);
```

```
if h violates points 2 or 4 of the applicability condition then
```

return Ø;

if h violates point 3 of the applicability condition then

```
Piece := Piece \cup {atoms containing a variable that unifies with an \exists-variable}; else
```

return Piece;



The Piece-based Rewriting Algorithm

 $Q_{\Sigma} := Q;$ repeat $Q_{aux} := Q_{\Sigma};$ foreach disjunct q of Q_{aux} do foreach atom α in q do foreach rule σ in Σ do //Rewriting Step if σ is applicable to α then $q_{rew} := rewrite(q, \alpha, \sigma);$ //we resolve α using σ if q_{rew} does not appear in Q_{Σ} (modulo variable renaming) then $Q_{\Sigma} := Q_{\Sigma} \vee q_{row}$ //Minimization Step P := piece of α in q w.r.t. σ ; $q_{min} := minimize(q, P);$ //we apply the MGU of P on q if q_{min} does not appear in Q_{Σ} (modulo variable renaming) then $Q_{\Sigma} := Q_{\Sigma} \vee q_{min};$ until $Q_{aux} = Q_{\Sigma}$; return Q_{Σ} ;

Termination

 $\Sigma = \{ \forall X \forall Y (R(X,Y) \land P(Y) \rightarrow P(X)) \}$ $Q_{\Sigma} = \exists X P(X)$ $Q = \exists X P(X)$ \mathbf{V} $\exists X \exists Y_1 (R(c,Y_1) \land P(Y_1))$ $\exists X \exists Y_1 \exists Y_2 (R(c, Y_1) \land R(Y_1, Y_2) \land P(Y_2))$ V $\exists X \exists Y_1 \exists Y_2 \exists Y_3 (R(c,Y_1) \land R(Y_1,Y_2) \land R(Y_2,Y_3) \land P(Y_3))$ V

- The piece-based rewriting algorithm does not terminate
- However, there exists a finite UCQ-rewritings, that is, $\exists X P(X)$

...careful application of the homomorohism check

. . .



Limitations of UCQ-Rewritability

$$\forall D : D \land \Sigma \vDash \mathsf{Q} \iff D \vDash \mathsf{Q}_{\Sigma}$$

evaluated and optimized by exploiting existing technology

- What about the size of Q_{Σ} ? very large, no rewritings of polynomial size
- What kind of ontology languages can be used for Σ ? below PTIME

 \Rightarrow a more refined approach is needed

