Overview

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3. Complexity of query answering
4. Complexity of FO query answering
5. Conjunctive queries
6. Tree-like conjunctive queries
7. Query optimisation
8. Conjunctive Query Optimisation / First-Order Expressiveness
9. First-Order Expressiveness / Introduction to Datalog
10. Expressive Power and Complexity of Datalog
11. Implementation techniques for Datalog
12. Path queries
13. Constraints
14. Outlook: database theory in practice

See course homepage [⇒ link] for more information and materials
Review: Datalog Expressivity and Complexity

A rule-based recursive query language

\[
\begin{align*}
\text{father}(alice, bob) \\
\text{mother}(alice, carla) \\
\text{Parent}(x, y) & \leftarrow \text{father}(x, y) \\
\text{Parent}(x, y) & \leftarrow \text{mother}(x, y) \\
\text{SameGeneration}(x, x) \\
\text{SameGeneration}(x, y) & \leftarrow \text{Parent}(x, v) \land \text{Parent}(y, w) \land \text{SameGeneration}(v, w)
\end{align*}
\]

Datalog is more complex than FO query answering:

- \text{ExpTime}-complete for query and combined complexity
- \text{P}-complete for data complexity

Datalog cannot express all query mappings in \text{P}

but semipositive Datalog with a successor ordering can
How can Datalog query answering be implemented?
How can Datalog queries be optimised?

Recall: static query optimisation

• Query equivalence
• Query emptiness
• Query containment

\( \rightarrow \) all undecidable for FO queries, but decidable for (U)CQs
Learning from CQ Containment?

How did we manage to decide the question $Q_1 \subseteq Q_2$ for conjunctive queries $Q_1$ and $Q_2$?

Key ideas were:

- We want to know if all situations where $Q_1$ matches are also matched by $Q_2$.
- We can simply view $Q_1$ as a database $I_{Q_1}$: the most general database that $Q_1$ can match to.
- Containment $Q_1 \subseteq Q_2$ holds if $Q_2$ matches the database $I_{Q_1}$.

$\Rightarrow$ decidable in NP

A CQ $Q[x_1, \ldots, x_n]$ can be expressed as a Datalog query with a single rule $\text{Ans}(x_1, \ldots, x_n) \leftarrow Q$

$\Rightarrow$ Could we apply a similar technique to Datalog?
Checking Rule Entailment

The containment decision procedure for CQs suggests a procedure for single Datalog rules:

- Consider a Datalog program $P$ and a rule $H \leftarrow B_1 \land \ldots \land B_n$.
- Define a database $I_{B_1 \land \ldots \land B_n}$ as for CQs:
  - For every variable $x$ in $H \leftarrow B_1 \land \ldots \land B_n$, we introduce a fresh constant $c_x$, not used anywhere yet.
  - We define $H^c$ to be the same as $H$ but with each variable $x$ replaced by $c_x$; similarly we define $B_i^c$ for each $1 \leq i \leq n$.
  - The database $I_{B_1 \land \ldots \land B_n}$ contains exactly the facts $B_i^c$ ($1 \leq i \leq n$).
- Now check if $H^c \in T_P^\infty (I_{B_1 \land \ldots \land B_n})$:
  - If no, then there is a database on which $H \leftarrow B_1 \land \ldots \land B_n$ produces an entailment that $P$ does not produce.
  - If yes, then $P \models H \leftarrow B_1 \land \ldots \land B_n$.
Example: Rule Entailment

Let $P$ be the program

$$\text{Ancestor}(x, y) \leftarrow \text{parent}(x, y)$$
$$\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{Ancestor}(y, z)$$

and consider the rule $\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{parent}(y, z)$. 

Markus Krötzsch, 29 June 2015
Example: Rule Entailment

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and consider the rule $\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{parent}(y, z)$.

Then $\mathcal{I}_{\text{parent}(x,y) \land \text{parent}(y,z)} = \{\text{parent}(c_x, c_y), \text{parent}(c_y, c_z)\}$ (abbr. as $\mathcal{I}$).
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Let $P$ be the program

$$\text{Ancestor}(x, y) \leftarrow \text{parent}(x, y)$$
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and consider the rule $\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{parent}(y, z)$.

Then $I_{\text{parent}(x, y) \land \text{parent}(y, z)} = \{\text{parent}(c_x, c_y), \text{parent}(c_y, c_z)\}$ (abbr. as $I$). We can compute $T_P^\infty(I)$:

$$T_P^0(I) = I$$
$$T_P^1(I) = \{\text{Ancestor}(c_x, c_y), \text{Ancestor}(c_y, c_z)\} \cup I$$
$$T_P^2(I) = \{\text{Ancestor}(c_x, c_z) \cup T_P^1(I)$$
$$T_P^3(I) = T_P^2(I) = T_P^\infty(I)$$
Example: Rule Entailment

Let $P$ be the program

\[
\text{Ancestor}(x, y) \leftarrow \text{parent}(x, y) \\
\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{Ancestor}(y, z)
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We can compute $T_P^\infty(I)$:

\[
T_P^0(I) = I \\
T_P^1(I) = \{\text{Ancestor}(c_x, c_y), \text{Ancestor}(c_y, c_z)\} \cup I \\
T_P^2(I) = \{\text{Ancestor}(c_x, c_z) \cup T_P^1(I) \\
T_P^3(I) = T_P^2(I) = T_P^\infty(I)
\]

Therefore, $\text{Ancestor}(x, z)^c = \text{Ancestor}(c_x, c_z) \in T_P^\infty(I)$, so $P$ entails $\text{Ancestor}(x, z) \leftarrow \text{parent}(x, y) \land \text{parent}(y, z)$. 
Deciding Datalog Containment?

Idea for two Datalog programs $P_1$ and $P_2$:

- If $P_2 \models P_1$, then every entailment of $P_1$ is also entailed by $P_2$
- In particular, this means that $P_1$ is contained in $P_2$
- We have $P_2 \models P_1$ if $P_2 \models H \leftarrow B_1 \land \ldots \land B_n$
  for every rule $H \leftarrow B_1 \land \ldots \land B_n \in P_1$
- We can decide $P_2 \models H \leftarrow B_1 \land \ldots \land B_n$.

Can we decide Datalog containment this way?
Deciding Datalog Containment?

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Can we decide Datalog containment this way?

$\sim$ No! In fact, Datalog containment is undecidable. What’s wrong?
Implication Entailment vs. Datalog Entailment

\[ P_1 : \]
\[
A(x, y) \leftarrow \text{parent}(x, y)
\]
\[
A(x, z) \leftarrow \text{parent}(x, y) \land A(y, z)
\]

\[ P_2 : \]
\[
B(x, y) \leftarrow \text{parent}(x, y)
\]
\[
B(x, z) \leftarrow \text{parent}(x, y) \land B(y, z)
\]

Consider the Datalog queries \( \langle A, P_1 \rangle \) and \( \langle B, P_2 \rangle \):

- Clearly, \( \langle A, P_1 \rangle \) and \( \langle B, P_2 \rangle \) are equivalent (and mutually contained in each other).
- However, \( P_2 \) entails no rule of \( P_1 \) and \( P_1 \) entails no rule of \( P_2 \).

\[ \sim \] IDB predicates do not matter in Datalog, but predicate names matter in first-order implications.
Datalog as Second-Order Logic

Datalog is a fragment of second-order logic:
IDB pred’s are like variables that can take any set of tuples as value!

Example: the query \( \langle A, P_1 \rangle \) can be expressed by the formula

\[
\forall A. \left( \begin{array}{c}
\forall x, y. A(x, y) \leftarrow \text{parent}(x, y) \\
\forall x, y, z. A(x, z) \leftarrow \text{parent}(x, y) \land A(y, z)
\end{array} \right) \rightarrow A(v, w)
\]

- This is a formula with two free variables \( v \) and \( w \).
- Intuitive semantics: “\( \langle c, d \rangle \) is a query result if \( A(c, d) \) holds for all possible values of \( A \) that satisfy the rules”
- \( \sim \) Datalog semantics in other words

We can express any Datalog query like this, with one second-order variable per IDB predicate.
First-Order vs. Second-Order Logic

A Datalog program looks like a set of first-order implications, but it has a second-order semantics.

We have already seen that Datalog can express things that are impossible to express in FO queries – that’s why we introduced it!\(^1\)

Consequences for query optimisation:

- Entailment between sets of first-order implications is decidable (shown above)
- Containment between Datalog queries is not decidable (shown next)

\(^1\)Possible confusion when comparing of FO and Datalog: entailments of first-order implications agree with answers of Datalog queries, so it seems we can break the FO locality restrictions; but query answering is model checking not entailment; FO model checking is much weaker than second-order model checking.
Undecidability of Datalog Query Containment

A classical undecidable problem: Post Correspondence Problem

- Input: two lists of words $\alpha_1, \ldots, \alpha_n$ and $\beta_1, \ldots, \beta_n$
- Output: “yes” if there is a sequence of indices $i_1, i_2, i_3, \ldots, i_m$ such that $\alpha_{i_1} \alpha_{i_2} \alpha_{i_3} \cdots \alpha_{i_m} = \beta_{i_1} \beta_{i_2} \beta_{i_3} \cdots \beta_{i_m}$.

We will reduce PCP to Datalog containment

We need to define Datalog programs that work on databases that encode words:

- We represent words by chains of binary predicates
- Binary EDB predicates represent a letters
- For each letter $\sigma$, we use a binary EDB predicate $\text{letter}[\sigma]$
- We assume that the words $\alpha_i$ have the form $a_1^i \cdots a_{|\alpha_i|}^i$, and that the words $\beta_i$ have the form $b_1^i \cdots b_{|\beta_i|}^i$
Solving PCP with Datalog Containment

A program $P_1$ to recognise potential PCP solutions.

Rules to recognise words $\alpha_i$ and $\beta_i$ for every $i \in \{1, \ldots, m\}$:

$$A_i(x_0, x_{|\alpha_i|}) \leftarrow \text{letter}[a^i_1](x_0, x_1) \land \ldots \land \text{letter}[a^i_{|\alpha_i|-1}](x_{|\alpha_i|-1}, x_{|\alpha_i|})$$

$$B_i(x_0, x_{|\beta_i|}) \leftarrow \text{letter}[b^i_1](x_0, x_1) \land \ldots \land \text{letter}[b^i_{|\beta_i|-1}](x_{|\beta_i|-1}, x_{|\beta_i|})$$

Rules to check for synchronised chairs (for all $i \in \{1, \ldots, m\}$):

$$\text{PCP}(x, y_1, y_2) \leftarrow A_i(x, y_1) \land B_i(x, y_2)$$

$$\text{PCP}(x, z_1, z_2) \leftarrow \text{PCP}(x, y_1, y_2) \land A_i(y_1, z_1) \land B_i(y_2, z_2)$$

$$\text{Accept}() \leftarrow \text{PCP}(x, z, z)$$
Example: $\alpha_1 = aa$, $\beta_1 = a$, $\alpha_2 = b$, $\beta_2 = aab$

Example for an indented database and least model (selected parts):

Additional IDB facts that are derived (among others):

\[
\begin{align*}
&PCP(1, 3, 2) \quad PCP(1, 5, 3) \quad PCP(1, 6, 6) \quad \text{Accept()}
\end{align*}
\]
Example: $\alpha_1 = aaaaa, \beta_1 = bbb$
Example: \( \alpha_1 = \text{aaaaa}, \beta_1 = \text{bbb} \)

Problem: \( P_1 \) also accepts some unintended cases

Additional IDB facts that are derived:

\[
\text{PCP}(1, 6, 6) \quad \text{Accept()}
\]
Solving PCP with Datalog Containment (4)

Solution: specify a program $P_2$ that recognises all unwanted cases

$P_2$ consists of the following rules (for all letters $\sigma, \sigma'$):

\[
\begin{align*}
\text{EP}(x, x) & \leftarrow \\
\text{EP}(y_1, y_2) & \leftarrow \text{EP}(x_1, x_2) \land \text{letter}[\sigma](x_1, y_1) \land \text{letter}[\sigma](x_2, y_2) \\
\text{Accept}() & \leftarrow \text{EP}(x_1, x_2) \land \text{letter}[\sigma](x_1, y_1) \land \text{letter}[\sigma'](x_2, y_2) \quad \sigma \neq \sigma' \\
\text{NEP}(x_1, y_2) & \leftarrow \text{EP}(x_1, x_2) \land \text{letter}[\sigma](x_2, y_2) \\
\text{NEP}(x_1, y_2) & \leftarrow \text{NEP}(x_1, x_2) \land \text{letter}[\sigma](x_2, y_2) \\
\text{Accept}() & \leftarrow \text{NEP}(x, x)
\end{align*}
\]

Intuition:

- EP defines equal paths (forwards, from one starting point)
- NEP defines paths of different length (from one starting point to the same end point)

$\leadsto P_2$ accepts all databases with distinct parallel paths
What does it mean if \( \langle \text{Accept}, P_1 \rangle \) is contained in \( \langle \text{Accept}, P_2 \rangle \)?

The following are equivalent:

- All databases with potential PCP solutions also have distinct parallel paths.
- Databases without distinct parallel paths have no PCP solutions.
- Linear databases (words) have no PCP solutions.
- The answer to the PCP is “no”.

\( \sim \) If we could decide Datalog containment, we could decide PCP

**Theorem**

Containment and equivalence of Datalog queries are undecidable.

(Note that emptiness of Datalog queries is trivial)
Implementation of Datalog
Implementing Datalog

FO queries (and thus also CQs and UCQs) are supported by almost all DMBS
\[ \Rightarrow \] many specific implementation and optimisation techniques

How can Datalog queries be answered in practice?
\[ \Rightarrow \] techniques for dealing with recursion in DBMS query answering

There are two major paradigms for answering recursive queries:
- Bottom-up: derive conclusions by applying rules to given facts
- Top-down: search for proofs to infer results given query
Computing Datalog Query Answers Bottom-Up

We already saw a way to compute Datalog answers bottom-up: the step-wise computation of the consequence operator $T_P$

Bottom-up computation is known under many names:

- **Forward-chaining** since rules are “chained” from premise to conclusion (common in logic programming)
- **Materialisation** since inferred facts are stored (“materialised”) (common in databases)
- **Saturation** since the input database is “saturated” with inferences (common in theorem proving)
- **Deductive closure** since we “close” the input under entailments (common in formal logic)
Naive Evaluation of Datalog Queries

A direct approach for computing $T_P^\infty$

\begin{tabular}{l}
01 $T_P^0 := \emptyset$\\
02 $i := 0$\\
03 repeat: \\
04 $T_P^{i+1} := \emptyset$\\
05 for $H \leftarrow B_1 \land \ldots \land B_\ell \in P:$ \\
06 for $\theta \in B_1 \land \ldots \land B_\ell(T_P^i):$
\begin{align*}
T_P^{i+1} & := T_P^{i+1} \cup \{H\theta\}
\end{align*}
07 $i := i + 1$\\
08 until $T_P^{i-1} = T_P^i$\\
10 return $T_P^i$
\end{tabular}

Notation for line 06/07:

- a substitution $\theta$ is a mapping from variables to database elements
- for a formula $F$, we write $F\theta$ for the formula obtained by replacing each free variable $x$ in $F$ by $\theta(x)$
- for a CQ $Q$ and database $I$, we write $\theta \in Q(I)$ if $I \models Q\theta$
What’s Wrong with Naive Evaluation?

An example Datalog program:

\[
\begin{align*}
& e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5) \\
& (R1) \quad T(x, y) \leftarrow e(x, y) \\
& (R2) \quad T(x, z) \leftarrow T(x, y) \land T(y, z)
\end{align*}
\]

\[
\begin{align*}
T_P^0 &= \emptyset \\
T_P^1 &= \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \\
T_P^2 &= T_P^1 \cup \{T(1, 3), T(2, 4), T(3, 5)\} \\
T_P^3 &= T_P^2 \cup \{T(1, 4), T(2, 5), T(1, 5)\} \\
T_P^4 &= T_P^3 = T_P^\infty
\end{align*}
\]
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\text{e}(1, 2) & \quad \text{e}(2, 3) & \quad \text{e}(3, 4) & \quad \text{e}(4, 5) \\
(R1) & \quad \text{T}(x, y) \leftarrow \text{e}(x, y) \\
(R2) & \quad \text{T}(x, z) \leftarrow \text{T}(x, y) \land \text{T}(y, z)
\end{align*}
\]

How many body matches do we need to iterate over?

\[
\begin{align*}
T^0_P & = \emptyset & \text{initialisation} \\
T^1_P & = \{\text{T}(1, 2), \text{T}(2, 3), \text{T}(3, 4), \text{T}(4, 5)\} \\
T^2_P & = T^1_P \cup \{\text{T}(1, 3), \text{T}(2, 4), \text{T}(3, 5)\} \\
T^3_P & = T^2_P \cup \{\text{T}(1, 4), \text{T}(2, 5), \text{T}(1, 5)\} \\
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How many body matches do we need to iterate over?

\[ T^0_P = \emptyset \]

\[ T^1_P = \{ T(1, 2), T(2, 3), T(3, 4), T(4, 5) \} \quad \text{4 matches for (R1)} \]

\[ T^2_P = T^1_P \cup \{ T(1, 3), T(2, 4), T(3, 5) \} \]

\[ T^3_P = T^2_P \cup \{ T(1, 4), T(2, 5), T(1, 5) \} \]

\[ T^4_P = T^3_P = T^\infty_P \]
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How many body matches do we need to iterate over?

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\[ T^2_P = T^1_P \cup \{T(1, 3), T(2, 4), T(3, 5)\} \quad 4 \times (R1) + 3 \times (R2) \]
\[ T^3_P = T^2_P \cup \{T(1, 4), T(2, 5), T(1, 5)\} \]
\[ T^4_P = T^3_P = T^\infty_P \]

In total, we considered 37 matches to derive 11 facts.
What's Wrong with Naive Evaluation?

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\begin{align*}
&\text{e}(1, 2) \quad \text{e}(2, 3) \quad \text{e}(3, 4) \quad \text{e}(4, 5) \\
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\end{align*}
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&T^2_P = T^1_P \cup \{\text{T}(1, 3), \text{T}(2, 4), \text{T}(3, 5)\} \quad 4 \times (R1) + 3 \times (R2) \\
&T^3_P = T^2_P \cup \{\text{T}(1, 4), \text{T}(2, 5), \text{T}(1, 5)\} \quad 4 \times (R1) + 8 \times (R2) \\
&T^4_P = T^3_P = T^\infty
\end{align*}
\]
What’s Wrong with Naive Evaluation?

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T_P^4 &= T_P^3 = T_P^\infty & 4 \times (R1) + 10 \times (R2)
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\[ T_P^4 = T_P^3 = T_P^\infty \quad 4 \times (R1) + 10 \times (R2) \]

In total, we considered 37 matches to derive 11 facts
Less Naive Evaluation Strategies

Does it really matter how often we consider a rule match? After all, each fact is added only once . . .
Does it really matter how often we consider a rule match? After all, each fact is added only once . . .

In practice, finding applicable rules takes significant time, even if the conclusion does not need to be added – iteration takes time! → huge potential for optimisation

Observation: we derive the same conclusions over and over again in each step

Idea: apply rules only to newly derived facts
→ semi-naive evaluation
Semi-Naive Evaluation

The computation yields sets $T^0_P \subseteq T^1_P \subseteq T^2_P \subseteq \ldots \subseteq T^\infty_P$

- For an IDB predicate $R$, let $R^i$ be the “predicate” that contains exactly the $R$-facts in $T^i_P$
- For $i \leq 1$, let $\Delta^i_R$ be the collection of facts $R^i \setminus R^{i-1}$

We can restrict rules to use only some computations. Some options for the computation in step $i + 1$:

$$T(x, z) \leftarrow T^i(x, y) \land T^i(y, z) \quad \text{same as original rule}$$

$$T(x, z) \leftarrow \Delta^i_T(x, y) \land \Delta^i_T(y, z) \quad \text{restrict to new facts}$$

$$T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \quad \text{partially restrict to new facts}$$

$$T(x, z) \leftarrow T^i(x, y) \land \Delta^i_T(y, z) \quad \text{partially restrict to new facts}$$

What to chose?
Semi-Naive Evaluation (2)

Inferences that involve new and old facts are necessary:

\[ e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5) \]

\[(R1) \quad T(x, y) \leftarrow e(x, y)\]

\[(R2) \quad T(x, z) \leftarrow T(x, y) \land T(y, z)\]

\[\Delta_1^1 = \{T(1, 2), T(2, 3), T(3, 4), T(3, 4), T(4, 5)\} \quad T_0^0 = \emptyset\]

\[\Delta_1^2 = \{T(1, 3), T(2, 4), T(3, 5)\} \quad T_1^1 = \Delta_1^1\]

\[\Delta_1^3 = \{T(1, 4), T(2, 5), T(1, 5)\} \quad T_1^2 = T_1^1 \cup \Delta_1^2\]

\[\Delta_1^4 = \emptyset \quad T_1^3 = T_1^2 \cup \Delta_1^3\]

\[T_1^4 = \Delta_1^3\]

To derive \(T(1, 4)\) in \(\Delta_1^3\), we need to combine

\(T(1, 3) \in \Delta_1^2\) with \(T(3, 4) \in \Delta_1^1\) or \(T(1, 2) \in \Delta_1^1\) with \(T(2, 4) \in \Delta_1^2\)

\(\sim\) rule \(T(x, z) \leftarrow \Delta_1^i(x, y) \land \Delta_1^i(y, z)\) is not enough
Semi-Naive Evaluation (3)

Correct approach: consider only rule application that use at least one newly derived IDB atom

For example program:

\[
\begin{align*}
\text{e(1, 2)} & \quad \text{e(2, 3)} & \quad \text{e(3, 4)} & \quad \text{e(4, 5)} \\
(R1) \quad T(x, y) & \leftarrow \text{e(x, y)} \\
(R2.1) \quad T(x, z) & \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \\
(R2.2) \quad T(x, z) & \leftarrow T^i(x, y) \land \Delta^i_T(y, z)
\end{align*}
\]
Semi-Naive Evaluation (3)

Correct approach: consider only rule application that use at least one newly derived IDB atom

For example program:

\[
\begin{align*}
&\text{e}(1, 2) \quad \text{e}(2, 3) \quad \text{e}(3, 4) \quad \text{e}(4, 5) \\
&(R1) \quad T(x, y) \leftarrow \text{e}(x, y) \\
&(R2.1) \quad T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \\
&(R2.2) \quad T(x, z) \leftarrow T^i(x, y) \land \Delta^i_T(y, z)
\end{align*}
\]

There is still redundancy here: the matches for
\[
T(x, z) \leftarrow \Delta^i_T(x, y) \land \Delta^i_T(y, z)
\]
are covered by both \((R2.1)\) and \((R2.2)\)

\(\leadsto\) replace \((R2.2)\) by the following rule:

\[
(R2.2') \quad T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z)
\]

EDB atoms do not change, so their \(\Delta\) would be \(\emptyset\)

\(\leadsto\) ignore such rules after the first iteration
Semi-Naive Evaluation: Example

- \( e(1, 2) \)  \( e(2, 3) \)  \( e(3, 4) \)  \( e(4, 5) \)
- \((R1)\) \( T(x, y) \leftarrow e(x, y) \)
- \((R2.1)\) \( T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \)
- \((R2.2')\) \( T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z) \)

\[
\begin{align*}
T_P^0 &= \emptyset \\
T_P^1 &= \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \\
T_P^2 &= T_P^1 \cup \{T(1, 3), T(2, 4), T(3, 5)\} \\
T_P^3 &= T_P^2 \cup \{T(1, 4), T(2, 5), T(1, 5)\} \\
T_P^4 &= T_P^3 = T_P^\infty
\end{align*}
\]
Semi-Naive Evaluation: Example

\[
\begin{align*}
\mathbf{R}_1 &\quad \mathbf{T}(x, y) \leftarrow e(x, y) \\
\mathbf{R}_2.1 &\quad \mathbf{T}(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \\
\mathbf{R}_2.2' &\quad \mathbf{T}(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z)
\end{align*}
\]

How many body matches do we need to iterate over?

\[
\begin{align*}
T^0_P &= \emptyset & \text{initialisation} \\
T^1_P &= \{\mathbf{T}(1, 2), \mathbf{T}(2, 3), \mathbf{T}(3, 4), \mathbf{T}(4, 5)\} \\
T^2_P &= T^1_P \cup \{\mathbf{T}(1, 3), \mathbf{T}(2, 4), \mathbf{T}(3, 5)\} \\
T^3_P &= T^2_P \cup \{\mathbf{T}(1, 4), \mathbf{T}(2, 5), \mathbf{T}(1, 5)\} \\
T^4_P &= T^3_P = T^\infty
\end{align*}
\]
Semi-Naive Evaluation: Example

\[
e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5)
\]

\[
(R1) \quad T(x, y) \leftarrow e(x, y)
\]

\[
(R2.1) \quad T(x, z) \leftarrow Δ^i_T(x, y) \land T^i(y, z)
\]

\[
(R2.2') \quad T(x, z) \leftarrow T^{i-1}(x, y) \land Δ^i_T(y, z)
\]

How many body matches do we need to iterate over?

\[
T^0_P = \emptyset \quad \text{initialisation}
\]

\[
T^1_P = \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \quad 4 \times (R1)
\]

\[
T^2_P = T^1_P \cup \{T(1, 3), T(2, 4), T(3, 5)\}
\]

\[
T^3_P = T^2_P \cup \{T(1, 4), T(2, 5), T(1, 5)\}
\]

\[
T^4_P = T^3_P = T^\infty
\]
Semi-Naive Evaluation: Example

\[ e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5) \]

\[ (R1) \quad T(x, y) \leftarrow e(x, y) \]
\[ (R2.1) \quad T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z) \]
\[ (R2.2') \quad T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z) \]

How many body matches do we need to iterate over?

\[
T_P^0 = \emptyset \quad \text{initialisation}
\]
\[
T_P^1 = \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \quad 4 \times (R1)
\]
\[
T_P^2 = T_P^1 \cup \{T(1, 3), T(2, 4), T(3, 5)\} \quad 3 \times (R2)
\]
\[
T_P^3 = T_P^2 \cup \{T(1, 4), T(2, 5), T(1, 5)\}
\]
\[
T_P^4 = T_P^3 = T_P^\infty
\]
Semi-Naive Evaluation: Example

\[
e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5)
\]

\[
(R1) \quad T(x, y) \leftarrow e(x, y)
\]

\[
(R2.1) \quad T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z)
\]

\[
(R2.2') \quad T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z)
\]

How many body matches do we need to iterate over?

\[
T^0_P = \emptyset \quad \text{initialisation}
\]

\[
T^1_P = \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \quad 4 \times (R1)
\]

\[
T^2_P = T^1_P \cup \{T(1, 3), T(2, 4), T(3, 5)\} \quad 3 \times (R2)
\]

\[
T^3_P = T^2_P \cup \{T(1, 4), T(2, 5), T(1, 5)\} \quad 5 \times (R2)
\]

\[
T^4_P = T^3_P = T^\infty
\]
Semi-Naive Evaluation: Example

\[ e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5) \]

\[(R1) \quad T(x, y) \leftarrow e(x, y)\]

\[(R2.1) \quad T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z)\]

\[(R2.2') \quad T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z)\]

How many body matches do we need to iterate over?

\[ T_P^0 = \emptyset \quad \text{initialisation} \]

\[ T_P^1 = \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\} \quad 4 \times (R1) \]

\[ T_P^2 = T_P^1 \cup \{T(1, 3), T(2, 4), T(3, 5)\} \quad 3 \times (R2) \]

\[ T_P^3 = T_P^2 \cup \{T(1, 4), T(2, 5), T(1, 5)\} \quad 5 \times (R2) \]

\[ T_P^4 = T_P^3 = T_P^\infty \quad 2 \times (R2) \]
Semi-Naive Evaluation: Example

\(e(1, 2) \quad e(2, 3) \quad e(3, 4) \quad e(4, 5)\)

(R1) \(T(x, y) \leftarrow e(x, y)\)

(R2.1) \(T(x, z) \leftarrow \Delta^i_T(x, y) \land T^i(y, z)\)

(R2.2') \(T(x, z) \leftarrow T^{i-1}(x, y) \land \Delta^i_T(y, z)\)

How many body matches do we need to iterate over?

\(T^0_P = \emptyset\) \quad initialisation

\(T^1_P = \{T(1, 2), T(2, 3), T(3, 4), T(4, 5)\}\) \quad \(4 \times (R1)\)

\(T^2_P = T^1_P \cup \{T(1, 3), T(2, 4), T(3, 5)\}\) \quad \(3 \times (R2)\)

\(T^3_P = T^2_P \cup \{T(1, 4), T(2, 5), T(1, 5)\}\) \quad \(5 \times (R2)\)

\(T^4_P = T^3_P = T^\infty_P\) \quad \(2 \times (R2)\)

In total, we considered 14 matches to derive 11 facts
Semi-Naive Evaluation: Full Definition

In general, a rule of the form

$$H(\vec{x}) \leftarrow e_1(\vec{y}_1) \land \ldots \land e_n(\vec{y}_n) \land l_1(\vec{z}_1) \land l_2(\vec{z}_2) \land \ldots \land l_m(\vec{z}_m)$$

is transformed into $m$ rules

$$H(\vec{x}) \leftarrow e_1(\vec{y}_1) \land \ldots \land e_n(\vec{y}_n) \land \Delta_{l_1}^i(\vec{z}_1) \land l_2^i(\vec{z}_2) \land \ldots \land l_m^i(\vec{z}_m)$$

$$H(\vec{x}) \leftarrow e_1(\vec{y}_1) \land \ldots \land e_n(\vec{y}_n) \land l_1^{i-1}(\vec{z}_1) \land \Delta_{l_2}^i(\vec{z}_2) \land \ldots \land l_m^i(\vec{z}_m)$$

$$\ldots$$

$$H(\vec{x}) \leftarrow e_1(\vec{y}_1) \land \ldots \land e_n(\vec{y}_n) \land l_1^{i-1}(\vec{z}_1) \land l_2^{i-1}(\vec{z}_2) \land \ldots \land \Delta_{l_m}^i(\vec{z}_m)$$

Advantages and disadvantages:

- Huge improvement over naive evaluation
- Some redundant computations remain (see example)
- Some overhead for implementation (store level of entailments)
Summary and Outlook

Perfect Datalog optimisation is impossible
  • same situation as for FO queries
  • but for somewhat different reasons

Datalog queries can be evaluated bottom-up or top-down

Simplest practical bottom-up technique: semi-naive evaluation

Next topics:
  • More on Datalog implementation
  • Further query languages
  • Applications