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Navigating and Querying Answer Sets: How Hard Is It Really and Why?

joint work with: Dominik Rusovac, Markus Hecher, Martin Gebser, and Johannes K Fichte

Hanoi, 7th November 2024

Answer Set Programming (ASP)

knowledge representation

logic programming (non-monotonic) reasoning

Declarative problem solving

- planning
- product configuration
- diagnosis

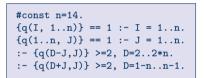
logic program solving answer sets interpreting solution

modeling

problem



ASP Modelling and Solving





Answer: 1
q(5,13) q(7,14) q(2,8) q(6,11) q(4,7) q(1,3) q(9,10)
q(12,12) q(3,2) q(8,5) q(10,6) q(14,9) q(11,4) q(13,1)
Answer: 2
q(2,12) q(1,9) q(7,13) q(6,11) q(4,7) q(12,14) q(9,10)
q(3,3) q(5,4) q(8,5) q(10,6) q(14,8) q(11,1) q(13,2)
Answer: 3
q(1,13) q(7,14) q(3,9) q(6,11) q(4,7) q(2,4) q(9,10)
q(12,12) q(5,3) q(10,6) q(14,8) q(8,1) q(13,5) q(11,2)
Answer: 365596
q(4,13) q(1,9) q(7,14) q(3,8) q(2,6) q(8,11) q(11,12)
q(5,4) q(12,10) q(9,5) q(6,1) q(13,7) q(10,3) q(14,2)
SATISFIABLE



Navigating ASP Solution Spaces

```
#const n=14.
{q(I, 1..n)} == 1 :- I = 1..n.
{q(1..n, J)} == 1 :- J = 1..n.
:- {q(D-J,J)} >=2, D=2..2*n.
:- {q(D+J,J)} >=2, D=1-n..n-1.
```

トー

Diverse Solutions: Solution: 1 q(1,12) q(2,8) q(3,6) q(4,14) q(5,9) q(6,2) q(7,5)q(14,1) q(9,11) q(10,7) q(11,10) q(12,4) q(13,13) q(8,3)Solution: 2 q(1,1) q(2,10) q(3,5) q(4,7) q(5,12) q(6,3) q(7,11)q(8,2) q(9,14) q(10,9) q(11,4) q(12,13) q(13,8) q(14,6)Solution: 3 q(1,11) q(2,2) q(3,10) q(4,6) q(5,3) q(6,1) q(7,13)q(8,7) q(9,12) q(10,14) q(11,8) q(12,5) q(13,9) q(14,4)

```
Quantitative Reasoning:
* zoom in
```

```
* zoom out
```

* ...

Visual Approach:

* zoom in

* zoom out

* ...

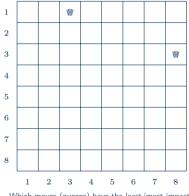


Weighted Faceted Answer Set Navigation

[1] Johannes Klaus Fichte, Sarah Alice Gaggl, Dominik Rusovac. Rushing and Strolling among Answer Sets - Navigation Made Easy Proceedings of the 36th AAAI Conference on Artificial Intelligence (AAAI 2022), 2022.

	2		5		1		9	
8			2		3			6
	3			6			7	
		1						
5	4						1	9
						7		
	9			3			8	
2			8		4			7
	1		9		7		6	

How to solve this Sudoku as quick as possible?

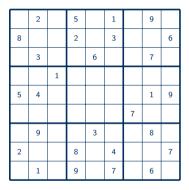


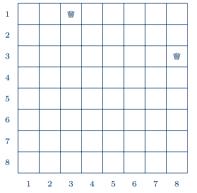
Which moves (queens) have the least/most impact?



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How to solve this Sudoku as quick as possible?

How can we find answers without going through all solutions?



Which moves (queens) have the least/most impact?

Outline

- Preliminaries
- Weighted Faceted Navigation
- Complexity Results for Facet Reasoning
- Querying Answer Sets
- Conclusion



Preliminaries

Definition (logic program)

A (normal disjunctive) logic program Π over a set of atoms $\{\alpha_0,\ldots,\alpha_n\}$ is a finite set of rules r of the form:

 $\alpha_0 \mid \ldots \mid \alpha_k \leftarrow \alpha_{k+1}, \ldots, \alpha_m, {\sim} \alpha_{m+1}, \ldots, {\sim} \alpha_n. \text{ where } 0 \leq k \leq m \leq n$

Remark: We focus on ground programs without extended rules.

$$\begin{split} \mathcal{AS}(\Pi) \dots \text{answer sets (solutions)} \\ 2^{\mathcal{AS}(\Pi)} \dots \text{solution space} \\ \mathcal{BC}(\Pi) \coloneqq \bigcup \mathcal{AS}(\Pi) \dots \text{brave consequences} \\ \alpha \in \mathcal{BC}(\Pi) \dots \text{partial solution} \\ \mathcal{CC}(\Pi) \coloneqq \bigcap \mathcal{AS}(\Pi) \dots \text{cautious consequences} \end{split}$$



Part 1 Weighted Faceted Navigation



 $\Pi: \quad a \, | \, b. \quad c \, | \, d \leftarrow b. \quad e.$



 $\Pi: a | b. c | d \leftarrow b. e.$

<u>Facets</u>: $\mathcal{F}(\Pi) = \{a, b, c, d, \overline{a}, \overline{b}, \overline{c}, \overline{d}\}$

ANSWER	1:	\mathbf{a}, \mathbf{e}
ANSWER	2:	$\mathbf{b}, \mathbf{c}, \mathbf{e}$
ANSWER	3:	$\mathbf{b}, \mathbf{d}, \mathbf{e}$







 $\begin{array}{ll} \Pi: \ a \mid b. \ c \mid d \leftarrow b. \ e. & \\ \hline \textbf{ANSWER 1:} \ a, e \\ \hline \textbf{Facets:} \ \mathcal{F}(\Pi) = \{a, b, c, d, \overline{a}, \overline{b}, \overline{c}, \overline{d}\} & \\ \hline \textbf{ANSWER 2:} \ b, c, e \\ \hline \textbf{Routes:} \ \Delta^{\Pi} \coloneqq \{\langle f_0, \ldots, f_n \rangle \mid f_i \in \mathcal{F}(\Pi), 0 \leq i \leq n\} \cup \{\epsilon\} & \\ \hline \textbf{ANSWER 3:} \ b, d, e \\ \hline \end{array}$

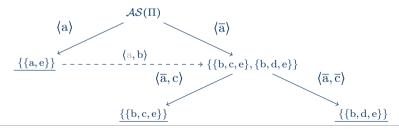


 $\Pi: \quad a \, | \, b. \quad c \, | \, d \leftarrow b. \quad e.$

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ANSWER 1: a,e ANSWER 2: b,c,e ANSWER 3: b,d,e





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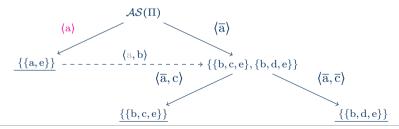
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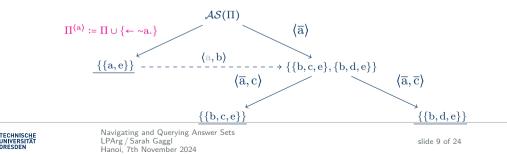
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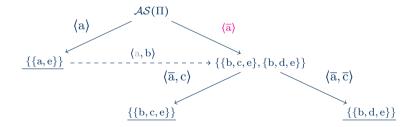


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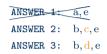


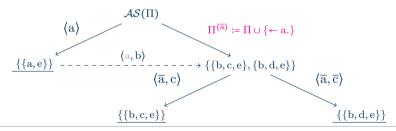


 $\Pi: \quad a \, | \, b. \quad c \, | \, d \leftarrow b. \quad e.$

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What is the effect of taking a certain navigation step?

Can we somehow characterize sub-spaces beforehand?

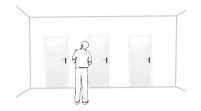


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V Let's do some counting!

Quantifying effects of navigation steps



The Weight of a Facet

Definition (weighting function)

We call $#: \{\Pi^{\delta} \mid \delta \in \Delta^{\Pi}\} \rightarrow \mathbb{N}$ weighting function, whenever $#(\Pi^{\delta}) > 0$, if $|\mathcal{AS}(\Pi)| \ge 2$.

Definition (weight)

Let $\delta \in \Delta^{\Pi}$, $f \in \mathcal{F}(\Pi)$ and δ' be a redirection of δ w.r.t. f. The *weight* of f w.r.t. #, Π^{δ} and δ' is defined as:

$$\omega_{\#}(\mathbf{f}, \Pi^{\delta}, \delta') \coloneqq \begin{cases} \#(\Pi^{\delta}) - \#(\Pi^{\delta'}), & \text{if } \langle \delta, \mathbf{f} \rangle \notin \Delta_{\mathrm{s}}^{\Pi} \text{ and } \delta' \neq \epsilon; \\ \#(\Pi^{\delta}) - \#(\Pi^{\langle \delta, \mathbf{f} \rangle}), & \text{otherwise.} \end{cases}$$



Facet Counting Weight

Count Facets with $\omega_{\#_{\mathcal{F}}}$

- $\omega_{\#_{\mathcal{F}}}$ provides information on the similarity/diversity of solutions
- Outputting the facet-counting weight $\omega_{\#_F}$ for a given program Π and route δ is in $\Delta_3^P[1]$
- Precise computational complexity of facet problems remained widely open

```
\begin{split} \mathcal{AS}(\Pi) &= \{\{\mathbf{a}, \mathbf{e}\}, \{\mathbf{b}, \mathbf{c}, \mathbf{e}\}, \{\mathbf{b}, \mathbf{d}, \mathbf{e}\}\}\\ & \omega_{\#\mathcal{F}}(\overline{\mathbf{c}}, \Pi, \boldsymbol{\epsilon}) = 2 \end{split}\mathcal{AS}(\Pi^{(\overline{\mathbf{c}})}) &= \{\{\mathbf{a}, \mathbf{e}\}, \{\mathbf{b}, \mathbf{d}, \mathbf{e}\}\} \end{split}
```

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Rushing and Strolling among Answer Sets

Definition (strictly goal-oriented navigation mode)

The *stricly goal-oriented* navigation mode $\nu_{sgo}^{\#}: \Delta_s^{\Pi} \times \mathcal{F}(\Pi) \rightarrow 2^{\mathcal{AS}(\Pi)}$ is defined by:

 $\nu_{\rm sgo}^{\#}(\delta, f) \coloneqq \begin{cases} \mathcal{AS}(\Pi^{(\delta, f)}), & \text{if } f \in \max_{\omega_{\#}}(\Pi^{\delta}); \\ \mathcal{AS}(\Pi^{\delta}), & \text{otherwise.} \end{cases}$

Definition (explore navigation mode)

The explore navigation mode $\nu_{expl}^{\#}: \Delta_s^{\Pi} \times \mathcal{F}(\Pi) \to 2^{\mathcal{AS}(\Pi)}$ is defined by:

$$\nu_{\mathrm{expl}}^{\#}(\delta, \mathbf{f}) \coloneqq \begin{cases} \mathcal{AS}(\Pi^{\langle \delta, \mathbf{f} \rangle}), & \text{if } \mathbf{f} \in \min_{\omega_{\#}}(\Pi^{\delta}); \\ \mathcal{AS}(\Pi^{\delta}), & \text{otherwise.} \end{cases}$$



Part 2 Complexity Results for Facet Reasoning



Complexity Results

Problem	Given	Task	Disj	Tight/Normal	Reference
AspFacetReason	Π , a $\in \operatorname{at}(\Pi)$	$\mathbf{a} \in \mathcal{F}(\Pi)$	$\Sigma_2^{ ext{P}}$ -c	NP-c	Theorem 4
Exact-k-Facets	Π , k $\in \mathbb{N}_0$	$ \mathcal{F}(\Pi) = \mathrm{k}$	$\mathrm{D}_2^{\mathrm{P}}$ -c	D_1^P -c	Theorem 7
Atleast-k-Facets	Π , k $\in \mathbb{N}_0$	$ \mathcal{F}(\Pi) \ge \mathrm{k}$	Σ^{P}_2 -c	NP-c	Corollary 8
AtMost-k-Facets	Π , k $\in \mathbb{N}_0$	$ \mathcal{F}(\Pi) \le \mathrm{k}$	$\Pi^{\mathbf{\bar{P}}}_{2}$ -c	NP-c	Corollary 9
FacetNumCompare	Π_1 , Π_2	$ \mathcal{F}(\Pi_1) > \mathcal{F}(\Pi_2) $	$\Theta^{ extsf{P}}_3$ -c	Θ_2^{P} -c	Theorem 10



Part 3 Querying Answer Sets



Querying Solution Spaces

- Propositional queries to select answer sets matching specific conditions
- Program Π , prop. formula F, answer sets of Π that satisfy F $\sigma_F(\Pi) \coloneqq \{M \in \mathcal{AS}(\Pi) \mid M \vDash F\}$
- Express propositional query itself in ASP

EAS

Example

$$\Pi_1 = \{ p \leftarrow \neg q; q \leftarrow \neg p; r \lor s \leftarrow q; t \leftarrow \}.$$

The answer sets of Π_1 are $\mathcal{AS}(\Pi_1)$ = $\{\{p,t\}, \{q,r,t\}, \{q,s,t\}\}$, and $\mathcal{F}(\Pi_1)$ = $\{p,q,r,s\}$.



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Query for $F = (\neg r \land s) \lor (p \land \neg q)$?



Querying Solution Spaces

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Example



$$\Pi_1 = \big\{ p \leftarrow {\sim} q; \; q \leftarrow {\sim} p; \; r \lor s \leftarrow q; \; t \leftarrow \big\}.$$

The answer sets of Π_1 are $\mathcal{AS}(\Pi_1)$ = {{p,t}, {q,r,t}, {q,s,t}}, and $\mathcal{F}(\Pi_1)$ = {p,q,r,s}.

Query for
$$F = (\neg r \land s) \lor (p \land \neg q)$$
?
 $\sigma_{(\neg r \land s) \lor (p \land \neg q)}(\Pi_1) = \{\{p, t\}, \{q, s, t\}\}$



Matching all Elements

Terms

$\sigma_{\bigwedge_{\ell \in \mathcal{L}} \ell}(\Pi) = \mathcal{AS}(\Pi \cup \{\leftarrow \sim \ell \mid \ell \in \mathcal{L}\})$

 Π program, L set of literals



Matching all Elements

Terms

$$\sigma_{\bigwedge_{\ell \in L} \ell}(\Pi) = \mathcal{AS}(\Pi \cup \{\leftarrow \sim \ell \mid \ell \in L\})$$

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Example

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 $\sigma_{p \wedge \neg q}(\Pi_1) = \mathcal{AS}(\Pi_1 \cup \{\leftarrow \neg p; \leftarrow q\}) = \{\{p, t\}\}$



Matching at least one Element

Clauses

 $\sigma_{\bigvee_{\ell \in L} \ell}(\Pi) = \mathcal{AS}(\Pi \cup \{\leftarrow \sim L\})$

 Π program, L set of literals, $\sim\!L\coloneqq\{\sim\!\ell\mid\ell\in L\}$



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 $\sigma_{s \lor \neg q}(\Pi_1) = \mathcal{AS}(\Pi_1 \cup \{\leftarrow \sim s, q\}) = \{\{p, t\}, \{q, s, t\}\}$





CNFs

$\sigma_{\mathrm{F}}(\Pi) = \mathcal{AS}(\Pi \cup \{\leftarrow \sim L_i \mid L_i \in \mathrm{F}\})$

 Π program, L set of literals, F a simple formula in CNF, F = $\{L_1,\ldots,L_m\}$ set of clauses



Matching CNFs

CNFs

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$$\Pi_1 = \{ p \leftarrow \neg q; q \leftarrow \neg p; r \lor s \leftarrow q; t \leftarrow \}, \ \mathcal{AS}(\Pi_1) = \{ \{ p, t \}, \{ q, r, t \}, \{ q, s, t \} \}$$

 $\sigma_{(p \vee \neg q) \land (\neg s \vee r)}(\Pi_1) = \mathcal{AS}(\Pi_1 \cup \{\leftarrow \neg p, q; \leftarrow s, \neg r\}) = \{\{p, t\}, \{q, r, t\}\}$



Matching DNFs

DNFs

 $\sigma_F(\Pi) = \{ M \smallsetminus \{a_1, \dots, a_m\} \mid M \in \mathcal{AS}(\Pi \cup \{a_i \leftarrow \neg \ell \mid 1 \leq i \leq m, \ell \in L_i\} \cup \{\leftarrow a_1, \dots, a_m\}) \}$

where a_1, \ldots, a_m are fresh atoms

 Π program, L set of literals, F a simple formula in DNF, F = $\{L_1,\ldots,L_m\}$ set of terms



Matching DNFs

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Example

 $\Pi_1 = \{ p \leftarrow \sim q; \ q \leftarrow \sim p; \ r \lor s \leftarrow q; \ t \leftarrow \}, \ \mathcal{AS}(\Pi_1) = \{ \{ p, t \}, \ \{ q, r, t \}, \ \{ q, s, t \} \}$

$$\begin{split} \sigma_{(\neg r \land s) \lor (p \land \neg q)}(\Pi_1) &= \{ M \smallsetminus \{a_1, a_2\} \mid M \in \mathcal{AS}(\Pi_1 \cup \{a_1 \leftarrow r; \ a_1 \leftarrow \neg s; \ a_2 \leftarrow \neg p; \ a_2 \leftarrow q; \leftarrow a_1, a_2\}) \} \\ &= \{ \{p, t\}, \{q, s, t\} \} \end{split}$$



fasb - Faceted Answer Set Browser

REPL on top of clingo solver implementing: ν_{go} , $\nu_{sgo}^{\#}$, $\nu_{expl}^{\#}$ for $\# \in \{\#_{\mathcal{AS}}, \#_{\mathcal{F}}\}$ https://github.com/drwadu/fasb

	fasb web application
-a -b -d input an encoding - input a cnf: one clause per line with whitespace seperated literals (use '~' for negation) - choose an option in the drop-down list	2 a :- not b. b :- not a. 3 c;d :- b.
- input an encoding - input a cnf: one clause per line with whitespace seperated literals (use '~' for negation) - choose an aption in the drop-down list	ab⊸c ∽a⊸b⊸d
 input a cnf: one clause per line with whitespace seperated literals (use `~` for negation) choose an option in the drop-down list 	answer sets 😝 enter
	 input a cnf: one clause per line with whitespace seperated literals (use `~` for negation) choose an option in the drop-down list

https://drwadu.github.io/web-fasb.github.io/



Summary & Future Work

Summary:

- Weighted faceted navigation allows to quantitatively explore the solution space
- Complexity results for facet reasoning
- Empirical evaluation of facet reasoning (in paper)
- Extend facet reasoning to queries on ASP solution spaces





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Future Work:

- We expect facet reasoning to be of interest for various formalisms in KR and AI (QBFs, planning, argumentation, DL, epistemic logic programming, constraint programming and paraconsistent reasoning
- Characterise practical applications for facet reasoning, while approximate or exact solution counting would be required otherwise
- Investigate the complexity of facets in the presence of preferences



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Johannes Fichte

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